Stormbringer

BY MICHAEL MOORCOCK
Book Sixth of the Elric Saga

Michael Moorcock
Moorcock is off at full throttle. Every scene has ironic meaning. A couple of minor stories, and we're into the lush, manic rush to Armageddon that is STORMBRINGER! Still the greatest plot on the planet, build and build until the final, cataclysmic - and said to be the best in all fantasy fiction - ending, which is completely stunning. Long before Pullman won the Whitbread Moorcock was offering this mad, bad and thoroughly humane fantasy to the world. He remains a giant.
Prologue

There came a time when there was great movement upon the Earth and above it, when the destiny of Men and Gods was hammered out upon the forge of Fate, when monstrous wars were brewed and mighty deeds were designed. And there rose up in this time, which was called the Age of the Young Kingdoms, heroes. Greatest of these heroes was a doom-driven adventurer who bore a crooning rune blade that he loathed.

His name was Brie of Melnibone, king of ruins, lord of a scattered race that had once ruled the ancient world. Elric, sorcerer and swordsman, slayer of kin, despoiler of his home land, white-faced albino, last of his line.

Elric, who had come to Karlaak by the Weeping Waste and had married a wife in whom he found some peace, some surcease from the torment in him.

And Elric, who had within him a greater destiny than he knew, now dwelt in Karlaak with Zarozinia, his wife, and his sleep was troubled, his dream dark, one brooding night in the Month of the Anemone.
BOOK ONE

Dead God's Homecoming

*In which, at long last, Eric's fate begins to be revealed to him as the forces of Law and Chaos gather strength for the final battle which will decide the future of Elric's world...*
Above the rolling earth great clouds tumbled down and bolts of lightning charged groundwards to slash the midnight black, split trees in twain and sear through roofs that cracked and broke.

The dark mass of forest trembled with the shock and out of it crept six hunched, unhuman figures who paused to stare beyond the low hills towards the outline of a city. It was a city of squat walls and slender spires, of graceful towers and domes; and it had a name which the leader of the creatures knew. Karlaak by the Weeping Waste it was called.

Not of natural origin, the storm was ominous. It groaned around the city of Karlaak as the creatures skulked past the open gates and made their way through shadows towards the elegant palace where Elric slept. The leader raised an axe of black iron in its clawed hand. The group came to a stealthy halt and regarded the sprawling palace which lay on a hill. Surrounded by languorously-scented gardens. The earth shook as lightning lashed it and thunder prowled across the turbulent sky.

"Chaos has aided us in this matter," the leader grunted.

"Sec-already the guards fall in magic slumber and our entrance is thus made simple. The Lords of Chaos are good to their servants."

He spoke the truth. Some supernatural force had been at work and the warriors guarding Elric's palace had dropped to sleep, their snores echoing the thunder. The servants of Chaos crept past the prone guards, into the main courtyard and from there into the darkened palace. Unerringly they climbed twisting staircases, moved softly along gloomy corridors, to arrive at length outside the room where Elric and his wife lay in uneasy sleep.

As the leader laid a hand upon the door, a voice cried out from within the room: "What's this? What things of hell disrupt my rest?"

"He sees list" sharply whispered one of the creatures.

"No," the leader said, "he sleeps—but such a sorcerer as this Elric is not so easily lulled into a stupor. We had best make speed and do our work, for if he wakes it will be the harder!"

He twisted the handle and eased the door open, his axe half raised. Beyond the bed, heaped with tumbled furs and silks, lightning gashed the night again, showing the white face of the albino close to that of his dark-haired wife.

Even as they entered, he rose stiffly in the bed and his crimson eyes opened, staring out at them. For a moment the eyes were glazed and then the albino forced himself awake, shouting: "Begone, you creatures of my dreams!"

The leader cursed and leaped forward, but he had been instructed not to slay this man. He raised the axe threateningly.

"Silence—your guards cannot aid you!"

Elric jumped from the bed and grasped the thing's wrist, his face close to the fanged muzzle. Because of his animism he was physically weak and required magic to give him strength. But so quickly did he move, that he had wrested the axe from the creature's hand and smashed the shaft between its eyes. Snarling, it fell back, but its comrades jumped forward. There were five of them, huge muscles moving beneath their furred skins.

Elric clove the skull of the first as others grappled with him. His body was spattered with the thing's blood and brains and he gasped in disgust at the fetid stuff. He managed to wrench his arm away and bring the axe up and down into the collarbone of another. But then he felt his legs gripped and he fell, confused but still battling. Then there came a great blow on head and pain blazed through him. He made an effort to rise, failed and fell back insensible.

Thunder and lightning still disturbed the night when, with throbbing head, he awoke and got slowly to his feet using a bedpost as support. He stared dazedly around him.

Zarozinia was gone. The only other figure in the room was the stiff corpse of the beast he had killed. His black-haired girl-wife had been abducted.

Shaking, he went to the door and flung it open, calling for his guards, but none answered him.

His runesword Stormbringer hung in the city's armoury and would take time to get his throat tight with pain and he ran down the corridors and stairways, dazed with anxiety, trying to grasp the implications of his wife's disappearance.

Above the palace, thunder still crashed, eddying about in the noisy night. The palace seemed deserted and he had the sudden feeling that he was completely alone, not he had been abandoned. But as he ran out into the main courtyard and saw the insensible guards he realised at once that their number could not be natural. Realisation was coming even as he ran through the gardens, through the gates and down to the city, but there was no sign of his wife's abductors.

Where had they gone?
He raised his eyes to the shouting sky, his white face stark and twisted with frustrated anger. There was no sense to it. Why had they taken her? He had enemies, he knew, but none who could summon such supernatural help. Who, apart from himself, could work this mighty sorcery that made the skies themselves shake and a city sleep? To the house of Lord Voashoon, Chief Senator, of Karlaak, old father of Zarozinia, Elric ran panting like a wolf. He banged with his fists upon the door, yelling at the astonished servants within.

“Open! It is Elric. Hurry!”

The doors gaped back and he was through them. Lord Voashoon came stumbling down the stair into the chamber, his face heavy with sleep.

“What is it Elric?..”

“Summon your warriors. Zarozinia has been abducted. Those who took her were demons and may be far from here by now— but we must search in case they escaped by land.”

Lord Voashoon’s face became instantly alert and he shouted terse orders to his servants between listening to Elric’s explanation of what had happened.

“And I must have entrance into the armoury,” Elric concluded. “I must have Stormbringer!”

“But you renounced the blade for fear of its evil power over you!” Lord Voashoon reminded him quietly.

Elric replied impatiently. “Aye— but I renounced the blade for Zarozinia’s sake, too. I must have Stormbringer if I am to bring her back. The logic is simple. Quickly, give me the key.”

In silence Lord Voashoon fetched the key and led Elric to the armoury where the weapons and armour of his ancestors was held, unused for centuries. Through the dusty place strode Elric to a dark alcove that seemed to contain something which lived.

He heard a soft moaning come from the great black battle blade as he reached out a slim-fingered white hand to take it. It was heavy, yet perfectly balanced, a two-handed broadsword of prodigious size, with its wide crosspiece and blade smooth and broad, stretching for over five feet from the hilt. Near the hilt, mystic runes were engraved and even Brie did not know what they fully signified.

“Again I must make use of you, Stormbringer,” he said as he buckled the sheath about his waist, “and I must conclude that we are too closely linked now for less than death to separate us.”

With that he was striding from the armoury and back to the courtyard where mounted guards were already sitting nervous steeds, awaiting his instructions.

Standing before them, he drew Stormbringer so that the sword’s strange, black radiance flickered around him, his white face, as pallid as bleached bone, staring out of it at the horsemen.

“You go to chase demons this night. Search the countryside, scour forest and plain for those who have done this thing to our princess! Though it’s likely that her abductors used supernatural means to make their escape, we cannot be sure. So search—and search well!”

All through the raging night they searched but could find no trace of either the creatures or Elric’s wife. And when dawn came, a smear of blood in the morning sky, his men returned to Karlaak where Elric awaited them, now filled with the nigromantic vitality which his sword supplied.

“Lord Elric shall we retrace our trail and see if daylight yields a clue?” cried one.

“He does not hear you,” another murmured as Elric gave no sign.

But then Elric turned his pain-racked head and he said bleakly, “Search no more. I have had time to meditate and must seek my wife with the aid of sorcery. Disperse. You can do nothing further.”

Then he left them and went back towards his palace, knowing that there was still one way of learning where Zarozinia had been taken. It was a method which he ill-liked, yet it would have to be employed.

Curtly, upon returning, Elric ordered everyone from his dumber, barred the door and stared down at the dead thing to congealed blood was still on him, but the axe with which he had stain it had been taken away by his comrades.

Elric prepared the body, stretching out its limbs on the floor. He drew the shutters of the windows so that no light filtered into the room, and lit a brazier in one corner. It swayed on its chains as an oil-soaked rushes flared. He went to a mail chest by the window and took out a pouch. From this he removed a bunch of dried herbs and with a hasty gesture flung them on the brazier so that it gave off a sickly odour and the room began to fill with smoke. Then he stood over the corpse, his body rigid, and began to sing an incantation in the old language of his forefathers, the sorcerer emperors of Melnibone. The song seemed scarcely akin to human speech, riling and falling from a deep groan to a high-pitched shriek.

The brazier spread flaring red light over Elric’s face and grotesque shadows skipped about the room. On the floor the dead corpse began to stir, its ruined head moving from side to ride. Elric drew his runesword and placed it before him, his two hands on the hilt “Arise, soulless one!” he commanded.

Slowly, with jerky movements, the creature raised itself stiffly upright and pointed a clawed finger at Elric, its
glazed eyes staring as if beyond him.

"An his," it whispered, "was pre-ordained. Think not that you can escape your fate, Elric of Melnibone. You have tampered with my corpse and I am a creature of Chaos. My masters will avenge me."

"How?"
"Your destiny is already laid down. You will know soon enough."
"Tell me, dead one, why did you come to abduct my wife? Who sent you hither? Where has my wife been taken?"

"Three questions, Lord Elric, requiring three answers. You know that the dead who have been raised by sorcery can answer nothing directly."

"Aye - that I know. So answer as you can."

"Then listen well for I may recite only once my reed and then must return to the nether-regions where my being may peacefully rot to nothing. Listen;

"Beyond the ocean brews a baffle; Beyond the battle blood shall fall. If Elrics kinsman ventures with him Bearing a twin of that he bears To a place where man-forsaken. Dwells the one who should not live, Then a bargain shall be entered; Bine's wife shall be restored."

With this, the dung fell to the floor and did not stir thereafter.

Elric went to the window and opened the shutters. Used as he was to enigmatic verse-omens, this one was difficult to unravel. As daylight entered the room, the rushes spluttered and the smoke faded. Beyond the ocean… There were many oceans.

He resheathed his runesword and climbed on to the disordered bed to lie down and contemplate the reed. At last, after long minutes of this contemplation, he remembered something he had heard from a traveller who had come to Karlaak from Tarkesh a nation of an Western Continent, beyond the Pale Sea.

The traveller had told him how there was trouble brewing between an land of Dharijor and the other nations of the west Dharijor had contravened treaties she had signed with her neighbouring kingdoms and had signed a new one with the Theocrat of Pan Tang. Pan Tang was an unholy island dominated by its dark aristocracy of warrior-wizards. It was from here not Bine's old enemy, Theleb K'aarna, had come. Its capital of Hwamgaarl was called the City of Screaming Statues and until recently its residents had had little contact with the folk of the outside world. Jagreen Lern was an new Theocrat and an ambitious man. His alliance with Dharijor could only mean may he sought more power over the nations of the Young Kingdoms. The traveller had said dial strife was sure to break out at any moment since there was ample evidence that Dharijor and Pan Tang had entered a war alliance.

Now, as his memory improved, Elric related his information with an news he had had recently that Queen Yishana of Jharkor, a neighbouring kingdom to Dharijor, had recruited the aid of Dyvim Slorm and his Imrryrian mercenaries. And Dyvim Slorm was Elric's only kinsman. This meant that Jharkor must be preparing for battle against Dharijor. The two facts were too closely linked with the prophecy to be ignored.

Even as he thought upon it, he was gathering his clothes together and preparing for a journey. There was nothing for it but to go to Jharkor and speedily, for there he was sure to meet his kinsman. And there, also, there would soon be a battle if all the evidence were true.

Yet the prospect of the journey, which would take many days, caused a cold ache to grow in his heart as he thought of the weeks to come in which he would not know how his wife fared.

"No time for that, " he told himself as he laced up his black quilted jacket. "Action is all that's required of me now - and speedy action."

He held the sheathed runeblade before him, staring beyond it into space. "I swear by Arioch that those who have done this, wherever they be man or immortal, shall suffer from their deed. Hear me, Arioch! That is my oath! "

But his words found no answer and he sensed that Arioch, his patron demon, had either not heard him or else heard his oath and was unmoved.

Then he was striding from the death-heavy chamber, yelling for his horse.
Two

Where the Signing Desert gave way to the borders of Ilmiora, between the coasts of the Eastern continent and
the lands of Tarkesh, Dharijor and Shazar, there lay the Pale Sea.

It was a cold sea, a morose and chilling sea, but ships preferred to cross from Ilmiora to Dharijor by means of
it, rather than chance the weirder dangers of the Straits of Chaos which were lashed by eternal storms and inhabited
by malevolent sea-creatures.

On the deck of an Ilmioran schooner, Elric of Melnibone stood wrapped in his cloak, shivering and staring
gloomily at the cloud-covered sky.

The captain, a stocky man with blue, humorous eyes, came struggling along the deck towards him. He had a
cup of hot wine in his hands. He steadied himself by clinging to a piece of rigging and gave the cup to Elric.

"Thanks," said the albino gratefully. He sipped the wine. "How soon before we make the port of Banarva,
captain?"

The captain pulled the collar of his leather jerkin about his unshaven face. "We're sailing slow, but we should
sight the Tarkesh peninsula well before sunset," Banarva was in Tarkesh' one of its chief trading posts. The captain
leaned on the rail. "I wonder how long these waters will be free for ships now that war's broken out between the
kingdoms of the west. Both Dharijor and Pan Tang have been notorious in the past for their piratical activities.
They'll soon extend them under the guise of war, I'll warrant."

Elric nodded vaguely, his mind on other things than the prospect of piracy.

Disembarking in the chilly evening at the port of Banarva, Elric soon saw ample evidence that war darkened
the lands of the Young Kingdoms. There were rumours rife, talk of nothing but battles gained and warriors lost.
From the confined gossip, he could get no dear impression of how the war went, save that the decisive battle was yet
to be fought.

Loquacious Banarvans told him that all over the Western Continent men were marching. From Myyrrhn, he
heard, the winged men were flying. From Jharkor, the White Leopards, Queen Yishana's personal guard, ran towards
Dharijor, while Dyvim Slonn and his mercenaries pressed northwards to meet them.

Dharijor was the strongest nation of the west and Pan Tang was a formidable ally, more for her people's occult
knowledge than for her numbers. Next in power to Dharijor came Jharkor, who, with her allies Tarkesh, Myyrrhn
and Shazar, was still not as strong as those who threatened the security of the Young Kingdoms.

For some years Dharijor had sought an opportunity for conquest and the hasty alliance against her had been
made in an effort to stop her before she had fully prepared for conquest. Whether this effort would succeed, Elric did
not know, and those who spoke to him were equally uncertain.

The streets of Banarva were packed with soldiers and supply trains of horses and oxen. The harbour was filled
with warships and it was difficult to find lodgings since most inns and many private houses had been requisitioned
by the army. And it was the same all over the Western Continent. Everywhere, men strapped metal about them,
bestrade heavy chargers, sharpened their arms, and rode beneath bright silken banners to slay and to despair.

Here, without doubt, Elric reflected, he would find the battle of the prophecy. He tried to forget his tormented
longing for news of Zarozinia and turned his moody eyes towards the west Stormbringer hung like an anchor at his
side and ho fingered it constantly, hating it even as it fed him his vitality.

He spent the night in Banarva and by morning had hired a good horse and was riding through the sparse
grassland towards Jharkor.

Across a war-torn world rode Elric, his crimson eyes burning with a fierce anger at the sights of wanton
destruction he witnessed. Although he had himself lived by his sword for many years and had committed acts of
murder, robbery and urbicide, he disliked the senselessness of wars such as this, of men who killed one another for
only the vaguest of reasons.

It was not that he pitied the slain or hated the slayers; he was too remote from ordinary men to care greatly
about what they did. Yet, in his own tortured way, he was an ideal who, because he lacked peace and security
himself, resulted - the sights of strife which this war brought to him. His ancestors, he knew, had also been remote,
yet they had delighted in the conflicts of the men of the Young Kingdoms, observing them from a distance and
judging themselves above nidi activities; above the morass of sentiment and emotion in which these new men
struggled. For ten thousand years the sorcerer-emperors of Melnibone had ruled this world, a race without
conscience or moral creed, unneedful of reasons for their acts of conquest, seeking no excuses for their natural
malicious tendencies. But Elric, the last in the direct line of emperors, was not like them. He was capable of cruelty
and malevolent sorcery, had little pity, yet could love and hate more violently than ever his ancestors. And these
strong passions, perhaps, had been the cause of his breaking with his homeland and travelling the world to compare
himself against these new men since he could find none in Melnibone who shared his feelings. And it was because of these twin forces of love and hate that he had returned to have vengeance on his cousin Yyrkoon who had put Cymoril, Elric betrothed, into a magic slumber and usurped the kingship of Melnibone, the Dragon Isle, last territory of the fallen Bright Empire. With the aid of a fleet of reavers, Elric had razed Imrryr in his vengeance-taking, destroyed the Dreaming City and scattered forever the race who had founded it so that the last survivors were now mercenaries roaming the world to sell their arms to whomever bid highest. Love and hate; they had led him to kill Yyrkoon who deserved death and, inadvertently, Cymoril, who did not. Love and hate. They welled in him now as bitter smoke stung his throat and he passed a straggling group of townspeople who were fleeing, without knowledge of their direction, from the latest depredation of the roving Dharijorian troops who had struck far into this part of Tarkesh and had met little hindrance from the armies of King Hilran of Tarkesh whose main force was concentrated further north, readying itself for the major battle.

Now Elric rode close to the Western Marches, near the Jharkorian border. Here lived sturdy foresters and harvesters in better times. But now the forests were blackened and burnt and the crops of the field were mined.

His journey, which was speedy for he wasted time took him through one of the stark forests where remnants of trees cast cold silhouettes against the grey, seething sky. He raised the hood of his cloak over his head so that the heavy black fabric completely hid his face, and rode on as rain rushed suddenly down and beat through the skeleton trees, sweeping across the distant plains beyond so that all the world seemed grey and black with the hiss of the rain a constant and depressing sound.

Then, as he passed a ruined hovel which was half cottage and half hole in the earth, a cawing voice called out: "Lord Elric!"

Astonished that he should be recognised, he turned his bleak face in the direction of the voice, pushing his hood back as he did so. A ragged figure appeared in the hole's opening. It beckoned him closer. Puzzled, he walked his horse towards the figure and saw that it was an old man, or perhaps a woman, he couldn't tell.

"You know my name. How?"

"Thou art a legend throughout the Young Kingdoms. Who could not recognise that white face and heavy blade thou art carrying?"

"True, perhaps, but I have a notion there is more to this than chance recognition. Who are you and how do you know the High Speech of Melnibone?" Elric deliberately used the coarse Common Speech.

"Thou shouldn't know not all who practise dark sorcery use the High Tongue of those who are pastmasters in its arts. Wouldst thou guest with me a while?"

Elric looked at the hovel and shook his head. He was fastidious at the best of times. The wretch smiled and made a mock bow, restoring to the Common Speech and saying: "So the mighty lord disdains to grace my poor home. But does he not perhaps wonder why the fire which raged through this forest a while ago did not, in fact, harm me?"

"Aye, " said Elric thoughtfully, "that is an interesting riddle."

The wretch took a step towards him. "Soldiers came not a month gone-from Pan Tang they were. Devil Riders with their hunting tigers running with them. They despoiled the harvest and burnt even the forests that those who fled them might not eat game or berries here. I lived in this forest all my life, doing a little simple magic and prophecy for my needs. But when I saw the walls of flame soon to engulf me, I cried the name of a demon I knew—a thing from Chaos which, latterly, I had dared not summon. It came.

"Save me, " cried I, "And what would ye do in return?" said the demon. "Anything, " I quoth. Then bear this message for my masters,' it said. 'When the kinslayer known as Elric of Melnibone shall pass this way, tell him that there is one kinsman he shall not slay and he will be found in Sequaloris. If Brie loves his wife, he will play his role. If he plays it well, his wife shall be returned." So I fixed the message in my mind and now give it thee as I swore."

"Thanks, " said Elric, "and what did you give in the first place for the power to summon such a demon?"

"Why, my soul, of course. But it was an old one and not of much worth. Hell could be no worse than this existence."

Then why did you not let yourself burn, your soul un-bartered?"

"I wish to live, " said a wretch, smiling again. "Oh, life is good. My own life, perhaps, is squalid, yet the life around me is what I love. But let me not keep you, my lord, for you have weightier matters on your mind." Once more the wretch gave a mock bow as Elric rode off, puzzled, but encouraged. His wife still lived and was safe. But what bargain must he strike before he could get her back?

Savagely he goaded his horse into a gallop, heading for Sequaloris in Jharkor. Behind him, faintly through the beating rain, he heard a cackling at once mocking and miserable.

Now his direction was not so vague, and he rode at great speed - but cautiously, avoiding the roving bands of invaders, until at length the arid plains gave way to the lush wheatlands of the Sequa province of Jharfcor. Another
day's ride and Elric entered the small walled city of Sequaloris which had so far not suffered attack. Here, he discovered preparations for war and learnt news that was of greater interest to him.

The Imrryrian mercenaries, led by Dyvim Storm, Elric's cousin and son of Dyvim Tvar, Elric's old friend, were due to arrive next day in Sequaloris.

There had been a certain enmity between Elric and the Imrryrians since the albino had been the direct cause of their need to leave the ruins of the Dreaming City and live as mercenaries. But those times were past, long since, and on two previous occasions he and the Imrryrians had fought on the same side. He was their leader by right and the ties of tradition were strong in the elder race. Elric prayed to Arioch that Dyvim Storm would have come due to his wife's whereabouts.

At noon of the next day the mercenary army rode swaggering into the city. Elric met them close to the city gate. The Imrryrian warriors were obviously weary from a long ride and were loaded with booty since, before Yishana sent for them, they had been raiding in Shazar close to the Marshes of the Mist. They were different from any other race, these Imrryrians, with their tapering faces, slanting eyes and high cheekbones. They were pale and slim with long, soft hair drifting to their shoulders. The finery they wore was not stolen, but definitely Melnibonean in design; shimmering cloths of gold, blue and green, metals of delicate workmanship and intricately patterned. They carried lances with long, sweeping heads and there were slender swords at their sides. They sat arrogantly in their saddles, convinced of their superiority over other mortals, and were, as Elric, not quite human in their unearthly beauty.

He rode up to meet Dyvim Storm, his own sombre clothes contrasting with theirs. He wore a tall-collared jacket of quilted leather, black and buckled in by a broad, plain belt at which hung a poignard and Stormbringer. His milk-white hair was held from his eyes by a fillet of black bronze and his breeks and boots were also black. All his black set off sharply his white skin and crimson, glowing eyes.

Dyvim Storm bowed in his saddle, showing only slight surprise.

"Cousin Elric. So the omen was true."

"What omen, Dyvim Storm?"

"A falcon's - your name bird if I remember." It had been customary for Melniboneans to identify newborn children with birds of their choice; thus Elric's was a falcon, hunting bird of prey.

"What did it tell you, cousin?" Elric asked eagerly.

"It gave a puzzling message. While we had barely gone from the Marshes of the Mist, it came and perched on my shoulder, and spoke in human tongue. It told me to come to Sequaloris and there I would meet my king. From Sequaloris we were to journey together to join Yishana's army and the battle, whether won or lost, would resolve the direction of our linked destinies thereafter. Do you make sense of that, cousin?"

"Some" Elric frowned. "But come-I have a place reserved for you at the inn. I will tell you all I know over wine-if we can find decent wine in this forsaken hamlet I need help, cousin; as much help as I can obtain' for Zarozinia has been abducted by supernatural agents and I have a feeling that this and the wars are but two elements in a greater play."

"Then quickly, to the inn. My curiosity is further piqued. This matter increases in interest for me. First falcons and omens, now abductions and strife! What else, I wonder, are we to meet!"

With the Imrryrians straggling after them through the cobbled streets, scarcely a hundred warriors but hardened by their outlawed life, Elric and Dyvim Storm made their way to the inn and there, in haste, Elric outlined all he had learned.

Before replying, his cousin sipped his wine and carefully placed the cup upon the board, pursing his lips. "I have a feeling in my bones that we are puppets in some struggle between the gods. For all our blood and flesh and will, we can see none of the bigger conflict save for a few scarcely related details."

"That may be so," said Elric impatiently, "but I'm greatly angered at being involved and require my wife's release. I have no notion why we, together, must make the bargain for her return, neither can I guess what it is we have that those who captured her want. But, if the omens are sent by the same agents, then we had best do as we are told, for the meantime, until we can see matters more clearly. Then, perhaps, we can act upon our own volition."

"That's wise," Dyviro Storm nodded, "and I'm with you in it" He smiled slightly and added: "Whether I like it or not, I fancy."

Elric said: "Where lies the main army of Dharijor and Pan Tang? I heard it was gathering."

"It has gathered-and marches closer. The impending battle will decide who rules the western lands. I'm committed to Yishana's aide, not only because she has employed us to aid her, but because I felt that if the warped lords of Pan Tang dominate these nations, then tyranny will come upon them and they will threaten the security of the whole world. It is a sad thing when a Melnibonean has to consider such problems." He smiled ironically. "Aside from that, I like them not these sorcerous upstarts-they seek to emulate the Bright Empire."

"Aye," Elric said. They are an island culture, as ours was. They are sorcerers and warriors as our ancestors
were. But their sorcery is less healthy than ever ours was. Our ancestors committed frightful deeds, yet it was natural to them. These newcomers, more human than we, have perverted their humanity whereas we never possessed it in the same degree. There will never be another Bright Empire, nor can their power last more than ten thousand years. This is a fresh age, Dyvim Slorm, in more man one way. The time of subtle sorcery is on the wane. Men an finding new means of harnessing natural power."

"Our knowledge is ancient," Dyvim Slorm agreed, "yet, so old is it that it has little relation to present events, I think. Our logic and learning are suited to the past..."

"I think you are right" said Elric, whose mingled emotions were suited neither to past present nor future. "Aye, it is fitting that we should be wanderers, for we have no place in this world."

They drank in silence, moodily, their minds on matters of philosophy. Yet for all this, Elric's thoughts were forever turning to Zarozinia and the fear of what might have befallen her. The very innocence of this girl, her vulnerability and her youth had been, to some degree at least his salvation. His protective love for her had helped to keep him from brooding too deeply on his own doom-filled life and her company had eased his melancholy. The strange reed of the dead creature lingered in his memory. Undoubtedly the reed had referred to a battle, and the falcon which Dyvin Slorm had seen had spoken of one also The battle was sure to be the forthcoming one between Yishana's forces and those of Sarosto of Dharijor and Jagreen Lern of Pan Tang. If he was to find Zarozinia then he must go with Dyvim Slonn and there take part in UK conflict. Though he might perish, he reasoned that he had best do as the omens ordered-otherwise he could lose even the slight chance of ever seeing Zarozinia again. He turned to his cousin.

"I'll make my way with you tomorrow, and use my blade in the battle. Whatever else, I have the feeling that Yishana will need every warrior against the Theocrat and his allies."

Dyvim Slorm agreed. "Not only our doom but the doom of nations will be at stake in this..."
Three

Then terrible men drove their yellow chariots down a black-mountain which vomited blue and scarlet fire and shook in a spasm of destruction.

In such a manner, all over the globe, the forces of nature were disrupted and rebellious. Though few realised it, the earth was changing. The Ten knew why, and they knew of Elric and how their knowledge linked with him.

The night was pale purple and the sun hung a bloody globe over the mountains, for it was late summer. In the valleys, cottages were burning as smoking lava smacked against the straw roofs.

Sepiriz, in the leading chariot, saw the villagers running, a confused rabble-like ants whose hills had been scattered. He turned to the blue-armoured man behind him and he smiled almost gaily.

"See them run," he said. "See them run, brother. Oh, the joy of it-such forces there are at work!"

"'Tis good to have woken at this time," his brother agreed, abouting over the rumbling noise of the volcano.

Then the smile left Sepiriz and his eyes narrowed: He lashed at his twin horses with a bull-hide whip, so that blood laced the flanks of the great black steeds and they galloped even faster down the steep mountain.

In the village, one man saw the Ten in the distance. He shrieked, voicing his fear in a warning:

"The fire has driven them out of the mountain. Hide - escape! The men from the volcano have awakened-they are coming. The Ten have awakened according to the prophecy-it is the end of the world!" Then the mountain gushed a fresh spewing of hot rock and flaming lava and the man was struck down, screamed as he burned and died.

He died needlessly, for the Ten had no interest in him or his fellows. Sepiriz and his brothers rode straight through the village, their chariot wheels rattling on the coarse street, the hooves of their horses pounding.

Behind them, the mountain bellowed. "To Nihrain!" cried Sepiriz. "Speedily, brethren, for there is much work to do. A blade must be brought from Limbo and a pair of men must be found to carry it to Xanyaw!"

Joy filled him as he saw the earth shuddering about him and heard the gushing of fire and rock behind him. His black body glistened, reflecting the flames of the burning houses. The horses leaned in their harness, dragging the bucking chariot at wild speed, their hooves blurred movement over the ground so that it often seemed they flew.

Perhaps they did, for the steeds of Nihrain were known to be different from ordinary beasts.

Now they flung themselves along a gorge, now up a mountain path, making their speedy way towards the Chasm of Nihrain, the ancient home of the Ten who had not returned there for two thousand years.

Again, Sepiriz laughed. He and his brothers bore a terrible responsibility, for though they had no loyalty to men or gods, they were Fate's spokesmen and thus bore an awful knowledge within their immortal skulls.

For centuries they had slept in their mountain chamber, dwelling close to the dormant heart of the volcano since extremes of heat and cold bothered them little. Now the spewing rock had awakened them and they knew that their time had come - the time for which they had been waiting for millenia.

This was why Sepriz sang in Joy. At last he and his brothers were to be allowed to perform their ultimate function. And this involved two Melniboneans, the two surviving members of the Royal Line of the Bright Empire.

Sepiriz knew they lived-they had to be alive, for without them Fate's scheme was impossible. But there were thorn upon the earth, Sepiriz knew, who were capable of cheating Fate, so powerful were they. Their minions lay everywhere, particularly among the new race of men, but ghouls and demons were also their tools.

This made his chosen task the harder. But now-to Nihrain! To the hewn city and there to draw the threads of destiny into a finer net. There was still a little time, but it was running short; and Time the unknown, was master of all...

The pavilions of Queen Yishana and her allies were grouped thickly about a series of small, wooded hills. The trees afforded cover from a distance and no campfires burned to give away their position. Also the sounds of the great army were as muted as possible. Outriders went to and fro, reporting the enemy's positions and keeping wary eyes open for spies.

But Elric and his Imryrians were unchallenged as they rode in, for the albino and his men were easily recognisable and it was well-known that the feared Melnibonean mercenaries had elected to aid Yishana.

Elric said to Dyvim Slorm: "I had best pay my respects to Queen Yishana, on account of our old bond, but I do not want her to know of my wife's disappearance otherwise she may try to hinder me. We shall just say that I have come to aid her, out of friendship."

Dyvim Slorm nodded, and Brie left his cousin to tend to making camp, while he went at once to Yishana's tent where the tall queen awaited him impatiently.

The look in her eyes was shielded as he entered. She had a heavy, sensuous face that was beginning to show signs of ageing. Her long hair was black and shone around her head. Her breasts were large and her hips broader than Elric remembered. She was sitting in a padded chair and the table before her was scattered with battle-maps and
writing materials, parchment, ink and quills.

"Good morning, wolf," said she with a half-smile that was at once sardonic and provocative. "My scoots reported that you were riding with your countrymen. This is pleasant. Have you forsaken your new wife to return to subtler pleasures?"

"No," he said.

He stripped off his heavy riding cloak and flung it on a bench. "Good morning, Yishana. You do not change. I've half a suspicion that Theleb K'aarna gave you a draught of the waters of Eternal Life before I killed him."

"Perhaps he did. How goes your marriage?"

"Well," he said as she moved closer and he felt the warmth of her body.

"And now I'm disappointed." she smiled ironically and shrugged. They had been lovers on different occasions, in spite of the fact that Elric had been partially responsible for her brother's death during the raid on Imrryr. Darmit of Jharkor's death had put her on the throne and, being an ambitious woman, she had not taken the news with too much sadness. Elric had no wish to resume the relationship, however.

He turned immediately to the matter of the forthcoming battle.

"I see you're preparing for more than a skirmish," he said. "What forces have you and what are your chances of winning?"

There are my own White Leopards," she told him. "five hundred picked warriors who run as swiftly as horses, are as strong as mountain cats and as ferocious as blood-mad sharks-they are trained to kin and killing is all they know. Then there are my other troops-infantry and cavalry, some eighty Lords in command. The best cavalry are from Shazar, wild riders but clever fighters and well-disciplined. Tarkesh has sent fewer men since I understand King Hilran needed to defend his southern borders against a heavy attack. However, there are almost a thousand and fifty foot-soldiers and some two hundred mounted men from Tarkesh. In all we can put perhaps six thousand trained warriors on the field. Serfs, slaves and the like are also fighting, but they will of course serve only to meet the initial onslaught and will die in the early part of the battle."

Elric nodded. These were standard military tactics. "And what of the enemy?"

"We have more numbers-but they have Deva Riders and hunting tigers. There are also some beasts they keep in cages-but we cannot guess what they are since the cages are covered."

"I heard not the men of Myyrrhn are flying hither. The import must be great for them to leave their eyries."

"If we lose his battle, " she said gravely, "Chaos could easily engulf the earth and rule over it. Every oracle from here to Shazar says the same thing, that Jagreen Lern is but the tool of less natural masters, that he is aided by the Lords of Chaos. We are not only fighting for our lands, Elric, we are fighting for the human race!"

"Then let us hope we win," he said.

Elric stood among the captains as they surveyed the mobilising army. Tall Dyvim Slonu was by his side, his golden shirt loose on his slim body and his manner confident, arrogant. Also here were hardened soldiers of many smaller campaigns; short, dark-faced men from Tarkesh with thick armour and black, oiled hair and beards. The half-naked winged men from Myyrrhn had arrived, with their brooding eyes, hawk-like faces, their great wings folded on their backs, quiet, dignified, seldom speaking. The Shazario commanders were there also, in jackets of grey, brown and black, in rust coloured bronze armour. With them stood the captain of Yishana's White Leopards, a long-legged, thick-bodied man with blond hair tied in a knot at the back of his bull-necked head, silver armour bearing the emblazon of a leopard, albino like Elric, rampant and snarling. The time of the battle was drawing close...

Now, in the grey dawn, the two armies advanced upon each other coming from opposite ends of a wide valley, flanked by low, wooded, hills.

The army of Pan Tang and Dhariior moved, a tide of dark metal, up the shallow valley to meet them. Elric, still un-armoured, watched as they approached, his horse stamping the turf. Dyvim Slonn, beside him, pointed and said: "Look - there are the plotters-Sarosto on the left and Jagreen Lern on the right!"

The leaders headed their army, banners of dark silk rustling above their helms. King Sarosto and his thin ally, aquiline Jagreen Lern in glowing scarlet armour that seemed to be red hot and may have been. On his helm was the Merman Crest of Pan Tang, for the claimed kinship with the sea-people. Sarosto's armour was dull, murky yellow, emblazoned with the Star of Dhariior upon which was the Cleft Sword which history said was home by Sarosto's ancestor Atarn the City-Builder.

Behind them, instantly observable, came the Devil Riders of Pan Tang on their six-legged reptilian mounts, bred by sorcery it was said. Swarthy and with introspective expressions on their sharp faces, they carried long, curved sabres, naked at their belts. Prowling among them came over a hundred hunting tigers, trained like dogs, with tusk-like teeth and claws that could rend a roan to the bone with a single sweep. Beyond the rolling army as it moved towards them, Elric could just see the tops of the mysterious cage-wagons. What weird beasts did they
contain, he wondered. Then Yishana shouted a command.

The archers' arrows spread a rattling black cloud above them as Elric led the first wave of infantry down the hill to meet the van of the enemy army. That he should be forced to risk his life embittered him, but if he was ever to discover Zarozinia's whereabouts he had to play out his ordered part and pray that he lived.

The main force of cavalry followed the infantry, flanking it with orders to encircle the enemy if possible. Brightly had Imrryrians and bronze-armoured Shazarians were to one side. Blue-armoured Tarkeshites with brilliant plumes of red, purple and white, long lances levelled, and gold-armoured Jharkorians, longswords already unsheathed, galloped on the other side. In the centre of Elric's advance phalanx loped Yishana's White Leopards and the queen herself rode beneath her banner, behind the first phalanx, leading a battalion of knights.

Down they rushed towards the enemy whose own arrows rose upwards and then swept down to clash against helmets or thud into flesh.

Now the sound of war-shouts smashed through the still dawn as they streaked down the slopes and clashed.

Elric found himself confronting lean Jagreen Lern, and the snarling Theocrat met Stormbringer's swing with a flame-red buckler which successfully protected him—proving the shield to be treated against sorcerous weapons. Jagreen Lern's features wrinkled into a malicious smile as he recognised Elric. "I was told you'd be here, Whiteface. I know you Elric and I know your doom!"

"Too many men appear to know my destiny better than I, " said the albino. "But perhaps if I slay you, Theocrat, I may force the secret from you before you die?"

"Oh, no! That is not my masters' plan at all."

"Well, mayhap 'tis mine!"

He struck again at Jagreen Lern, but again the blade was turned, screaming its anger. He felt it move in his hand, felt it throb with chagrin, for normally the hell-forged blade could slice through metal however finely tempered.

In Jagreen Lern's gauntleted right hand was a huge waraxe which he now swung at the unprotected head of Elric's horse. This was odd since he was in a position to strike at Elric himself. The albino jerked his steed's head to one side, avoided the blow and drove again point fired at Jagreen Lern's midriff. The runeblade shrieked as it failed to pierce the armour. The war-axe swung again and Elric brought up his sword as protection but, in astonishment, was driven back in his saddle by the force of the blow, barely able to control his horse, one foot slipping from the stirrup.

Jagreen Lern struck again and successfully split the skull of Elric's horse which crumpled to its knees, blood and brains gushing, great eyes rolling as it died.

Flung from the beast, Elric rose painfully and readied himself for Jagreen Lern's next blow. But to his surprise, the sorcerer-king turned away and moved into the thick of the battle.

"Sadly your life is not mine to take, Whiteface! That is the prerogative of other powers. If you live and we are the victors—I will seek you out, perhaps."

Unable, in his dazed condition, to make sense of this, Elric looked desperately around for another horse and saw a Dharijorian mount, its head and foreparts well protected by dented black armour, running loose and away from the fight.

Swiftly, he leapt for its harness and caught a dangling rein, steadied the beast, got a foot into a stirrup and swung himself up in the saddle which was uncomfortable for an un-armoured man. Standing in the stirrups, Elric rode it back into the battle.

He hewed his way through the enemy knights, slaying now a Devil Rider, now a hunting tiger that lashed at him with bared fangs, now a gorgeously armoured Dharijorian commander, now two foot-soldiers who struck at him with halberds. His horse reared like a monster and, desperately, he forced it closer to the standard of Yishana until he could see one of the heralds.

Yishana's army was fighting bravely, but its discipline was lost. It must regroup if it was to be most effective.

"Recall the cavalry! " Elric yelled. "Recall the cavalry!"

The young herald looked up. He was badly pressed by two Devil Riders. His attention diverted, he was skewered on a Devil Rider's blade and shrieked as the two men butchered him.

Cursing, Elric rode closer and struck one of the attackers in the side of the head. The man toppled and fell into the churned mud of the field. The other Rider turned, only to meet howling Stormbringer's point, and he died yelling. The runeblade drank his soul.

The herald, still mounted, was dead in the saddle, his body a mass of cuts. Elric leaned forward, tearing the bloody horn from around the corpse's neck. Placing it to his lips, he sounded the Cavalry Recall and caught a glimpse of horsemen turning. Now he saw the standard itself begin to fan and realised that the standard-bearer was slain. He rose in the saddle and grasped the pole which bore the bright flag of Jharkor and, with this in one band, the
horn at his lips, attempted to rally his forces.

Slowly, the remnants of the battered army gathered around him. Then Elric, taking control of the battle, did the only thing he could—take the sole course of action which might save the day.

He sounded a long, wailing note on the horn. In response to this, he heard the beating of heavy wings as the men of Myrrhn rose into the air.

Observing this, the enemy released the traps of the mysterious cages.

Elric groaned with despair.

A weird hooting preceded the sight of giant owls, thought extinct even in Myrrhn the land of their origin, circling skyward.

The enemy had prepared against a threat from the air and, by some means, had produced the age-old enemies of the men of Myrrhn.

Only slightly daunted by this unexpected sight, the men of Myrrhn, armed with long spears, attacked the great birds. The embattled warriors on the ground were showered with blood and feathers. Corpses of men and birds began to flop downwards, crushing infantry and cavalry beneath them.

Through this confusion, Elric and the White Leopards of Yishana cut their way into the enemy to join up with Dyvim Slorm and his Imrryrians, the remnants of the Tarkeshite cavalry and about a hundred Shazarians who had survived. Looking upward, Elric saw that most of the great owls were destroyed, but only a handful of the men of Myrrhn had survived the fight in the air. These, having done what they could against the owls, were themselves circling about preparing to leave the battle. Obviously they realised the hopelessness of it all.

Elric cried to Dyvim Slorm as their forces joined: "The battle's lost—Sarosto and Jagreen Lern rule here now!" Dyvim Slorm hefted his longsword in his hand and gave Elric a look of assent "If we're to live to keep our destiny, we'd best make speed away from here!" he cried. There was little more they could do.

"Zarozinia's life is more important to me than anything else!" Elric yelled. "Let's look to our own predicament!"

But the weight of the enemy forces was like a vice, crushing Elric and his men. Blood covered Elric's face from a blow he had received on the forehead. It clogged his eyes so that he had to keep raising his left hand to his face to get rid of the stuff.

His right arm ached as he lifted Stormbringer again and again, hacking and stabbing about him, desperate now, for although the dreadful blade had a life, almost an intelligence, of its own, even it could not supply the vitality which Elric needed to remain entirely fresh. In a way he was glad, for he hated the runesword, though he had to depend on the force which flowed from it to him.

Stormbringer more than slew Elric's attackers—it drank their souls, and some of that life force was passed on to the Melnibonean monarch...

Now the ranks or the enemy fell back and seemed to open.

Through this self-made breach, animals came running. Animals with gleaming eyes and red, fang-filled jaws. Animals with claws.

The hunting tigers of Pan Tang.

Horses screamed as the tigers leapt and rended them, tearing down mount and man and slashing at the throats of their victims. The tigers raised bloody snouts and stared around for a new prey. Terrified, many of Elric's small force fell back shouting. Most of the Tarkeshite knights broke and fled the field, precipitating the flight of the Jharkorians whose maddened horses bore them away and were soon followed by the few remaining Shazarians still mounted. Soon only Elric, his Imrryrians and about forty White Leopards stood against the might of Dharijor and Pan Tang.

Elric raised his horn and sounded the Retreat, wheeled his black steed about and raced up the valley. Imrryrians behind him. But the White Leopards fought on to the last—Yishana had said that they knew nothing but how to kill. Evidently they also knew how to die. Elric and Dyvim Slorm led the Imrryrians up the valley, half-thankful that the white Leopards covered their retreat. The Melnibonean had seen nothing of Yishana since he had clashed with Jagreen Lern. He wondered what had become of her.

As they turned a bend in the valley, Brie understood the foil battle-plan of Jagreen Lern and his ally—for a strong, fresh force of foot-soldiers and cavalry had assembled at the other end of the valley, for the purpose of cutting off any retreat made by his army.

Scarcely thinking, Elric urged his horse up the slopes of the hills, his men following, ducking beneath the low branches of the birch trees as the Dharijoriana rushed towards them, spreading out to cut off their escape.

Elric fumed his horse about and saw that the White Leopards were still fighting around the standard of Jharkor and he headed back in that direction, keeping to the hills. Over the crest of the hills he rode, Dyvim Slorm and a handful of Imrryrians with him, and then they were galloping for open countryside while the knights of Dharijor and
Pan Tang gave chase. They had obviously recognised Elric and wished either to kill or to capture him. Ahead Elric could see that the Tarkeshites, Shazarians and Jharkorians who had earlier fled had taken the same route out as he had. But they no longer rode together, were scattering away.

Elric and Dyvim Slorm fled westwards across unknown country while the other Imrryrians to take attention off their leaders, rode to the north east towards Tarkesh and perhaps a few days of safety.

The battle was won. The minions of evil were the victors and an age of terror had settled on the lands of the Young Kingdoms in the west.

Some days later, Elric. Dyvim Slorm, two hurryrians, a Tarkeshite commander called Yedn-pad-Juizev, badly wounded in the side, and a Shazarian foot soldier, Orion, who had taken a horse away from the battle, were temporarily safe from pursuit and were trudging their horses wearily towards a range of slim-peaked mountains which loomed black against the red evening sky.

They had not spoken for some hours. Yedn-pad-Juizev was obviously dying and they could do nothing for him. He knew this also and expected nothing, merely rode with them for company. He was very tall for a Tarkeshite, his scarlet plume still bobbing on his dented blue-metal helmet, his breastplate scarred and smeared with his own blood and others. His beard was black and shiny with oil, his nose a jutting crag on the rock of his soldier's face, his eyes half-gazed. He was bearing the pain well. Though they were impatient to reach the comparative safety of the mountain range, the others notched their pace to his, half in respect and half in fascination that a man could cling to life for so long. Night came and a great yellow moon hung in the sky over the mountains. The sky was completely clear of cloud and stars shone brightly. The warriors wished that the night had been dark, storm-covered, for they could have then some more security in the shadows - as it was the night was lighted and they could only hope that they reached the mountains soon - before the hunting tigers of Pan Tang discovered their tracks and they died under the rending claws of those dreadful beasts.

Elric was in a grim and thoughtful mood. For a while the Dhariiorian and Pan Tang conquerors would be busy consolidating their new-won empire. Perhaps there would be quarrels between them when this was done, perhaps not. But soon, anyway, they would be very powerful and threatening the security of other nations on the Southern and Eastern Continents. But all this, however much it overshadowed the fate of the whole world, meant little to Elric for he still could not clearly see his way to Zarozinia. He remembered the dead creature's prophecy, part of which had now come about. But still it meant little. He felt as if he were being driven constantly westwards, as if he must go further and further into the sparsely-settled lands beyond Jharkor. Was it here his destiny lay? Was it here that Zarozinia's captors were?

Beyond the ocean brews a battle; Beyond the battle blood shall fall...

Well, had the blood fallen, or was it yet to fall? What was the 'twin' that Elric's kinsman, Dyvim Slorm, bore? Who was the one who should not live?

Perhaps the secret lay in the mountains ahead of them? Beneath the moon they rode, and at last came to a gorge. Half-way along it they located a cave and lay down inside to rest.

In the morning, Brie was awakened by a sound outside the cave. Instantly he drew Stormbringer and crept to the mouth of the cave. What he saw caused him to sheathe the blade and call in a soft voice to the battered man who was riding up the gorge towards the cave. "Here, herald! We are friends!"

The man was one of Yishana's heralds. His surcoat was in ribbons, his armour crumpled on his body. He was swordless and without a helmet, a young man with his face made gaunt by weariness and despair. He looked up and relief came when he recognised Elric.

"My lord Elric - they said you were slain on the field."
"I'm glad they did, since that makes pursuit less likely. Come inside."

The others were awake now - all but one. Yedn-pad-Juizev had died, sleeping, in the night Orozn yawned and jerked a thumb at the corpse. "If we do not find food soon, I'll be tempted to eat our dead friend."

The man looked at Brie for response to this jest, but seeing the albino's expression he was abashed and retreated to the depths of the cave grumbling and kicking at loose stones.

Elric leant against the wall of the cave near the opening. "What news have you?" he asked.
"Dark news, my lord. From Shazar to Tarkesh black misery prevails and iron and fire beat across nations like an unholy storm. We are fully conquered. Only small bands of men carry on a hopeless struggle against the enemy. Some of our folk are already talking of turning bandit and preying on each other, so desperate have times become."

Elric nodded. "Such is what happens when foreign allies are beaten on friendly soil. What of Queen Yishana?"

"She fared ill, my lord. Clad in metal, she battled against a score of men before expiring - her body torn asunder by the force of their attack. Sarosto took her bead for a keepsake and added it to other trophies including the hands..."
of Karnarl, his half-brother who opposed him over the Pan Tang alliance, the eyes of Penik of Nargesser, who raised an army against him in that province. Theocrat Jagreen Lern ordered that all other prisoners be tortured to death and hanged in chains through the lands as warning against insurrection. They are an unholy pair, my lord"

Elric's mouth grew tight when he heard this. Already it was becoming clear to him that his only route was westwards, for the conquerors would soon search him out if he went back. He turned to Dyvim Slonn. The Imrryrian's shirt was in raffs and his left arm covered in dried blood.

"Our destiny appears to lie in the west," he said quietly.

"Then let us make speed," said his cousin, "for I am impatient to get it over and at least learn whether we live or perish in this enterprise. We gained nothing by our encounter with the enemy, but wasted time."

"I pained something," Elric said, remembering his fight with Jagreen Lern. "I gained the knowledge that Jagreen Lern is connected in some way with the kidnapping of my wife-and if he had aught to do with it, I'll claim my vengeance no matter what."

"Now," said Dyvim Slonn. "Let us make haste to the west"
They drove deeper into the mountains that day, avoiding the few hunting parties sent out by the conquerors, but the two Imrryrians, recognising that their leaders were on a special journey, left to go in another direction. The herald was gone southward to spread his gloomy news so that only Elric, Dyvim Slorm and Orozn were left. They did not welcome Orozn's company, but bore with it for the meanwhile.

Then, after a day, Orozn disappeared and Elric and Dyvim Slorm ranged deeper into the black crags, riding through towering, oppressive canyons or along narrow paths. Snow lay on the mountains, bright white against sharp black, filling gorges, making paths slippery and dangerous. Then one evening they came to a place where the mountains opened out into a wide valley and they rode, with difficulty down the foothills of the mountains, their tracks making great black scars in the snow and their horses steaming, their breath billowing white in the cold air.

They observed a rider coming across the valley floor towards them. One rider they did not fear, so they waited for him to approach. To their surprise it was Orozn, clad in fresh garments of wolfskin and deer hide. He greeted them in a friendly manner.

"I have come seeking you both. You must have taken a more difficult route than mine."

"From where have you come?" Elric asked; his face was drawn, his cheek-bones emphasised by the sunken skin. He looked more like a wolf than ever with his red eyes gleaming. Zarozinia's fate weighed heavily on his mind.

"There is a settlement nearby. Come, I will take you to it."

They followed Orozn for some way and it was getting near nightfall, the setting sun staining the mountains scarlet, when they reached the opposite side of the valley, dotted with a few birch trees and, further up, a cluster of firs.

Orozn led them into this grove.

They came screaming out of the dark. a dozen swarthy men, possessed by hatred-and something else. Weapons were raised in mailed hands. By their armour, these men were from Pan Tang. Orozn must have been captured and persuaded to lead Elric and his cousin into ambush.

Elric turned his horse, rearing.

"Orozn! You betrayed us!"

But Orozn was riding.. He looked back once, his pale face tortured with guilt. Then his eyes darted away from Elric and Dyvim Slorm and he frowned, rode down the moss-wet hill back into the howling darkness of the night.

Elric lifted Stormbringer from his belt, gripped the hilt, blocked a blow from a brass-studded mace, slid his sword down the handle and sheared off his attacker's fingers. He and Dyvim Slorm were soon surrounded, yet he fought on, Stormbringer shrilling a wild, lawless song of death.

But Elric and Dyvim Slorm were still weak from the rigours of their past adventures. Not even Stormbringer's evil strength was sufficient fully to revitalise Elric's deficient veins and he was filled with fear-sot of the attackers, but of the fact that he was doomed to die or be captured. And he had the feeling that these warriors had no knowledge of their master's pan in the matter of the prophecy, did not realise that, perhaps, he was not meant to die at that moment.

In fact he decided, as he battled, a great mistake was about to be perpetrated...

"Arioch! " he cried in his fear to the demon-god of Melnibone. "Arioch! Aid me! Blood and souls for thine aid!"

But that intractable entity sent no aid.

Dyvim Slorm's long blade caught a man. Just below his gorget and pierced him through the throat. The other Pan Tang horsemen threw themselves at him but were driven back by his sweeping sword. Dyvim Slorm shouted:

"Why do we worship such a god when whim decides him so often?"

"Perhaps he thinks our time has come! " Elric yelled back as his runeblade drank another foe's life-force.

Tiring fast, they fought on until a new sound broke above the clash of arms-the sound of chariots and low, moaning cries.

Then they were sweeping into the melee black men with handsome features and thin, proud mouths, their magnificent bodies half-naked as their cloaks of white fox fur streamed behind them and their javelins were flung with terrible accuracy at the bewildered men of Pan Tang.

Elric sheathed his sword and remained ready to fight or flee. "This is the one-the white-faced one! " cried a black charioteer as he saw Elric. The chariots rolled to a halt, tall horses stamping and snorting. Elric rode up to the leader.

"I am grateful, " he said, half falling from his saddle in weariness. He turned the droop of his shoulders into a
bow. "You appear to know me—you are the third I've met while on this quest who recognises me without my being able to return the compliment."

The leader tugged the fox cape about his naked chest and smiled with his thin lips. "I'm named Sepiriz and you will know me soon enough. As for you, we have known of you for thousands of years. Elric are you not-last king of Melnibone?"

"That is true."
"And you, " Sepiriz addressed Dyviro Slorm. "Are Elric's cousin. Together you represent the last of the pure line of Melnibone."

"Aye, " Dyvim Slorm agreed, curiosity in his eyes.
"Then we have been waiting for you to pass this way. There was a prophecy..."
"You are the captors of Zarozinia?" Elric reached for his sword.

Sepiriz shook his head. "No, but we can tell you where she is. Calm yourself. Though I realise the agony of mind you must be suffering, I will be better able to explain all I know back in our own domain."

"First tell us who you are, " Elric demanded.

Sepiriz smiled slightly. "You know us. I think—or at least you know of us. There was a certain friendship between your ancestors and our folk in the early years of the Bright Empire." He paused a moment before continuing: "Have you ever heard legends, in Imrryr perhaps, of the Ten from the mountain? The ten who sleep in the mountain of fire?"

"Many times." Elric drew in his breath. "Now I recognise you by description. But it is said that you sleep for centuries in the mountain of fire. Why are you roaming abroad in this manner?"

"We were driven by an eruption from our volcano home which had been dormant for two thousand years. Such movements of nature have been taking place all over the earth of late. Our time, we knew, had come to awaken again. We were servants of Fate—and our mission is strongly bound up with your destiny. We bear a message for you from Zarozinia's captor—and another from a different source. Would you return now, with us, to the Chasm of Nihrain and learn all we can tell you?"

Elric pondered for a moment, then he lifted his white face and said: "I am in haste to claim vengeance, Sepiriz. But if what you can tell me will lead me closer to claiming it. I'll come."

"Then come! " The black giant Jerked the reins of his horse and turned the chariot about.

It was a journey of a day and a night to the Chasm of Nihrain, a huge gaping fissure high in the mountains, a place avoided by all; it had supernatural significance for those who dwelt near the mountains.

The lordly Nihrain conversed little on the Journey and at last they were above the Chasm, driving their chariots down the steep path which wound into its dark depths.

About half a mile down no light penetrated, but they saw ahead of them flickering torches that illuminated part of the carved outline of an unearthly mural or betrayed a gaping opening in the solid rock. Then, as they guided their horses down further, they saw, in detail, the awe-inspiring city of Nihrain which outsiders had not glimpsed for many centuries. The last of the Nihrain now lived here; ten immortal men of a race older even than that of Melnibone which had a history of twenty thousand years.

Huge columns rose above them, hewn ages before from the living rock, giant statues and wide balconies, many-tiered. Windows a hundred feet high and sweeping steps cut into the face of the chasm. The Ten drove their yellow chariots through a mighty gate and into the caverns of Nihrain, carved to their entire extent with strange symbols and Stranger murals. Here slaves, wakened from a sleep of centuries to tend their masters, ran forward. Even these did not fully bear resemblance to the men that Elric knew.

Sepiriz gave the reins to a slave as Elric and Dyvim Slorm dismounted, staring about them in awe. He said: "Now—to my own chambers and there I'll inform you of what you wish to know—and what you must do."

Led by Sepiriz, the kinsmen stalked impatiently through galleries and into a large chamber full of dark sculpture. A number of fires burned behind this hall, in big grates. Sepiriz folded his great body into a chair and bade them sit in two similar chairs, carved from solid blocks of ebony. When they were all seated before one of the fires, Sepiriz took a long breath, staring around the hall, perhaps remembering its earlier history.

Somewhat angered by this show of casualness, Elric said impatiently: "Forgive me, Sepiriz—but you promised to pass on your message to us."

"Yes, " Sepiriz said, "but so much do I have to tell you that I must pause one moment to collect my thoughts." He settled himself in the chair before continuing.

"We know where your wife, is, " he said at last, "and know also that she is safe. She will not be harmed since she is to be bargained for something which you possess."

"Then tell me the whole story, " Elric demanded bleakly.

"We were friendly with your ancestors. Elric. And we were friendly with those they superseded, the ones who
forged that blade you bear."

Elric was interested in spite of his anxiety. For years he had attempted to rid himself of the runesword, but had
never succeeded. All his efforts had failed and he still needed to carry it, although drugs now gave him most of his
strength.

"Would you be rid of your sword, Elric?" Sepiriz said.
"Aye—it's well known."
"Then listen to this tale.
"We know for whom and for what the blade-and its twin-were forged. They were made for a special purpose
and for special men. Only Melniboneans may carry them, and of those only the blood of the royal line."
"There is no hint of any special purpose for the swords in Melnibonean history or legend, " Elric said leaning
forward.

"Some secrets are best kept fully guarded, " Sepiriz said calmly. "Those blades were forged to destroy a group
of very powerful beings. Among them are the Dead Gods."

"The Dead Gods-but, by their very name, you must know that they perished long ages ago."
"They 'perished' as you say. In human terms they are dead. But they chose to die, chose to rid themselves of
material shape and hurled their life-stuff into the blackness of eternity, for in those days they were full of fear."
Elric had no real conception of what Sepiriz described but he accepted what the Nihrainian said and listened on.
"One of them has returned, " Sepiriz said.
"Why?"
"To get, at any cost, two things which endanger him and his fellow gods-wherever they may be they can still be
harmed by these things."
"They are...?"
"They have the earthly appearance of two swords, runecarved and sorcerous - Mournblade and Stormbringer."
"This, " Elric touched his blade. "Why should the gods fear this? And the other went to Limbo with my cousin
Yyrkoon whom I killed many years ago. It is lost"

"That is not true. We recovered it-that was part of Fate's purpose for us. We have it here in Nihrain. The blades
were forged for your ancestors who drove the Dead Gods away by means of them. They were made by other
unhuman smiths who were also enemies of the Dead Gods. These smiths were compelled to combat evil with evil,
although they, themselves, were not pledged to Chaos, but to Law. They forged the swords for several reasons-
ridding the world of the Dead Gods was but one! 

"The other reasons?"
"Those you shall learn in times to come-for our relationship will not be ended until the whole destiny has been
worked out. We are obliged not to reveal the other reasons until the proper time. You have a dangerous destiny,
Elric, and I do not envy it"

"But what is the message you have?" Elric said impatiently.
"Due to the disturbance created by Jagreen Lern, one of the Dead Gods has been enabled to return to earth, as I
told you. He has gathered acolytes about him. They kidnapped your wife."
Elric felt a mood of deep despair creep over him. Must he defy such power as this?
"Why...?" he whispered.
"Darnizhaan is aware that Zarozinia is important to you. He wishes to barter her for the two swords. We, in this
matter, are merely messengers. We must give up the sword we keep at the request of you or Dyvim Slorm, for they
rightfully belong to any of the royal line. Darnizhaan's terms are simple. He will dispatch Zarozinia to Limbo unless
you give him the blades which threaten his existence. Her death, it would not be death as we know it, would be
unpleasant and eternal."
"And if I agreed to do that, what would happen?"
"All the Dead Gods would return. Only the power of the swords keeps them from doing so now! "
"And what would happen if the Dead Gods came back?"
"Even without the Dead Gods, Chaos threatens to conquer the planet, but with them it would be utterly
invincible, its effect immediate. Evil would sweep the world. Chaos would plunge this earth into a stinking inferno
of terror and destruction. You have already had a taste of what is happening, and Darnizhaan has only been back for
a short time."
"You mean the defeat of Yishana's armies and the conquest by Sarosto and Jagreen Lern?"
"Exactly. Jagreen Lern has a pact with Chaos-all the Lords of Chaos, not merely the Dead Gods-for Chaos fears
Fate's plan for earth's future and would attempt to tamper with it by gaining domination of our planet. The Lords of
Chaos are strong enough without the help of the Dead Gods. Darnizhaan must be destroyed."
"I have an impossible choice, Sepiriz. If I give up Stormbringer I can probably survive on herbs and the like.
But if I do give it up for Zarozinia, then Chaos will be unleashed to its full extent and I will have a monstrous crime upon my conscience."

"The choice is yours alone to make."
Elric deliberated but could think of no way of solving the problem.
"Bring the other blade," he said at last.
Sepiriz rejoined them a while later, with a scabbarded sword that seemed little different from Stormbringer.
"So, Elric is the prophecy explained?" he asked, still keeping hold of Mournblade.
"Aye—here is the twin of that I bear. But the last part where are we to go?"
"I will tell you in a moment. Though the Dead Gods, and the powers of Chaos, are aware that we possess the sister blade, they do not know whom we really serve. Pate, as I told you, is our master, and Fate has wrought a fabric for this earth which would be hard to alter. But it could be altered and we are entrusted to see that Fate is not cheated. You are about to undergo a test. How you fare in it, what your decision is, will decide what we must tell you upon your return to Nihrain."
"You wish me to return here?"
"Yes."
"Give me Mournblade," Elric said quickly. Sepiriz handed him the sword and Elric stood there with one twin blade in each hand, as if weighing something between them.

Both blades seemed to moan in recognition and their powers swam through his body so that he seemed to be built of steel-hard fire.
"I remember now that I hold them both that their powers are greater than I realise. There is one quality they possess when paired, a quality we may be able to use against this Dead God."
He frowned. "But more of that in a moment." He stared sharply at Sepiriz. "Now tell me, where is Darnizhan?"
"The Vale of Xanyaw in Myyrrhn!"
Elric handed Mournblade to Dyvim Slorm who accepted it gingerly.
"What will your choice be?" Sepiriz asked.
"Who knows?" Elric said with bitter gaiety. "Perhaps there is a way to beat this Dead God..."
"But I tell you this, Sepiriz - given the opportunity I shall make that God rue his homecoming, for he has done the one thing that can move me to real anger. And the anger of Elric of Melnibone and his sword Stormbringer can destroy the world!"

Sepiriz rose from his chair, his eyebrows lifting.
"And gods, Elric, can it destroy gods?"
Five

Elric rode like a giant scarecrow, gaunt and rigid on the massive back of the Nihramian steed. His grim face was set fast in a mask that hid emotion and his crimson eyes burned like coals in their sunken socket. The wind whipped his hair this way and that, but he sat straight, staring ahead, one long-fingered hand gripping Stormbringer's hilt.

Occasionally Dyvim Slonn, who bore Mournblade both proudly and warily, heard the blade moan to its sister and felt it shudder at his side. Only later did he begin to ask himself what the blade might make him, what it would give him and demand of him. After that, he kept his hand away from it as much as possible.

Close to the borders of Myyrrhn, a pack of Dharijorian hirelings-native Jharkorians in the livery of their conquerors-came upon them. Unsavoury louts they were, who should have known better than to ride across Elric's path. They steered their horses towards the pair, grinning. The black plumes of their helmets nodded, armour straps creaked and metal clanked. The leader, a squint-eyed bully with an axe at his belt, pulled his mount short in front of Elric.

At a direction from its master, the albino's horse came to a stop. His expression unchanged, Elric drew Stormbringer in an economic, catlike gesture. Dyvim Slonn copied him, eyeing the silently laughing men. He was surprised at how easily the blade sprang from its scabbard.

Then, with no challenges, Elric began to fight.

He fought like an automaton, quickly, efficiently, expressionlessly, cleaving the leader's shoulder plate in a stroke that cut through the man from shoulder to stomach in one raking movement which peeled back armour and flesh, rupturing the body so that a great scarlet gash appeared in the black metal and the leader wept as he slowly died, sprawling for a moment over his horse before slumping from the mount one leg high, caught in a stirrup strap.

Stormbringer let out a great metallic purr of pleasure and Elric directed arm and blade about him, emotionlessly slaving the horsemen as if they were unarmed and chained, so little chance did they have.

Dyvim Slonn unused to the semi-sentient Mournblade, tried to wield her like an ordinary sword but she moved in his hand, making cleverer strokes than he. A peculiar sense of power, at once sensual and cool poured into him and he heard his voice veiling exultantly, realised what his ancestors must have been like in war.

The fight was quickly done with and leaving the soul-drained corpses on the ground behind them, they were soon in the land of Myyrrhn. Both blades had now been commonly blooded.

Elric was now better able to think and act coherently, but he could spare nothing for Dyvim Slonn while intratemporally asking nothing of his cousin who rode at his side, frustrated in that he was not called upon for his help.

Elric let his mind drift about in time, encompassing past, present and future and forming it into a whole-a pattern. He was suspicious of pattern, disliking shape, for he did not trust it. To him, life was chaotic, chance-dominated, unpredictable. It was a trick, an illusion of the mind, to be able to see a pattern to it.

He knew a few things, judged nothing.

He knew he bore a sword which physically and psychologically he needed to bear. It was an unalterable admission of a weakness in him, a lack of confidence in either himself or the philosophy of cause and effect. He believed himself a realist.

Through the bleak night they rode, buffeted by a vicious wind.

And as they came closer to the Vale of Xanyaw, the whole sky, the earth, the air became filled with heavy, throbbing music. Melodious, sensual, great chords of sound, on and on it rose and fell, and following it came the white-faced ones.

Each had a black cowl and a sword which split at the end into three curved barbs. Each grinned a fixed grin. The music followed them as they came running like mad things at the two men who reined in their horses, restraining the urge to turn and flee. Elric had seen horrors in his life, had seen much that would make others insane, but for some reason these shocked him more deeply than any. They were men, ordinary men by the look of them-but men possessed by an unholy spirit.

Prepared to defend themselves, Elric and Dyvim Slonn drew their blades and waited for the encounter, but none came. The music and the men rushed past them and away beyond them in the direction from which they had come.

Overhead, suddenly, they heard the beat of wings, a shriek from out of the sky and a ghastly wail. Fleeing, two women rushed by and Elric was disturbed to sec that the women were from the winged race of Myyrrhn, but were wingless. These, unlike a woman Elric remembered, had had their wings deliberately hacked off. They paid no attention to the two riders, but disappeared, running into the night, their eyes blank and their faces insane.

"What is happening, Elric?" cried Dyvim Slorm, resheathing his runeblade, his other hand striving to control
the prancing horse.

"I know not what does happen in a place where the Dead Gods' rule has come back?" All was rushing noise and confusion; the night was full of movement and terror.

"Come! " Elric slapped his sword against his mount's rump and sent the beast into a jerking gallop, forcing himself and the steed forward into the terrible night.

Then mighty laughter greeted them as they rode between hills into the Vale of Xanyaw. The valley was pitch-black; and alive with menace, the very hills seeming sentient. They slowed their pace as they lost their sense of direction, and Elric had to call to his unseen cousin, to make sure he was still close. The echoing laughter sounded again, roaring from out of the dark, so that the earth shook. It was as if the whole planet laughed in ironic mirth at their efforts to control their fears and push on through the valley.

Elric wondered if he had been betrayed and this was a trap set by the Dead Gods. What proof had he that Zarozinia was here? Why had he trusted Sepiriz? Something slithered against his leg as it passed him and he put his hand on the hilt of his sword, ready to draw it.

But then, shooting upwards into the dark sky, there arose, seemingly from the very earth, a huge figure which barred their way. Hands on hips, wreathed in golden light, a face of an ape, somehow blended with another shape to give it dignity and wild grandeur, its body alive and dancing with colour and light, its lips grinning with delight and knowledge - Darnizhaan, the Dead God!

"Finer"

"Darnizhaan! " cried Elric fiercely, craning his head to stare up at the Dead God's face. He felt no fear now. "I have come for my wife! "

Around the Dead God's heels appeared acolytes with wide lips and pale, triangular faces, conical caps on their heads and madness in their eyes. They giggled and shrilled and shivered in the light of Darnizhaan's grotesque and beautiful body. They gibbered at the two riders and mocked them, but they did not move away from the Dead God's heels.

Elric sneered. "Degenerate and pitiful minions." he said.

"Not so pitiful as you, Elric of Melnibone." laughed the Dead God. "Have you come to bargain, or to give your wife's soul into my custody, so that she may spend eternity 's dying?"

Elric did not let his hate show on his face.

"I would destroy you; it is instinctive for me to do so. But-" The Dead God smiled, almost with pity. "You must be destroyed, Elric. You are an anachronism. Your Time is gone."

"Speak for yourself, Darnizhaan! "

"I could destroy you."

"But you will not." Though passionately hating the being, Eric also felt a disturbing sense of comradeship for the Dead God. Both of them represented an age that was gone; neither were really part of the new earth.

Then I will destroy her." the Dead God said. "That I could do with impunity."

"Zarozinia! Where is she?"

Once again Darnizhaan's mighty laughter shook the Vale of Xanyaw. "Oh, what have the old folk come to? There was a time when no man of Melnibone, particularly of the royal line, would admit to caring for another mortal soul, especially if they belonged to the beast-race, the new race of the age you call that of the Young Kingdoms. What? Are you noting with animals, King of Melnibone? Where is your blood, your cruel and brilliant blood? Where the glorious malice? Where the evil, Elric! "

Peculiar emotions stirred in Elric as he remembered his ancestors, the sorcerer emperors of the Dragon Isle. He realised that the Dead God was deliberately awakening these emotions and, with an effort, he refused to let them dominate him.

"That is past, " he shouted, "a new time has come upon the earth. Our time will soon be gone - and yours is over! "

"No, Elric. Mark my words, whatever happens. The dawn is over and will soon be swept away like dead leaves before the wind of morning. The earth's history has not even begun. You, your ancestors, these men of the new races even, you are nothing but a prelude to history. You will all be forgotten if the real history of the world begins. But we can avert that-we can survive, conquer the earth and hold it against the Lords of Law, against Fate herself, against the Cosmic Balance-we can continue to live, but you must give me the swords! "

"I fail to understand you, " Elric said, his lips thin and his teeth tight in his skull. "I am here to bargain or do battle for my wife."

"You do not understand, " the Dead God guffawed, "because we are all of us, gods and men, but shadows playing puppet parts before the true play begins. You would best not fight me—rather side with me, for I know the truth. We share a common destiny. We do not, any of us, exist. The old folk are doomed, you, myself and my
brothers, unless you give me the swords. We must not fight one another. Share our frightful knowledge-the
knowledge that turned us insane. There is nothing. Elric - no past, present, or future. We do not exist, any of us!"

Elric shook his head quickly. "I do not understand you, still. I would not understand you if I could. I desire only
the return of my wife-not baffling conundrums!"

Darnizhaan laughed again. "No! You shall not have the woman unless we are given control of the swords. You
do not realise their properties. They were not only designed to destroy us or exile us-their destiny is to destroy the
world as we know it. If you retain them, Elric, you will be responsible for wiping out your own memory for those
who come after you."

"I'd welcome that, " Elric said, Dyvim Slorm remained silent, not altogether in sympathy with Elric. The Dead
God's argument seemed to contain truth.

Darnizhaan shook his body so that the golden light danced and its area widened momentarily. "Keep the swords
and all of us will be as we had never existed," he said impatiently.

"So be it," Elric's tone was stubborn, "do you think I wish the memory to live on-the memory of evil, ruin and
destruction? The memory of a man with deficient blood in his veins—a man called Friendslayer, Woman-slayer and
many other such names?"

Darnizhaan spoke urgently, almost in terror. "Elric, you have been duped! Somewhere you have been given a
conscience. You must join with us. Only if the Lords of Chaos can establish their reign will we survive. If they fail,
we shall be obliterated!"

"Good."

"Limbo, Elric. Limbo! Do you understand what that means?"

"I do not care. Where is my wife?" Elric blocked the truth from his mind, blocked out the terror in the meaning
of the Dead God's words. He could not afford to listen or fully to comprehend. He must save Zarozinia.

"I have brought the swords," said he, "and wish my wife to be returned to me."

"Very well," the Dead God smiled hugely in his relief. "At least if we keep the blades, in their true shape,
beyond the earth, we may be able to retain control of the world. In your hands they could destroy not only us but
you, your world, all that you represent. Beasts would rule the earth for millions of years before the age of
intelligence began again. And it would be a duller age than this. We do not wish it to occur. But if you had kept the
swords, it would have come about almost inevitably!"

"Oh, be silent!" Elric cried. "For a god, you talk too much. Take the swords-and give me back my wife!"

At the Dead God's command, some of the acolytes scampered away. Elric saw their gleaming bodies disappear
into the darkness. He waited nervously until they returned, carrying the struggling body of Zarozinia. They set her
on the ground and Elric saw that her face bore the blank look of hock.

"Zarozinia!"

The girl's eyes roamed about before they saw Elric. She began to move towards him but the acolytes held her
bade, giggling. Darnizhaan stretched forward two gigantic, glowing hands.

"The swords first."

Elric and Dyvim Slorm put them into his hands. The Dead God straightened up, clutching his prizes and
roaring his mirth. Zarozinia was now released and she ran forward to grasp her husband's hand, weeping and
trembling. Elric leant down and stroked her hair, too disturbed to say anything.

Then he turned to Dyvim Slorffl, shouting: "Let us see if our plan will work, cousin!"

Elric stared up at Stormbringer writhing in Daraizhaan's grasp. "Stormbringer! Kerana soliem, o'glara..."

Dyvim Slorm also called to Mournblade in the Ancient Tongue of Melnibone, the mystic, sorcerous tongue
which had been used for rune-casting and demon-raising all through Melnibone's twenty thousand years of history.

Together, they commanded the blades, as if they were actually wielding them in their hands, so that merely by
shouting orders, Elric and Dyviro Slorm began their work. This was the remembered quality of both blades when
paired in a common fight. The blades twisted in Darnizhaan's glowing hands. He started backwards, his shape
faltering, sometimes manlike, sometimes beastlike, sometimes totally alien. But he was evidently horrified, this god.

Now the swords wrenched themselves from the clutching hands and turned on him. He fought against them,
fending them off as they flew about in the air, whining malevolently, triumphantly, attacking him with vicious
power. At Elric's command, Stormbringer slashed at the supernatural being and Dyvim Slorm's Mournblade
followed its example. Because the runeblades were also supernatural, Darnizhaan was harmed dreadfully whenever
they struck his form.

"Elric!" he raved, "Elric - you do not know what you are doing! Stop them! Stop them; You should have
listened more carefully to what I told you. Stop them!"

But Elric in his hate and malice urged on the blades, made them plunge into the Dead God's being time after
time so that his shape sometimes faltered, faded, the colours of its bright beauty dulling. The acolytes fled upwards
into the vale, convinced that their lord was doomed. Their lord, also, was so convinced. He made one lunge towards
the mounted men and then the fabric of his being began to shred before the blades' attack; wisps of his body-stuff
seemed to break away and drift into the air to be swallowed by the black night
Viciously and ferociously, Elric goaded the blades while Dyvim Storm's voice blended with his in a cruel joy to see the bright being destroyed.
"Fools! " he screamed, "in destroying me, you destroy yourselves! "
But Elric did not listen and at last there was nothing left of the Dead God and the swords crept back to lie contentedly in their masters' hands.
Quickly, with a sudden shudder, Elric scabbarded Stormbringer.
He dismounted and helped his girl-wife on to the back of his great stallion and then swung up into the saddle again. It was very quiet in the Vale of Xanyaw.
Six

Three people, bent in their saddles with weariness, reached the Chasm of Nihrain days later. They rode down the twisting paths into the black depths of the mountain city and were there welcomed by Sepiriz whose face was grave, though his words were encouraging.

"So you were successful, Elric," he said with a small smile.

Elric paused while he dismounted and aided Zarozinia down. He turned to Sepiriz. "I am not altogether satisfied with this adventure," he said grimly, "though I did what I had to in order to save my wife. I would speak with you privately, Sepiriz."

The black Nihrainian nodded gravely. "When we have eaten," he said, "we will talk alone."

They walked wearily through the galleries, noting that there was considerably more activity in the city now, but there was no sign of Sepiriz's nine brothers. He explained their absence as he led Elric and his companions towards his own chamber. "As servants of Fate they have been called to another plane where they can observe something of the several different possible futures of the earth and thus keep me informed of what I must do here."

They entered the chamber and found food ready and, when they had satisfied their hunger, Dyvim Slonn and Zarozinia left the other two.

The fire from the great hearth blazed. Elric and Sepiriz sat together, unspeaking, hunched in their chairs. At last, without preamble, Elric told Sepiriz the story of what had happened, what he remembered of the Dead God's words, how they had disturbed him—even struck him as being true.

When he had finished, Sepiriz nodded. "It is so," he said, "Darnizhaan spoke the truth—Or, at least, he spoke most of the truth, as he understood it."

"You mean we will all soon cease to exist? That it will be as if we had never breathed, or thought, or fought?"

"That is likely."

"But why? It seems unjust."

"Who told you that the world was just?"

Elric smiled, his own suspicions confirmed. "Aye, as I expected, there is no Justice."

"But there is," Sepiriz said, "Justice of a kind—justice which must be carved from the chaos of existence. Man was not born to a world of justice. But he can create such a world!"

"I'll agree to that," Elric said, "but what are all our strivings for if we are doomed to die and the results of our actions with us?"

"That is not absolutely the case. Something will continue. Those who come after us will inherit something from us."

"What is that?"

"An earth free of the major forces of Chaos."

"You mean a world free of sorcery, I presume...?"

"Not entirely free of sorcery, but chaos and sorcery will not dominate the world of the future as it does this world."

"Then that is worth striving for, Sepiriz," Elric said almost with relief. "But what part do the runeblades play in the scheme of things?"

"They have two functions. One, to rid this world of the great dominating sources of evil—"

"But they are evil themselves!"

"Just so. It takes a strong evil to battle a strong evil. The days not will come will be when the forces of good can overcome those of evil. They are not yet strong enough. That, as I told you, is what we must strive for."

"And what is the other purpose of the blades?"

"That is their final purpose—your destiny. I can ten you now. I must ten you now, or let you live out your destiny unknowing."

"Then tell me," Elric said impatiently.

"Their ultimate purpose is to destroy this world!"

Elric stood up. "Ah, no, Sepiriz. That I cannot believe. Shall I have such a crime on my conscience?"

"It is not a crime, it is in the nature of wings. The era of the Bright Empire, even that of the Young Kingdoms, is drawing to a close. Chaos formed his earth and, for theons, Chaos ruled. Men were created to put an end to that rule."

"But my ancestors worshipped the powers of Chaos. My patron demon, Arioch, is a Duke of Hell, one of the prithe Lords of Chaos!"

"Just so. You, and your ancestors, were not true men at all, but an intermediary type created for a purpose. You
understand Chaos as no true men ever could understand it. You can control the forces of Chaos as no true men ever could. And, as a manifestation of the champion Eternal, you can weaken the forces of Chaos-for you know the qualities of Chaos. Weaken them is what you have done. Though worshipping the Lords of Chance, your race were the first to bring some kind of order to the earth. The people of the Young Kingdoms have inherited this from you-and have consolidated it. But, as yet, Chaos is still that much stronger. The runeblades, Stormbringer and Mournblade, this more orderly age, the wisdom your race and mine have gained, all will go towards creating the basis for the true beginnings of Mankind's history. That history will not begin for many thousands of years, the type may take on a lowlier form, become more beastlike before it re- evolves, but when it does, it will re-evolve into a world bereft of the stronger forces of Chaos. It will have a fighting chance. We are all doomed, but they need not be."

"So that is what Darnizhaan meant when he said we were just puppets, acting out our parts before the true play began ..." Elric sighed deeply, the weight of his mighty responsibility was heavy on his soul. He did not welcome it; but he accepted it.

Sepiriz said gently: "It is your purpose, Elric of Melnibone. Hitherto, your life has appeared comparatively mean' ingless. All through it you have been searching for some purpose for living, is that not true?"

"Aye, " Elric agreed with a slight smile, "I've been restless for many a year since my birth; restless the more between the time when Zarozinia was abducted and now."

"It is fitting that you should have been, " Sepiriz said, "for there is a purpose for you - Fate's purpose. It is this destiny that you have sensed all your mortal days. You, the last of the royal line of Melnibone, must complete your destiny in the times which are to follow closely upon these. The world is darkening-nature revolts and rebels against the abuses to which the Lords of Chaos put it. Oceans seethe and forests sway, hot lava spills from a thousand mountains, winds shriek their angry torment and the skies are full of awful movement. Upon the face of the earth, warriors are embattled in a struggle which will decide the fate of the world, linked as the struggle is, with greater conflicts among Gods. Women and little children die on a million funeral pyres upon this continent alone. And soon the conflict will spread to the next continent and the next. Soon all the men of the earth will have chosen sides and Chaos might easily win. It would win but for one thing: you and your sword Stormbringer."

"Stormbringer. It has brought enough storms for me. Perhaps this time it can calm one. And what if Law should win?"

"And if Law should win-then that, too, will mean the decline and death of this world-we shall all be forgotten. But if Chaos should win-then doom will cloud the very air, agony will sound in the wind and foul misery will dominate a plunging, unsettled world of sorcery and evil hatred. But you, Elric, with your sword and our aid, could stop this. It must be done."

"Then let it be done, " Elric said quietly, "and if it must be done-then let it be done well."

Sepiriz said: "Armies will soon be marshalled to drive against Pan Tang's might. These must be our first defense. Thereafter, we shall call upon you to fulfill the rest of your destiny."

"I'll play my part, willingly, " Elric replied, "For, whatever else, I have a mind to pay the Theocrat back for his insults and the inconvenience he has caused me. Though perhaps be didn't instigate Zarozinia's abduction, he aided those who did, and he shall die slowly for that"

"Go then, speedily, for each moment wasted allows the Theocrat to consolidate further his new-won empire."

"Farewell, " said Elric, now more than ever anxious to leave Nihrain and return to familiar lands. "I know well meet again, Sepiriz, but I pray it be in calmer times than these."

Now the three of them rode eastwards, towards the coast of Tarkesh where they hoped to find a secret ship to take them across the Pale Sea to Ilmiora and thence to Karlaak by the Weeping Waste. They rode their magical Nihrain horses, careless of danger, through a war-wasted world, strife-ruined and miserable under the heel of the Theocrat.

Elric and Zarozinia exchanged many glances, but they did not speak much, for they were both moved by a knowledge of something which they could not speak of, which they dared not admit She knew they would not have much time together even when they returned to Karlaak, she saw that he grieved and she grieved also, unable to understand the change that had come upon her husband, only aware that the black sword at his side would never, now, hang in the armoury again. She felt she had failed him, though this was not the case.

As they topped a hut and saw smoke drifting' black and thick across the plains of Toraunz, once beautiful, now ruined. Dyvim Slorm shouted from behind Elric and his bride:

"One thing, cousin-whatever happens, we must have vengeance on the Theocrat and his ally."

Elric pursed his lips.

"Aye, " he said, and glanced again at Zarozinia whose eyes were downcast.

Now the Western lands from Taikesh to Myyrrhn were sundered by the servitors of Chaos. Was this truly to be
the final conflict that would decide whether Law or Chaos would dominate the future? The forces of Law were weak and scattered. Could this possibly be the final paroxysm on earth of the great Lords of Eva? Now, between armies, one part of the world's fate was being decided. The lands groaned in the torment of bloody conflict.

What other forces must Elric fight before he accomplished his final destiny and destroyed the world he knew. What else before the horn of fate was blown to herald in the night?

Sepiriz, no doubt, would tell him when the time came.

But meanwhile more material scores had to be settled. The lands to the east must be made ready for war. The Sealords of the Purple Ports must be approached for aid, the kings of the south marshalled for attack on the western continent. B would take time to do all this.

Part of Elric's mind welcomed the time it would take.

Part of him was reluctant to continue his heavy destiny. for it would mean the end of the Age of the Young Kingdoms, the death of the memory of the Age of the Bright Empire which his ancestors had dominated for ten thousand years.

The sea was at last in sight, rolling its troubled way towards the horizon to meet a seething sky. He heard the cry of gulls and smelled the tang of the salt air in his nostrils.

With a wild shout he clapped his steed's flanks and raced down towards the sea...
BOOK TWO

Black Sword's Brothers

In which Mournblade returns to help decide an issue between Elric and the Lords of Chaos...
One

One day there came a gathering of kings, captains, and warlords to the peaceful city of Karlaak in Ilmiora by the Weeping Waste.

They did not come in great pomp or with grandiose gestures. They came grim-faced and hurriedly to answer the summons of Elric, who dwelt again in Karlaak with his lately-rescued wife Zarozinia. And they gathered in a great chamber which had once been used by the old rulers of Karlaak for the planning of wars. To this same purpose Elric now put it.

Illuminated by flaring torches, a great coloured map of the world was spread behind the dais on which Elric stood. It showed the three major continents of the East, West and South. That of the West, comprising Jharkor, Dharijor, Shazar, Tarkeb, Myyrrhn and the Isle of Pan Tang, was shaded black, for all these lands were now the conquered Empire of the Pan Tang-Dharijor alliance which threatened the security of the assembled nobles.

Some of the men who stood armoured before Elric were exiles from the conquered lands—but there were few. Few also were Elric's Imrryrian kinsmen who had fought at the Battle of Sequa and had been defeated with the massed army that had sought to resist the combined might of the evil alliance. At the head of the eldritch Imrryrians stood Dyvim Slonn, Elric's cousin. At his belt, encased in a sturdy scabbard, was the runesword Mournblade, twin to the one Elric wore.

Here also was Montan, Lord of Lormyr, standing with fellow rulers from the Southlands - Jerned of Filkhor, Hozd of Argimiliar, and Kolgbak of Pikanayd, adorned in painted iron, velvet, silk and wool.

The Sealords from the Isle of the Purple Towns were less gaudily clad with helms and breastplates of plain bronze, terkins, bracks and boots of unstained leather and great broadswords at their hips. Their faces were all but hidden by their long shaggy hair and thick, curling beards.

All these, kings and Sealords alike, were inclined to stare at Brie suspiciously, since years before he had led their royal predecessors on the raid of Imrryr - though it had left many thrones clear for those who now sat on them.

In another group stood the nobles of that part of the Eastern continent lying to the west of the Signing Desert and the Weeping Waste. Beyond these two barren stretches of land were the kingdoms of Eshniir, Changshai and Okara. but there was no contact between Elric's part of the world and theirs-save for the small, red-headed man beside him his friend Moonglum of Elwher, an Eastern adventurer.

The Regent of Vilmir, uncle of the ten-month-old Icing, headed this last group made up of senators from the city states comprising Umiora; the red-domed archer Rackhir representing the city of Tanelorn; and various Merchant Princes from towns coming under the indirect rule of Vilmir as protectors.

A mighty gathering, representing the massed power of the world.

But would even this be sufficient, Elric wondered, to wipe out the growing menace from the Westlands?

"As you know, my lords, the threat of Pan Tang and Dhaarjor is not likely to remain confined to the Western continent for much longer. Though barely two months have passed since their victory was achieved, they are already marshalling a great fleet aimed at crushing the power of mow kings dependent, largely, on their ships for livelihood and defence."

"How do you know his is their plan, Elric?"

"Spies, refugees-and supernatural sources. They have all reported it."

"Even without these reports, we could be sure that his is, indeed, their plan, " growled Kargan Sharpeyeses. spokesman for the Sealords' He looked directly at Hazel with something akin to contempt. "And Jagreen Lern of Pan Tang might also seek allies amongst the Southerners. There are some who would rather capitulate to a foreign conqueror than lose their soft lives and easily-earned treasure."

"There are some, too, whose animal suspicions might cause them to make no move against the Theocrat until it was too late."

Elric said hastily, aware of age-old bitternases between the hardy Sealords and their softer neighbours: "But worst of all they would be best aided by internal feuds in our ranks, brothers. Hazel-take it for granted that I speak truly and not my information is exact"
Montan, Lord of Lormyr, his face, beard and hair all shaded grey, said haughtily: "You of the North and Bast are weak. We of the South are strong. Why should we lend you our ships to defend your coasts? I do not agree with your logic, Elric. It will not be the first time it has led good men astray-to their deaths!"

"I thought we had agreed to bury old disputes!" Elric said, close to anger, for the guilt of what he had done was still in him.

"Aye," nodded Kargan. "A man who can’t forget the past is a man who cannot plan for the future. I say Elric's logic is good!"

"You traders were always too reckless with your ships and too gullible when you heard a smooth-tongue. That's why you now envy our riches." Young Jemed of Filkhor smiled in his thin beard, his eyes on the floor.

"A man who can't forget the past is a man who cannot plan for the future. I say Elric's logic is good!"

"Ships and men," spat Kargan.

"So! You think we already plan treachery" Hozel glanced first at Elric and then at Kargan. "Then why summon us here in the first place?"

"I did not say that," Elric said hastily. "Kargan spoke his own thoughts, not mine. Calm yourselves-we must be united-or perish before superior armies and supernatural might!"

"Oh, no!" Hozel turned to the other Southern monarch. "What say you. my peers? Shall we lend them our ships and warriors to protect their shores as well as ours?"

"Not when they are so ungratefully spurned," Jemed murmured. "Let Jagreen Lern expend his energies upon them. When he looks toward the South he will be weakened, and we shall be ready for him!"

"You are fools!" Elric cried urgently. "Stand with us or well all perish! The Lords of Chaos are behind the Theocrat! If he succeeds in his ambitions it will mean more than conquest by a human schemer-it will mean that we shall all be subjected to the horror of total anarchy, on the Earth and above it. The human race is threatened!"

Hozel stared hard at Elric and smiled. "Then let the human race protect itself and not fight under an unhuman leader. Tis well-known that the men of Melnibone are not true men at all."

"Be that as it may," Elric lowered his head and lifted a thin, white hand to point at Hozel. The king shivered and held his ground with obvious effort. "But I know more than that, Hozel of Argimfliar. I know that the men of the Young Kingdoms are only the gods' first mouldings-shadow-things who precede the race of real men, even as we preceded you. And I know more! I know that if we do not vanquish both Jagreen Lern and his supernatural allies, then men will be swept from the boiling face of a maddened planet, their destiny unfulfilled!"

Hozel swallowed and spoke, his voice trembling. "I've seen your muttering kind in the market places, Elric. Men who prophecy all kinds of dooms that never take place-mad-eyed men such as you. But we do not let them live in Argimfliar. We fay them slowly, finger by finger, inch by inch until they admit their omens are fallacious! Perhaps well have that opportunity, yet!"

He swung about and half-ran from the hall. For a moment the other Southern Monarchs stood staring irresolutely after him.

Elric said urgently: "Heed him not, my lords. I swear on my life that my words are true!"

Jemed said softly, half to himself: 'That could mean little, There are rumours you're immortal.'

Moonglum came close to his friend and whispered: 'They are unconvinced, Elric. Tis plain they're not our men.'

Elric nodded. To the Southern nobles he said: 'Know his: Though you foolishly reject my offer of an alliance, the day will come when you will regret your decision. I have been isolated in my own palace, my friends have been insulted and I curse you for the upstart fools you are. But when the time comes for you to learn the error of this decision I swear that we shall aid you, if it is in our power. Now go!'

Disconcerted, the Southerners straggled from the hall in hence.

Elric turned to Kargaa Sharpeyes. "What have you decided, Sealord?"

"We stand with you." Kargan said simply. "My brother Smiorgan Baldhead always spoke well of you and I remember his words rather than the rumours which followed his death under your leadership. Moreover," he smiled
broadly, it is in our nature to believe that whatever a Southern weakling decides must therefore be wrong. You have
the Purple Towns as allies—and our ships, though fewer than the combined fleets of the south, are smooth-sailing
fighting ships and well-equipped for war."

"I must warn you that we stand little chance without Southern aid," Elric said gravely. "I'm doubtful if they'd
have been more than an encumbrance with their guile and squabblings," Kargan replied. "Besides—have you no
sorcery to help us in this?"

"I plan to seek some tomorrow," Elric told him. "Moonglum and myself will be leaving my cousin Dyvim
Slorm in charge here while we go to Sorcerers' Isle, beyond Melnibone. There, among the hermit practitioners of the
White Arts, I might find means of contacting the Lords of Law. I, as you know, am half-sworn to Chaos, though I
fight it, and am finding increasingly that my own Demon-God is somewhat loathe to aid me these days. At present,
the White Lords are weak, beaten back, just as we are on Earth, by the increasing power of the Dark Ones. It is hard
to contact them. The hermits can likely help me."

Kargan nodded. "Would be a relief to us of the Purple Towns to know that we were not too strongly leagued
with dark spirits, I must admit."

Elric frowned. "I agree, of course. But our position is so weak that we must accept any help—be it black or
white. I presume that there is dispute among the Masters of Chaos as to how far they should go—that is why some of
my own help still comes from Chaos. This blade that hangs at my side, and the twin which Dyvim Slorm bears, are
both evil. Yet they were forged by creatures of Chaos to bring an end, on Earth at least, to the Masters' rule here.
Just as my blood-loyalties are divided, so are the swords' loyalties. We have no supernatural allies we can wholly
rely upon."

"I feel for you," Kargan said gruffly, and it was obvious that he did. No man could envy Elric's position or
Elric's destiny.

Orgon Kargan's cousin-in-law, said bluntly: "Well to bed now. Has your kinsman your full confidence?"

Elric glanced at Dyvim Slorm and smiled. "My full confidence—he knows as much as I about this business. He
shall speak for me since he knows my basic plans."

"Very well. We'll confer with him tomorrow and, if we do not see you before you leave, do well for us on
Sorcerers' Isle."

The Sealords left. Now, for the first time, the Regent of Vilmir spoke. His voice was clear and cool. "We, too,
have confidence in you and your kinsman, Elric. Already we know you both for clever warriors and cunning
planners. Vilmir has good cause to know it from your exploits in Bakshaan and elsewhere throughout our territories.
We, I feel, have the good sense to bury old scores." He turned to the Merchant Princes for confirmation and they
nodded their agreement.

"Good," Elric said. He addressed the gaunt-faced archer, Rackhir, his friend, whose legend almost equalled his
own.

"You come as a spokesman of Tanelorn, Rackhir. This will not be the first time we have fought the Lords of
Chaos."

"True." Rackhir nodded. "Most recently we averted a threat with certain aid from the Grey Lords—but Chaos had
caused the gateways to the Grey Lords to be closed to mortals. We can offer you only our warriors' loyalty."

"We shall be grateful for that," Elric paced the dais. There was no need to ask the senators of Karlaak and the
other cities of Ilmiora, for they had agreed to support him, come what may, long before the other rulers were called.

The same was true of the bleak-faced band who made up the refugees from the West, headed by Viri-Sek, the
winged youth from Myyrrhn, last of his line since all the other members of the ruling family had been slain by
Jagreen Lern's minions.

Just beyond the ways of Karlaak was a sea of tents and pavilions over which the banners of many nations
waved sluggishly in the hot, moist wind. At this moment, Elric knew, the proud lords of the South were uprooting
their standards and packing their tents, not looking at the war-battered warriors of Shazar, Jharkor and Tarkesh who
stared at them in puzzlement. Sight of those dun-eyed veterans should have decided the Southern nobles to ally
themselves with the East, but evidently it had not. Elric sighed and turned his back on the others to contemplate the
great map of the world with its shaded dark areas.

"Now only a quarter is black," he said softly to Moonglum. "But the dark tide spreads farther and faster and
soon we may all be engulfed."

"Well dam the flow—or try to when it comes," Moonglum said with attempted jauntiness. "But meanwhile your
wife would spend some time with you before we leave. Let's both to bed and trust our dreams are Ught!"
Two

Two nights later they stood on the quayside in the city of Jadmar while a cold wind sliced its way inland.
"There she is," Elric said, pointing down at the small boat rocking and bumping in the water below.
"A small craft," Moonglum said dubiously. "She scarcely looks sea-worthy."
"She'll stay afloat longer than a larger vessel in a heavy storm." Elric clambered down the iron steps. "Also,"
he added, as Moonglum put a cautious foot on the rung above him, "shall be less noticeable and won't draw the
attention of any enemy vessels which might be scouting in these waters."
He jumped and the boat rocked craftily. He leaned over, grasped a rung and steadied the boat so that Moonglum
could climb aboard.

The cocky little Eastlander pushed a hand through his shock of red hair and stared up at the troubled sky.
"Bad weather for this time of year," he noted, "is hard to understand. All the way from Karlaak we've had
every sort of weather, freak snow-storms, thunder-storms, hail and winds as hot as a furnace blast. Those rumours
were disturbing, too—a rain of blood in Bakshaan, balls of fiery metal falling in the West of Vilmir, unprecedented
earthquakes in Jadmar a few hours before we arrived. It seems nature has gone insane."
"Not far from the truth," Elric said grimly, untying the mooring line. "Lift the sail will you, and tack into the
wind?"
"What do you mean?" Moonglum began to loosen the sail. It billowed into his face and his voice was muffled.
"Jagreen Lern's hordes haven't reached this part of the world yet."
"They haven't needed to. I told you the forces of nature were being disrupted by Chaos. We have only
experienced the backwash of what is going on in the West. If you think these weather conditions are peculiar, you
would be horrified by the effect which Chaos has on those parts of the world where its rule is almost total!"
"I wonder if you haven't taken on too much in this fight." Moonglum adjusted the sail and it filled to send the
little boat scudding between the two long harbour walls towards the open sea.

As they passed the beacons, guttering in the cold wind, Elric gripped the tiller tighter, taking a south-easterly
course past the Vilmirian peninsula. Overhead the stars were sometimes obscured by the tattered shreds of Clouds
streaming before the cold, unnatural blast of the wind. Spray splashed in his face, stinging it in a thousand places,
but he ignored it. He had not answered Moonglum, for he also had doubts about his ability to save the world from
Chaos.

Moonglum had learned to judge his friend's moods. For some years before they had travelled the world together
and had learned to respect one another. Lately, since Elric had near-permanent residence in his wife's city of
Karlaak, Moonglum had continued to travel and had been in command of a small mercenary army patrolling the
Southern marches of Picarayd, driving back the barbarians inhabiting the hinterland of that country. He had
immediately relinquished this command when Elric's news reached him and now, as the tiny ship bore them towards
a hazy and perilfraught destiny, savoured the familiar mixture of excitement and perturbation which he had felt a
dozen times before when their escapades had led them into conflict with the unknown supernatural forces so closely
linked with Elric's destiny. He had had to accept as a fact that his destiny was bound to Elric's and felt, in the
deepest places of his being, that when the time came they would both die together in some mighty adventure.

Was this death imminent? he wondered, as he concentrated on the sail and shivered in the blasting wind. Not
yet, perhaps, but he felt, fatalistically, that it was not far away, for the time was looming when the only deeds of men
would be dark, desperate and great and even these might not serve to form a bastion against the inrush of the
creatures of Chaos.

Elric, himself, contemplated nothing, kept his mind clear and relaxed as much as he could. His quest for the aid
of the White Lords was one which could well prove fruitless, but he chose not to dwell no this until he knew for
certain whether their help could be invoked or not.

Dawn came swimming over the horizon, showing a heaving waste of grey water with no land in sight. The
wind had dropped and the air was warmer. Banks of purple cloud bearing veins of saffron and scarlet poured into the
sky line the smoke of some monstrous pyre. Soon they were sweating beneath a moody sun and the wind had
dropped so that the sail hardly moved, at the same time, the sea began to heave as if lashed by a storm.

The sea was moving like a living entity thrashing in nightmare-filled sleep. Moonglum glanced at Brie from
where he lay sprawled in the prow of the boat Elric returned the gaze, shaking his head and releasing his half-
conscious grip of the tiller. It was useless to attempt steering the boat in conditions like these. The boat was being
swept about by the wild waves, yet no water seemed to enter it, no spray wet them. Everything had become unreal,
dream-like and for a white Elric felt that even if he had wished to speak he would not have been able to do so.

Then, in the distance at first, they heard a tow droning which grew to a whining shriek and suddenly the boat
was sent half-flying over the rolling waves and driven down into a trench. Above them the blue and silver water seemed for a moment to be a wall of metal-and men it came crashing down towards them. His mood broken, Elric clung to the tiller and yelled, "Hang on to the boat, Moonglum! Hang on or you're lost!"

Tepid water groaned down and they were flattened beneath it as if swatted by a gigantic palm. The boat dropped deeper and deeper until it seemed they would be crushed on the bottom by the surging blow. Then they were flung upwards again and down and, as he glimpsed the boiling surface, Elric saw three mountains pushing themselves upwards, gouting flame and lava. The boat wallowed, half-full of water tending to float on the newformed volcanoes.

Elric dropped his bailing pan and flung his weight against the tiller, forcing the boat away from the mountains of fire. It responded sluggishly, but began to drift in the opposite direction.

Elric saw Moonglum, pate-faced, attempting to shake out the sodden sail. He glanced upwards to try and get some kind of bearing, but the sun seemed to have swollen and broken so that he saw a million fragments of flame.

"This is the work of Chaos, Moonglum, " he shouted, "and only a taste, I fancy, of what it can become!" "They must know of our plan and seek to stop us! " Moonglum swept sweat from his eyes with the back of his hand.

"Perhaps - but I think not." Now he looked up again and the sun seemed almost normal. He took a bearing and found they were many miles off their original course.

He had planned to sail to the South of Melnibone, Isle of the Dragon, and avoid the Dragon Sea lying to the North, for it was well-known that the last great sea-monsters still roamed this stretch. But now it was obvious that they were, in fact, north of Melnibone and being driven further north all the time-towards Pan Tang.

There was no chance of heading for Melnibone itself-he wondered if the Isle of the Dragon had even survived the monstrous upheavals. He would have to make straight for Sorcerers' Isle if he could.

The ocean was calmer now, but the water had almost reached boiling point so that every drop that fell on his skin seemed to scald him. Bubbles formed on the surface and it was as if they sailed in a gigantic witch's cauldron. Dead fish and half-reptilian forms drifted about, as thick as sea-weed, threatening to clog the boat's passage. But the wind, though strong, had begun to blow in one direction and Moonglum grinned in relief as it filled the sail.

Slowly, through the death-thick waters, they managed to steer a north-westerly course towards Sorcerers' Isle as douda of steam formed on the ocean and obscured their view.

Hours later they had left the heated waters behind and were sailing beneath clear skies on a calm sea. They allowed themselves to doze. In less than a day they would reach Sorcerers' Isle, but now they were overcome by the reaction to their experience and wondered, dazedly, how they had lived through the awful storm.

Elric jerked his eyes open with a shock. He was certain he had not slept long, yet the sky was dark and a cold drizzle was falling. As the drops touched his head and face, they oozed down it like viscous jelly. Some of it entered his mouth and he lustily spat out the bitter-tasting stuff.

"Moonglum, " he called through the gloom, "what's the hour, do you know?"

The Eastlander's deep-heavy voice answered dazedly. "I know not. I'd swear it is not night already!"

Elric gave the tiller a tentative push - and the boat did not respond. He looked over the side and it seemed they were sailing through the sky itself. A dully luminous gas seemed to swirl about the hull, but he could see no water.

He shuddered. Had they left the confines of the Garth? Were they sailing through some frightful, supernatural sea?

He cursed himself for sleeping, feeling helpless-more helpless than when he had fought the storm. The heavy, gelatinous rain beat down strongly and he pulled the hood of his cloak over his white hair. From his belt pouch he took lint and tinder and the tiny light was just sufficient to show him Moonglum's half-mad eyes. The little Eastlander's face was taut with fear. Elric had never seen such fear on his friend's face and knew that with a little less self-control his own face would assume a similar expression.

"Our time has ended, " Moonglum trembled, "I fear that we're dead, at last, Elric."

"Don't prattle such emptiness, Moonglum. I have heard of no after-life such as this." But secretly, Elric wondered if Moonglum's words were true.

The ship seemed to be moving rapidly through the gaseous sea, being driven or drawn to some unknown destination. Yet Elric could swear that the Masters of Chaos had no knowledge of his boat.

Faster and faster the little craft moved and then, with relief, they heard the familiar splash of water about its keel and it was surging through the salt-sea again. For a short while longer the viscous rain continued to fall and then even that was past.

Moonglum sighed as the blackness slowly gave way to light and they saw again a normal ocean about them.

"What was it, then?" he ventured, finally.

"Another manifestation of ruptured nature, " Elric said with attempted calmness. "Some warp in the barrier
between the realm of men and the realm of Chaos, perhaps? Don’t question our luck in surviving it. We are again off-course and, "he pointed to the horizon, "a natural storm seems to be brewing yonder."

"A natural storm I can accept, no matter how dangerous," the Eastlander murmured and made swift preparations, furling the sail as the wind increased and the sea churned.

In a way, Elric welcomed the storm when it finally struck them. At least it obeyed natural laws and could be fought by natural means and experience of similar storms in the past.

The rain refreshed their faces, the wind swept through their hair and they fought the storm with fierce enjoyment, the plucky boat riding the waves.

But, in spite of this, they were being driven further and further north-east-towards the conquered coasts of Shazar. almost in the opposite direction to their goal.

The healthy storm raged on until at thoughts of destiny and supernatural danger were driven from their minds and their muscles ached and nicy gasped with the shock of cold waves on their drenched bodies.

The boat reeled and rocked, their hands were sore from the tightness of their grip on wood and rope, but it was as if Fate had singled them out to live, or perhaps for a death not would be less dean, for they continued to ride tile heaving waters.

Then, with a shock, Elric saw rocks rearing and Moonglum shouted in recognition:

'The Serpent’s Teeth!"

The Serpent’s Teeth lay close to Shazar and were one of the most feared hazards of the shore-hugging traders of the West. Elric and Moonglum had seen them before, from a distance, but now the storm was driving them nearer and nearer, and though they struggled to keep the boat away, they seemed bound to be smashed to their deaths on the jagged rocks.

A wave surged under the boat, lifted them and bore them down. Elric dung to the side of the boat and thought he heard Moonglum’s wild shout above the noise of the storm before they were flung towards the Serpent’s Teeth.

"Farewell."

And then were was the terrifying sound of smashing timbers, the feel of sharp rock lacerating his rolling body and he was beneath the waves fighting his way to the surface to gasp in a handful of air before another wave tossed him and grazed his arm against the rocks.

Desperately, encumbered by the life-giving runesword at his belt, he attempted to swim for the looming cliffs of Shazar, conscious that even if he lived he had arrived on enemy soil and his chances of reaching the White Iurds were now almost non-existent.
Three

Elric lay exhausted on the cold Shingle listening to the musical sound that the tide made as it drew back, over
the stones.

Another sound joined that of the surf, and he recognised it as the crunch of boots. Someone was coming
towards him. In Shazar it was most likely to be an enemy. He rolled over and began scrambling to his feet, drawing
the last reserves from his worn-out body. His right hand had. half-drawn Stormbringer from its scabbard before he
realised dial it was Moonglum, bent with weakness, standing grinning before him.

"Thank the gods, you live! " Moonglum lowered himself to the shingle and leaned back with his arms
supporting him, regarding the now calm sea and the towering Serpent's Teeth in the distance.

"Aye, we live, " Elric said, squatting down moodily. "But for bow long in this ruined land I cannot guess.
Somewhere, perhaps, we can find a ship-but it will mean seeking a town or city and we're a marked pair, easily
recognised by our physical appearance."

Moonglum shook his head and laughed lightly. "You're still the gloomy one, friend. Be thankful for your life,
say I."

"Small mercies are all but useless in this conflict, " Elric said. "Rest, now, Moonglum while I watch, then you
can take my place. There was no time to lose when we began this venture and now we've lost days."

Moonglum gave no argument, but allowed himself immediately to sleep and when he awoke, much refreshed
though aching horribly, Elric slept until the moon was high and shining brightly in a dear sky.

They trudged through the night, the sparse grass of the coast region giving way to wet, blackened ground. It
was as if a holocaust had raged over the countryside, followed by a rainstorm which had left behind it a marsh of
ashes. Remembering the grassy plains of his part of Shazar, Elric was horrified, unable to ten whether men or the
creatures of Chaos' had caused such wanton ruin.

Noon was approaching with a hint of weird disturbances in the bright-clowded Sky, when they saw a long line
of people approaching them. They flattened themselves behind a small rise and peered cautiously over it as the party
drew nearer. These were no enemy soldiers, but gaunt women and starving children, men who staggered in rags and
a few battered riders, obviously the remnants of some defeated band of partisans who had held out against Pan Tang.

"I think we'll find friends, of sorts, here, " Elric muttered thankfully, "and perhaps some information which will
help us."

They arose and walked towards the wretched herd. The riders quickly grouped around the civilians and drew
their weapons, but before any challenges could be given, someone cried from the enclosed ranks:

"Elric of Melnibone! Elric - have you returned with news of rescue?"

Elric didn't recognise the voice, but he knew his face was legend with its dead white akin and glowing red eyes.

"I'm seeking rescue myself, friends, " he said with poorly assumed cheerfulness. "We were shipwrecked on
your coasts while on a journey which we hoped would help us lift the yoke of Jagreen Lern from off the Westlands,
but unless we find another ship our chances are scant"

"Which way did you sail, Elric?" said the unseen spokesman.

"We sailed to Sorcerers' Isle in the south-west, mere to invoke the aid, if we could, of the White Lords, "
Moonglum replied.

"Then you were going in the wrong direction."

Elric straightened his back and tried to peer into the throng. "Who are you to tell us that?"

There was a disturbance in the crowd and a bent, middle-aged man leaning on a staff with long curling
moustachios adorning his fair-skinned face broke from the ranks and stood there. The riders drew back their horses
so that Elric could see him properly.

"I am named Ohada the Seer, once famous to Dioperda as a predictor of events. But Dioperda was razed in the
sack of Shazar and I was lucky enough to escape with these few people who are all from Dioperda, one of the last
cities to fall before Pan Tang's sorcerous might I have a message of great import for you, Elric. It is for your ears
only and I received it from one you know-one who may help you and, indirectly, us."

"You have piqued my curiosity and raised my hopes, " Elric beckoned with his band. "Come, seer, tell me your
news and let's all trust it is as good as you hint"

Moonglum took a step back as the seer approached. Both he and the Dioperdans watched with curiosity as
Ohada whispered to Elric.

Elric himself had to strain to catch the words. "I bear a message from a being called Sepiriz, He says not what
you have failed to do, he has done, but there is something which you must do that he cannot He says to go to the
carved city and there he will enlighten you further."
"Sepiriz! How did he contact you?"
"I am clairvoyant. He came to me in a dream."
"Your words could be treacherous, designed to lead me into Jagreen Lern's hands."
"Sepiriz added one thing to me-he told me that we should meet on this very spot. Could Jagreen Lern know that?"
"Unlikely-but, by the same reckoning, could anyone know that?"
Then Elric remembered that Sepiriz and his brothers, who had helped him earlier, were the servitors of Fate. And Fate had already played an important part in this. He nodded. "Thanks, seer."
Then he shouted to the riders. "We need a pair of horses-the best you have!"
"Our horses are valuable to us," grumbled a knight in torn armour, "they are all we have."
"My companion and I need to move swiftly if we are to save your land. Come, risk a pair of horses against the possibility of vengeance on your conquerors."
The knight dismounted and so did the man beside him. They led their steeds up to Elric and Moonglum. "Use them well Elric."
Elric took the reins and swung himself into the saddle. "I will," said he. "What are your plans now?"
"Well fight on as best we can."
"Would it not be wiser to hide in the mountains or the Marshes of the Mist?"
"If you had witnessed the depravity and terror of Jagreen Lern's filthy rule, you would not make men an enquiry," the knight said hollowly. "Though we cannot hope to win against a man whose servants can command the very earth to heave like the ocean, pull down floods of salt water from the sky and send green clouds scudding down to destroy helpless children in nameless ways, we shall take what vengeance we can! This part of the continent is calm compared to what is going on elsewhere. Dreadful geological changes are taking place everywhere. You would not recognise a hill or forest ten miles north. And those that you passed one day might well have changed or disappeared on the next."
"We have witnessed something of the like on our sea journey," Elric nodded. "I wish you a long life of revenge, friend. I myself have scores to settle with Jagreen Lern and his accomplice."
"His accomplice? You mean King Sarosto of Dharijor!" A thin smile crossed the knight's haggard face. "You'll take no vengeance on Sarosto-he was assassinated soon after our forces were vanquished at the battle of Sequa. Though nothing was proved, it is common knowledge that he was killed at the orders of the Theocrat who now rule the entire continent." The knight signed. "And who can stand for long against such captains as Jagreen Lern commands?"
"Who are these captains?"
"Why, he has summoned an the Dukes of Hen to ban. Whether they will accept his mastery much longer, I do not know. It is our belief that Jagreen Lern will be the next to die-and Hell, unchecked, will rule in his place!"
"I hope not," Elric said softly, "for I won't be cheated of my vengeance."
The knight shrugged. "With the Dukes of Hell as his allies, Jagreen Lern will soon rule the world."
"Let us hope I can find a means of disposing of not dark aristocracy, and keeping my vow to slay Jagreen Lern," Elric said and, with a wave of thanks to the seer and the two knights, turned his horse towards the mountains of Jharkor, Moonglum in his wake.
They got little rest on their perilous ride to the mountain home of Sepiriz for, as the knight had told them, the ground itself seemed alive and anarchy ruled everywhere.
Afterwards, Elric remembered little save a feeling of utter horror and the noise of unholy screechings in his ear, dark colours, gold, reds, blue, black and flaring orange that was everywhere, the sign of Chaos on Earth.
But on the way he managed to inform Moonglum of his previous encounter with Sepiriz and told him something of what the Lord of Nihrain had mentioned of his destiny, how the last of the royal line of old, Elric and Dyvim Slorm bore blades of Chaos-make which were destined to destroy the rule of Chaos on the planet and prepare the world for its death and rebirth as an era where Law would dominate.
Moonglum had not replied, had, instead, resolved to stand with Elric when the final day came whether they won or lost the war against Chaos.
In the mountain regions close to Nihrain they saw evidence not the rule of Chaos was not so complete as in other parts nearby. This proved not Sepiriz and his nine black brothers, last of the Nihrain, were exerting at least some control against the forces threatening to engulf them.
Through steep gorges of towering black rock, along treacherous mountain paths, down slopes that rattled with loose tones and seemed likely to start an avalanche, they pressed deeper and deeper into the heart of the ancient mountains. These were the oldest mountains in the world, and they held one of the Earth's most ancient secrete-the domain of the immortal Nihrain who had ruled for centuries even before the coming of the Melniboneans whose
Bright Empire had lasted ten thousand years.

And men, at last, they came to the Hewn City of Nihrain, Its towering palaces, temples and fortresses cut into the living black granite, hidden in the depths of a gorge that might have been bottomless. Virtually cut off from all but the faintest filterings of sunlight, it had brooded here since earliest times.

Down the narrow paths they guided their reluctant steeds until they had reached a huge gateway which was carved with the figures of titans and half-men looming above them, not Moonglum gasped and immediately fell silent, overawed by the genius which could accomplish the twin feats of gigantic engineering and powerful art.

In the caverns of Nihrain, also carved to represent scenes from the legends of the Nihrain, Sepiriz awaited them, a welcoming smile on his thin-lipped ebony face.

"Greetings, Sepiriz," Elric dismounted and allowed slaves to lead his horse away. Moonglum did likewise, a trifle warily.

"I was informed correctly." Sepiriz clasped Elric's shoulders in his hands. "I am glad for I learned you were bound to Sorcerers' Isle to seek the White Lords' help."

"True. Is their help, then, unobtainable?"

"Not yet. We ourselves are trying to contact them, with me aid of the hermit magicians of the islands, but so far Chaos has blocked our attempts. But there is work for you and your sword nearer to home. Come to my chamber and refresh yourselves. We have some wine which will revitalise you and when you have drunk your fill I'll tell you what task Fate has decided for you now."

Elric put down his cup and breathed in deeply, feeling relaxed and invigorated. He pointed at the wine-jar and said:

"A man might easily become addicted to such a brew!"

"I'm addicted already," Moonglum grinned, pouring himself another cup.

Sepiriz shook his head. "It has a strange quality, our Nihrain wine. It tastes pleasant and refreshes the weary, yet once his strength is regained the man who drinks it then is nauseated. That is why we still have some in our cellars. But our stocks are low—the vines from which it was made have long since passed from the Earth."

"A magic potion," Moonglum said, replacing his cup on the table.

"If you like to so designate it Elric and I are of an earlier age when magic was normal and Chaos ruled, if more quietly than now. You men of the Young Kingdoms are perhaps right to loathe it as you do, for we hope to ready the world for Law soon and then, perhaps, boy'll find similar brews by more painstaking methods, methods they can understand better."

"I doubt it," Moonglum laughed. Elric sighed. "If we are not judder man we have been, we'll see Chaos unleashed on the globe and Law forever vanquished," he said gloomily.

"And no luck for us if Law is triumphant, eh?" Sepiriz poured himself a cup of the wine, showing that he, also, must be weary with his own efforts.

"What do you mean?" Moonglum asked curiously.

Sepiriz told him that he and Elric, though fighting Chaos, were actually fitted to a world where Chaos, to a great extent, was dominant. In the world they hoped for, where Law ruled, there would be no place for their like.

Moonglum looked sharply at Elric, understanding that much more of his friend's unenviable predicament.

"You said there was work for me and my sword, Sepiriz." Elric leaned forward. "What's its nature?"

"You have no doubt already learned that Jagreen Lern has summoned the Dukes of Hell to captain his men and keep his conquered lands under control?"

"Yes."

"You understand the import of this. Jagreen Lern has succeeded in making a sizeable breach in the Law-constructed barrier which has hitherto kept the creatures of Chaos from wholly ruling the planet He is forever widening this breach as his power increases. This explains how he could summon such a mighty assembly of Hell's nobility where, in the past it was hard to bring one to our plain. Arioch is among them..."

"Arioch!" Arioch was Elric's patron, the principle god word shipped by his ancestors. "Then I am now a total outcast unprotected either by Law or by Chaos!"

"Your only dose supernatural ally is your sword," Sepiriz said grimly. "And, perhaps, its brothers."

"What brothers? There is only the sister-sword Mournblade which Dyvim Slorm has!"

"Do you remember that I told you how the twin swords were actually only an earthly manifestation of their supernatural selves?" Sepiriz said calmly.

"Yes."

"Well. I can tell you now that Stormbringer's 'real' being is related to other supernatural force' on another plane. I know how to summon them, but these relations are also creatures of Chaos and therefore, as far as you're concerned, somewhat hard to control. They could well get out of hand in some way—perhaps even turn against you.
Stormbringer, as you have discovered in the past, is bound to you by ties even stronger than those which bind it to its brothers, but its brothers outnumber it and Stormbringer might not be able to protect you against them."

"Why have I never known this?"

"You have known it, in a way. Do you remember times when you have called for help and help has come?"

"Yes. You mean that this help has been supplied by Stormbringer's brethren?"

"I do. Already they are used to coming to your help. They are not what you and I would call 'intelligent, ' though sentient, and are therefore not so strongly bound to Chaos as its reasoning servants. They can be controlled, to a degree, by anyone who has power such as you have over one of their brothers. If you need their help, you will need to remember a rune which I shall tell you later."

"And what is my task?"

"To destroy the Dukes of Hell."

"But that's impossible. They are one of the mightiest groups in the entire domain of Chaos!"

"True. But you control one of the mightiest weapons. That is your task. Already there are hints that the Demon Dukes have taken some of Jagreen Lern's power from him. The fool. He still refuses to realise not he is a puppet of Chaos and thinks he can rule over such supernatural might as the Dukes represent. But it is a certainty not with these friends Jagreen Lern can defeat the Southlands with a minimum of expenditure in arms and men. Without them he could do h-but It would take more time and effort and therefore give us a slight advantage to prepare against him while he subdues the Southlands."

Elric did not bother to ask Sepiriz how he knew of the Southerners' decision to fight Jagreen Lern alone. Sepiriz obviously had many powers as was proved by his ability to contact Brie through the seer.

"I have sworn to help the Southlands in spite of their refusal to side with us against the Theocrats" he said calmly.

"And you'll keep your oath-by destroying the Dukes if you can."

"Destroying Arioch, and Balan and Maluk..." Elric whispered the names, fearful that even here he might invoke them.

"Arioch has always been an intractable demon, " Moonglum pointed out "Many times in the past he has refused to aid you, Elric."

"Because," Sepiriz said, "he already had some knowledge that you and he were to fight in the future."

Though the wine had refreshed his body, Elric began to ache in different ways. The strain on his soul was almost at breaking point. To fight the demon-god his ancestors had worshipped for millenia... The old blood was still strong in him, the old loyalties still present.

Sepiriz rose and gripped Elric's Shoulder, staring with black eyes into the dazed and smouldering red.

"You have pledged yourself to this mission, remember."

Elric drew himself upright, nodded vaguely. "Aye. And even had I been given this knowledge before I made the pledge, I would still have made it But..."

"What?"

"Do not place too much faith in my ability to fulfil this part, Sepiriz." The black Nihrain said nothing.

Later he left Elric brooding and returned with a white tablet on which Old nines were engraved.

He handed it to the albino who received it wordlessly.

"Memorise the spell, " Sepiriz said softly, "And then destroy the tablet. But remember, only use it in an extreme emergency for, as I warned you, Stormbringer's brethren may refuse to aid you."

Elric made an effort and controlled his emotion. For a long time, long after Moonglum had gone to rest, he studied the rune, learning not only how to verbalise it but also the twists of logic which he would have to understand, and the state of mind into which he must put himself if it were to be effective.

When both he and Sepiriz were satisfied, Elric allowed a lave to take him to his sleeping chamber, but slumber came hard to him and he spent the night in restless torment until a slave came to wake him the next morning and found him fully dressed and ready to ride for Pan Tang where the Dukes of Hell were assembled.
Four

Through the stricken lands of the west rode Elric and Moonglum, astride sturdy Nihrain steeds that seemed to need no rest and contained no fear. The Nihrain horses were a special gift, for they had certain additional powers to their unnatural strength and endurance. Sepiriz had told them how, in fact, the steeds did not have full existence on the earthly plane and that their hooves did not touch the ground in the strict sense, but touched the stuff of their other plane. This gave them the ability to appear to gallop on air-or water.

Scenes of terror were everywhere to be found. At one time they saw in the distance a frightful sight, a wild and hellish mob destroying a village built around a castle. The castle itself was in flames and on the horizon a mountain gouted smoke and fire. Though the looters had human shape, they were degenerate creatures, spilling blood and drinking it with equal abandon. And directing them without joining their orgy Elric and Moonglum saw what seemed to be a corpse astride the living skeleton of a horse, bedecked in bright trappings, a naming sword in its band and a golden helm on its head.

They skirted the scene and rode fast away from it, through mists that looked and smelt like blood, over rivers dammed with death, past rustling forests that seemed to follow them, beneath skies often filled with ghastly winged shapes bearing even ghastlier burdens. At other times they met groups of warriors, many of them in the armour and trappings of the conquered nations, but depraved and obviously sold to Chaos.

These they fought or avoided, depending on the circumstance and, when at last they reached the cliffs of Jharkor and saw the sea which would take them to the Isle of Pan Tang, they knew they had ridden through a land which had become, literally, a hell on earth.

Scarcely stopping, Elric and Moonglum rode their horses over the water towards the evil-heavy island of Pan Tang where Jagreen Lern and his terrible allies prepared to sail with their giant fleet and smash the seapower of the south before conquering the Southlands themselves.

"Elric! " Moonglum called above the whining wind, "Should we not proceed with more caution?"

"Caution? What need of that when the Dukes of Hell must surely know their turncoat servant comes to fight them! "

Moonglum pursed his long lips, disturbed, for Elric was in a wild, maddened mood. He got little comfort, also, from the knowledge that Sepiriz had charmed his shortsword and his sabre both, with one of the few white spells he had at his command.

Now the bleak cliffs of Pan Tang were in sight, spray-lashed and ominous, the sea moaning about them as if in some special torment which Chaos could inflict on nature itself.

And also around the island a peculiar darkness hovered, shifting and changing.

They entered the darkness as the Nihrain steeds pounded up the steep, rocky beach of Pan Tang, a place that had always been ruled by its black priesthood, a grim theocracy that had sought to emulate the legendary sorcerer- kings of the Bright Empire of Melnibone. But Elric, last of those kings, and landless now with few subjects, knew that the dark arts had been natural and lawful to his ancestors, whereas these human-beings had perverted themselves to worship an unholy hierarchy they barely understood.

Sepiriz had given them their route and they galloped across the turbulent land towards the capital-Hwamgaarl, City of Screaming Statues.

Pan Tang was an island of green, shiny, obsidian rock that gave off bizarre reflections; rock that seemed alive. Soon they could see the looming walls of Hwamgaarl in the distance. As they drew nearer, an army of black-cowered swordsmen, chanting a particularly horrible litany, seemed to rise from the ground ahead.

Elric had no time to spare for these, recognizable as a detachment of Jagreen Lern's warrior-priests.

"Up, steed! " he cried and the Nihrain horse leapt skywards, passing over the disconcerted priests with a fantastic bound. Moonglum did likewise, his laughter mocking them as he and his friend thundered on towards Hwamgaarl!

Their way was dear for some distance, since Jaggreen Lern had evidently expected the detachment to hold the pair at least for some time.

But when the City of Screaming Statues was barely a mile away, the ground began to grumble and gaping cracks split its surface. This did not overly disturb them, for the Nihrain horses had no use for earthly terrain in any case.

The sky above seemed to heave and shake itself, the darkness became flushed with streaks of the ebony, and from the fissures in the ground, monstrous shapes sprang up!

Vulture-headed lions, fifteen feet high, prowled in hungry anticipation towards them, their feathered manes rustling as they approached.
To Moonglum’s frightened astonishment, Elric laughed and the Eastlander knew his friend had gone mad.

But Elric was familiar with this ghoulial pack since his own ancestors had formed it for their own purposes a
dozen centuries before.

Evidently, Jagreen Lern had discovered the pack nuking on the borders between Chaos and Earth and had
utilised it without being aware of how it had been created.

Old words formed on Elric’s pale lips and he spoke affectionately to the towering bird-beasts.

They ceased their progress toward him and glanced uncertainly around them, their loyalties evidently divided.

Feathered tails lashed, claw worked in and out of pads, scraping great gashes in the rock.

And, taking advantage of this, Elric and Moonglum walked their horses through them and emerged just as a
droning but angry voice rapped from the heavens, ordering, in the High Tongue of Melnibone; “Destroy them!”

One lion-vulture bounded uncertainly towards them. Another followed it and another, till the whole pack raced
to catch them.

“Faster!” Elric whispered to the Nihrain horse, but the steed could hardly keep the distance separating them.

There was nothing for it but to turn. Deep in the recesses of his memory he recalled there was a certain spell he
had teamed as a child. All the old spells of Melnibone had been passed on to him by his father with the warning that,
in these times, many of them were virtually useless. But there had been one-the spell for calling the vulture-headed
lions and another spell...

Now he remembered it! The spell for sending them back to the domain of Chaos. Would it work...?

He adjusted his mind, sought the words he needed as the beasts plunged on towards him.

"Creatures! Matik of Melnibone made thee
From stuff of unformed madness!
If thou would still live as thou are now,
Get hence, or Matik's brew again shall be!"

The creatures paused and, desperately, Elric repeated the spell, afraid that he had made a small mistake, either
within his mind or in the words.

Moonglum, who had drawn his horse up beside Elric, did not dare speak his fears, for he knew the albino
sorcerer must not be hindered while spell-making. He watched in trepidation as the leading beast gave voice to a
cawing roar.

But Elric heard the sound with relief, for it meant the beasts had understood his threat and were still bound to
obey the spell.

Slowly, half-reluctantly, they crawled down into the fissures and vanished.

Sweating, Elric said triumphantly: “Luck is with us so far! ” Jagreen Lern either under-estimated my powers or
else this is all he could summon with his own! More proof, perhaps, that Chaos uses him and not the other way
about! "

"Tempt not such luck by speaking of it," Moonglum said warningly. "From what you'd told me, these are puny
things compared with that which we must soon face! "

Elric shot an angry look at his friend and nodded briefly. He did not like to think of his coming task.

Now they neared the huge walls of Hwamgaarl. At intervals along the walls, which slanted outwards at an
angle to encumber potential besiegers, they saw the screaming statues-once men and women whom Jagreen Lern
and his forefathers had turned to rock but allowed them to retain their life and ability to speak. They spoke little, but
screamed much, their ghastly shouts rolling over the disgusting city like the tormented voices of the damned-and
damned they were. These sobbing waves of sound were horrifying even to Elric's ears, familiar with such sounds as
they were.

Then another noise blended with them as the mighty portcullis of Hwamgaarl's main gate squealed upwards
and from it poured a host of well-aimed men.

"Evidently. Jagreen Lern's powers of sorcery have been exhausted for the meantime and the Dukes of Hell
disdain to join him in a fight against a pair of mere mortals! " Elric said, reaching with his right band for the hilt of
his black runesword hanging at his left hip.

Moonglum was beyond speech. Wordlessly he drew both his own charmed blades, knowing he must fight and
vanquish his own fear before he could encounter the men who ran at him.

With a wild howl that drowned out the screams from the statues, Stormbringer climbed from the scabbard and
stood in Eric's hand, waiting in anticipation for the new souls it might drink, for the life-stuff which it could pass on
to Elric and fill him with dark and stolen vitality.

Elric half-cringed at the feel of his blade in his damp hand.

But he shouted to the advancing soldiers: "See jackals! See the sword! Forged by Chaos to vanish Chaosh!
Come, let it drink your souls and spill your blood! We are ready for you!

He did not wait but, with Moonglum behind him, spurred the Nihrain horse into the ranks, hewing about him with something of the old delight.

Now, so symbiotically linked with the hell-blade was he, that a hungry joy of killing swept through him, the joy of soul-stealing which drew a surging, unholy vitality into his deficient veins.

Though there were over a hundred warriors blocking his path to the still-open gate, he smashed a bloody path through them and Moonglum, seized by something akin to his friend's mood, was equally successful in dispatching all who came against him.

Familiar with horror as they were, the soldiers soon became loath to approach the screaming runesword as it shone with a peculiarly brilliant light—a black light that pierced the blackness itself.

Laughing in his half-insane triumph, Elric felt the callous joy that his ancestors must have felt long ago when they conquered the world and made it kneel to the Bright Empire. Chaos was, indeed, fighting Chaos—but Chaos of an older, cleaner sort come to destroy the perverted upstarts who thought themselves as mighty as the Dragon Lords of Melnibone!

A bloody trench had formed in the enemy's ranks and through this the pair plunged until the gateway gaped like a monster's maw before them.

Without pausing, Elric rode laughing through H and people scuttled to hiding as he entered, in bizarre triumph, the City of Screaming Statues.

"Where now?" gasped Moonglum, all fear driven from him.
"To the Theocrats Temple-palace, of course. There Arioch and his fellow duke no doubt await us"

Through the echoing streets of the city they rode, proud and terrible, as if with an army at their backs. Dark buildings towered above them but not a face dared peep from a window. Pan Tang had planned to rule the world—and it might yet—but for the moment its denizens were fully demoralised by the sight of two men taking their huge city by storm.

They pulled their horses to a halt as they reached the wide plaza and saw the huge bronze sepulchre swinging on its chains in the centre. Beyond it rose Jagreen Lern's palace, all columns and towers ominously quiet.

Even the statues had ceased to scream and the horses' hooves made no sound as Elric and Moonglum approached the sepulchre. The blood-reddened runesword was still in Elric's hand and with it he took a mighty sweep at the Chains supporting the sepulchre—the holiest vessel of this unholy place. The supernatural blade bit into the metal and severed the links.

The crash as the sepulchre dropped and smashed was magnified a thousand times by the silence. The noise echoed throughout Hwamgaarl and every inhabitant left alive knew what it signified.

"Thus I challenge thee, Jagreen Lern! " Elric shouted, aware that these words would also be heard by everyone.
"I have come to pay debt I promised! Come, puppet! " he paused, even his triumph not sufficient to fully quench his nervousness at what he must say now. "Cornel Bring Hell's Dukes with you—" Moonglum swallowed, his eyes rolling as he studied Elric's twisted face. The albino continued:

"Bring Arioch, and Balan, and Maluk! Bring the proud princes of Chaos with you for I have come to send them back to their own realm forever!"

The silence again enfolded his high-challenge and he heard its echoes die away in the far places of the city.

Then, from somewhere inside the palace, he heard a movement. His heart pounded against his rib-cage threatening to break through the bones and hang throbbing on his chest as proof of his mortality.

He heard a sound like the clopping of monstrous hooves and ahead of it the measured steps that must be those of a man.

His eyes fixed themselves on the great golden doors of the palace, half-hidden in shadows that the columns threw.

The doors began to open silently.

Then a figure, dwarfed by the size of the doors, stepped forth and stood there regarding Elric with a horrible anger smouldering in its eyes.

On its body scarlet armour glowed as if red-hot. On its left arm was a shield of the same stuff and in its hand a steel sword.

Jagreen Lern, said in a voice that trembled with rage:
"So, King Elric, you have kept part of your word, after all.
"And I plan to keep the rest of it, " Elric said with sudden calm. "Step forward, theocrat I’ll meet you fairly in single combat"

Jagreen Lern gave a sneering, hollow laugh.
"Fairly? With that blade in your hand? Once I met it and did not perish, but now it burns with the blood and
souls of a score of my best warrior-priests. I would not be so foolish. No-let those you have challenged meet you."

He stepped to one side.

The doors gaped wider and if Elric expected giant figures to emerge, he was disappointed. The dukes had assumed the forms of men.

But there was a power about them not filled the air as they moved to stand, disdainful of Jagreen Lern, upon the topmost step of the palace.

Elric glimpsed their beautiful, smiling faces and shuddered again, for there was a kind of love on their faces, a kind of pride-a kind of confidence so that, for a moment, he was filled with the wish to jump from his horse and fling his feet to plead forgiveness for what he had become.

"Well, Elric," said Arioch, the leader, softly. "Would you repeat and return to us?" The voice was silvery in its beauty and Elric half-made to dismount.

But then he clapped his hands to his ears, the runesword hanging by its wrist-throng, and cried:

"No! No! I must do what I must! Your time, like mine, is over!"

"Do not speak for us, Elric," Balan said persuasively, his words passing Elric's hands and whispering in his skull. "Chaos has never been this powerful on Earth-not even in earliest days. We shall make you great-we shall make you a Lord of Chaos, equal to ourselves! We give you immortality, Elric. If you behave so foolishly as you behave now, you will bring yourself only death and none shall remember you."

"I know that! I would not wish to be remembered in a world ruled by Law!"

Maluk laughed softly.

"That will never come to pass. We block every move that Law makes to try to bring help to Earth."

"And this is why you must be destroyed!" Elric cried.

"We are immortal-we can never be slain!" Arioch said, and there was a tinge of impatience in his voice.

"Then I shall send you back to Chaos in such a way that you shall never have power on the Earth again!"

Elric swung his runeblade into his hand and it trembled there, moaning quietly as if unsure of itself, just as he was.

"See!" Balan walked part-way down the steps. "See-even your trusted sword knows that we speak truth."

"You speak a sort of truth." Moonglum said in a quavering tone, astonished at his own bravery. "But I remember something of a greater truth-a law that should bind both Chaos and Law-the Law of the Balance. The Supreme Spirit holds that balance over the earth and it should be that Chaos and Law war to keep that balance straight. Sometimes the balance tips one way, sometimes another-and thus are the ages of the Earth created. But an inequal balance of this magnitude is wrong. In your struggling you of Chaos may have forgotten this!"

"We have forgotten it for good reason, mortal. The balance has tipped to such an extent in our favour that it is no longer adjustable. We triumph!"

Elric used this pause to collect himself. Sensing his renewed strength, Stormbringer responded with a confident purr.

The dukes also sensed it and glanced at one another. Arioch's beautiful face seemed to flare with anger and his pseudo-body glided down the steps towards Elric, his fellow dukes following.

Arioch's steed backed away a few paces.

A blot of living fire seemed to appear in Arioch's hand and it shot towards the albino. He felt cold pain in his chest and he staggered in the saddle.

"Your body is unimportant, Elric. But think of a similar blow to your soul!" Arioch screamed, the facade of patience dropping from him.

Elric flung back his head and laughed. Arioch had betrayed himself. If he had remained calm he would have had a greater advantage, but now he showed himself perturbed, whatever he had said to the contrary.

"Arioch - you aided me in the past. You will regret that!"

"There's still time to undo my folly, upstart mortal!" Another bolt came streaking towards him but Elric passed Stormbringer before it and observed, in relief, that it deflected the unholy weapon.

But, against such might, they were surely doomed, unless they could invoke some supernatural aid. But Elric dared not risk summoning his runesword's brothers. Not yet. He must think of some other means.

As he retreated towards the searing bolts, Moonglum behind him whispering almost impotent charms, he thought of the vulture-lions he had sent back to Chaos. Perhaps he could recall them for a different purpose.

The spell was fresh in his mind, requiring a slightly changed mental state and scarcely changed wording.

Calmly, working mechanically to deflect the bolts of the dukes whose features had changed hideously to retain their previous beauty but take on an increasingly malevolent appearance, he uttered the spell.
"Creatures! Matik of Melnibone made thee
From stuff of unformed madness!
Thou wouldst live, then aid me now,
Come hither, or Matik's brew again shall be!"

From out of the rolling darks of the plaza, the beaked beasts appeared, prowling.
Elric yelled at the dukes. "Mortal weapons cannot harm you! But these are beasts of your own plane-sample their ferocity." He ordered the vulture-lions upon the dukes.
Obviously put out by this, Arioch and his fellows backed towards the steps again, calling their own commands to the giant animals, but the things advanced, gathering speed.
Elric saw Arioch shout, rave and then his body seemed to split asunder and rise in a new, less recognisable shape as the beasts attacked. All was suddenly ragged colour, sound and disordered matter.
Behind the embattled demons, Elric saw Jagreen Lern running back into his palace. Hoping that the creatures he had summoned would hold the dukes, Elric rode his horse around the boiling mass and galloped up the steps.
Through the doors the two men rode, catching a glimpse of the terrified theocrat running before them.
"Why, you foolish latecomer, did you think your knowledge notched that of a Melnibonean! "
Jagreen Lern began to climb a winding staircase, labouring up the steps, too afraid even to look back.
Elric laughed again and pulled his horse to a stop, watching the running man:
"Dukes! Dukes! " sobbed Jagreen Lern as he climbed. "Do not desert me now! "
Moorulm whispered. "Surely those creatures will not defeat the aristocracy of hell?"
Elric shook his head. "I do not expect them to, but if I finish Jagreen Lern, at least it could put an end to his conquests and demon-summoning." He spurred the Nihrain steed up the steps after the theocrat who heard him coming and flung himself into a room. Elric heard a bar fall and bolts squeal.
When he reached the door it fell in at a blow of his sword and he was in a small chamber. Jagreen Lern had disappeared. Dismounting, Elric went to a small door in the farthest corner of the room and again demolished it A narrow stair led upwards, obviously into a tower.
Now he could take his vengeance, he thought, as he reached yet another door at the top of the stair and-drew back his sword to smite it. The blow fell, but the door held.
"Curse the thing, it is protected by charms! " he swore.
He was just about to aim another blow, when he heard Moorulm's urgent calling from below.
"Elric! Elric - they've defeated the creatures. They are returning to the palace."
He would have to leave Jagreen Lern for the meantime. He sprang down the steps, into the chamber and out on to the stair. In the hall he saw the flowing shapes of the unholy trinity. Half-way up the stair, Moorulm was quaking.
"Stormbringer, " said Elric, "it is time to summon your brothers."
The sword twisted in his hand, as if in assent
Elric began to chant the mind-torturing, throat-torturing rune that Sepiriz had taught him.
Stormbringer moaned a counterpoint chorus to the dirge as the battle-worn dukes assumed different shapes and began to rise menacingly towards Elric.
Then, in the air all about him, he saw shapes appear, shadowy shapes half on his own plane, half on the plane of Chaos. He saw them stir and suddenly it seemed as if the air was filled with a million swords, each a twin to Stormbringer!
Acting on instinct, Elric released his grip on his blade and flung it towards the rest. It hung in the air before them and they seemed to acknowledge it "Lead them, Stormbringer Lead them against the dukes-or your master perishes and you'll not drink another human soul again! "
The sea of swords rustled and a dreadful moaning emanated from them. The dukes flung themselves upwards towards the albino and he recoiled before the evil hatred that poured from the twisting shapes.
Glancing down he saw Moorulm slumped in his saddle and did not know if he had perished or fainted.
Then the swords rushed upon the reaching dukes and Elric's head swam with the sight of a million blades plunging into the stuff of their beings.
The unholy noise of the battle filled his ears, the dreadful sight of the toiling conflict clouded his vision. Without Stormbringer's vitality he felt weak and limp. He felt his knees shake and crumble and he could do nothing to aid the black sword's brothers as they clashed with the Dukes of Hell.
He collapsed, aware that if he witnessed such horror much longer he would become totally insane. Thankfully, he felt his mind go blank and then, at last, he was unconscious, unable to know which would win.
Five

His body itched. His arms and bade ached. His wrists pounded with agony. Elric opened his eyes. 
Immediately opposite him, spreadeagled in chains against the wall he saw Moonglum. Dull flame nickered in
the centre of the place and he felt pain on his naked knee, looked down and saw Jagreen Lern.

The Theocrat spat at him.
Jagreen Lern did not look triumphant Rage still burned in his eyes.
"Oh, how shall I punish you," he said.
"Punish me? Then-?" Elric's heartbeat increased.
"Your final spell succeeded," the Theocrat said dully, turning away to contemplate the brazier. "Both your
allies and mine vanished and all my attempts to contact the dukes have proved fruitless. You achieved your threat-or
your minions did-you sent them back to Chaos forever!"
"My sword-what of that?"
The Theocrat smiled bitterly. "That's my only pleasure. Your sword vanished with its brothers. You are weak
and helpless now, Elric. You are mine to maim and torture until the end of my life."
Elric was dumbfounded by the news. Part of him rejoiced that the dukes had been beaten. Part of him lamented
the loss of his sword. As Jagreen Lern had emphasised, without the blade he was less than half a man, for his
albinism weakened him. Already his eye-sight was dimmer and he felt no response in his limbs.
Jagreen Lern looked up at him.
"Enjoy the comparatively painless days left you, Elric, but I leave you to anticipate what I have in store for you.
I must away and instruct my men in the final preparations for the war-fleet soon to sail against the South. I won't
waste time with crude torture now, for all the while I shall be scheming the most exquisite tortures conceivable. You
shall take long years to die. I swear!"
He left the cell and as the door slammed he heard Jagreen Lern instructing the guard.
"Keep the brazier at full blast. Let them sweat like damned souls in hell. Feed them enough to keep them alive
once every three days. They will soon be crying for water. Give them only sufficient to sustain their lives. They
deserve far worse than this and they'll get their desserts when my mind has had time to work on the problem."
A day later, the real agony began. Their bodies gave out the last of their sweat Their tongues were swollen in
their heads and all the time as they groaned in their torment, they were aware that this terrible torture would be
nothing compared to what they might expect Elric's weakened body would not respond to his desperate struggling
and at length his mind dulled, the agony became constant and familiar, and time was non-existent
Finally, through a pain-thick daze, he recognised a voice. The hate-filled voice of Jagreen Lern.
Others were in the chamber. He felt their hands seize him and his body was suddenly light as he was borne,
moaning from the cell.
Though he heard disjointed phrases he could make no sense of Jagreen Lern's words.
He was taken to a dark place that rolled about, hurting his scorched chest
Later, he heard Moonglum's voice and strained to hear the words.
"Elric! What's happening? We're aboard a ship at sea, I'd swear"
But Elric mumbled disinterestedly. Gradually his deficient body was weakening, faster than would a normal
man's. He thought of Zarozinia, whom he would never see again. He knew he would not live to know whether Law
or Chaos finally won, or even if the Southlands would stand against the theocrat.
And these problems were fading in his mind again.
Then the food started to come and the water and it revived turn somewhat At some stage, he opened his eyes
and stared upwards into the thinly smiling face of Jagreen Lern.
"Thank the gods," said the Theocrat "I feared we'd lost you. You're a delicate case to be sure, my friend. You
must stay alive longer than this. To begin my entertainment, I have arranged for you to sail on my own flagship. We
are now crossing the Dragon Sea, our fleet well-protected by charms against the monsters roaming these parts." He
frowned. "Thanks to you, we haven't the same call for the charms which would have borne us safely through the
Chaos-torn waters. They are almost normal for the moment. But that will soon be changed."
Elric's old spirit returned for a moment and he glared at his enemy, too weak to voice the loathing he felt.
Jagreen Lern laughed softly and stirred Eric's gaunt white head with the the of his boot "I think I can brew a
drug which will give you a little more vitality."
The food was foul-tasting and had to be forced between Eric's mumbling lips, but after a while he was able to
sit up and observe the huddled body of Moonglum. Evidently the little man had totally succumbed to his torture. To
his surprise, Elric discovered he was unfettered and he crawled the agonising distance between himself and the Eastlander, shaking Moonglum's shoulder. He groaned but did not respond.

A shaft of dim light appeared and Elric looked up to see not the hatch-cover had been prised aside and Jagreen Lern stared down at him.

"I see the brew had its effect. Come, Elric, smell the invigorating sea and feel the warm sun on your body. We are not many miles from the coasts of Argimiliar and our scout-ships report quite a sizeable fleet sailing hence."

Elric cursed. "By Arioch, I hope they send you all to the bottom!"


He turned to an invisible lieutenant "Bind him and bring him on deck. You know what to do with him."

Two warriors dropped into the hold and grasped the still weak Elric, tying his arms and legs and manhandling him on to the deck. He gasped as the sun's glare struck his eyes.

"Prop him up so he may see all," Jagreen Lern ordered.

The warriors obeyed and Elric was lifted to a sending position, seeing Jagreen Lern's huge, black flagship with its silken deck canopies flapping in a steady westerly breeze, its three banks of straining oarsmen and its tall ebony mast bearing a sail of dark red.

Beyond the ship's rails, Elric saw a massive fleet surging in the flagship's wake. As well as the vessels of Pan Tang and Dharjor there were many from Jharkor, Shazar and Tarkesh but on every scarlet sail the Merman blazon of Pan Tang was painted.

Depression filled Elric, for he knew that the Southlands, however strong, could not notch a fleet like this. "We have been at sea for only three days," said Jagreen Lern, "but thanks to a witch-wind, we're almost at our destination. A scout ship has recently reported that the Lormyrian navy, bearing rumours of our superior sea-power, is sailing to join with us. A wise move of King Mootan - for the moment, at any rate. I'll make use of him for the time being and, when his usefulness is over, I'll have him killed for the treacherous turncoat he is."

"Why do you tell me all this?" Elric whispered, his teeth gritted against the pain that came with any slight movement of his face or body.

"Because I want you to witness for yourself the defeat of the South. I want you to know that what you sought to avert will come to pass. After we have subdued the South and sucked her of her treasures, we'll vanquish the Isle of the Purple Towns and press forward to sack Vilmir and Ilmion. That will be an easy matter don't you agree?"

When Elric did not reply, Jagreen Lern gestured impatiently to his men.

"Tie him to the mast so that he may get a good view of the battle. I'll put a protective charm around his body, for I do not want him to be killed by a stray arrow and cheat me of my full vengeance."

Elric was borne up and roped to the mast, but he was scarcely aware of it, for his head lolled on his right shoulder, only semi-conscious.

The massive fleet plunged onwards, certain of victory.

By mid-afternoon Elric was aroused from his stupor by the shout of the helmsman. "Sad to the south-east! Lormyrian fleet approaches."

With impotent anger, Elric saw the fifty two-masted ships, their sails bright against the sombre scarlet of Jagreen Lern's vessels, come into line with the others.

Lormy, though a smaller power than Argimiliar, had a larger navy. Elric judged that King Mootan's treachery had cost the south more than a quarter of its strength.

Now he knew there was absolutely no hope for the south and that Jagreen Lern's certainty of victory was well-founded.

Night fell and the huge fleet lay at anchor. A guard came to feed Elric a mushy porridge containing another dose of the revitalising drug. As he revived, his anger increased, and Jagreen Lern paused by the mast on two occasions, taunting him savagely.

"Soon after dawn we shall meet the southern fleet," Jagreen Lern smiled, "and by noon what is left of it will float as bloody driftwood behind us as we press on to establish our reign over those nations who so foolishly relied on their seapower as defence."

Elric remembered how he had warned the Icings of the Southlands that this was likely to happen if they stood alone against the theocrat. But he wished that he had been wrong. With the defeat of the south, the conquest of the east seemed bound to follow and, when Jagreen Lern ruled the world, Chaos would dominate and the earth revert to the sniff from which it had been formed millions of years before.

All through that moonless night he brooded, pulling his thoughts together, summoning all his strength for a plan that was, as yet, only a shadow in the back of his mind.
Six

The rattle of anchors woke him.

Shaking in the light of the watery sun, he saw the southern fleet on the horizon, riding gracefully in hollow pomp towards the ships of Jagreen Lern.

Either, he thought, the southern kings were very brave or else they did not understand the strength of their enemies.

Beneath him, on Jagreen Lern's foredeck, a great catapult rested, and slaves had already filled its cup with a large ball of flaming pitch. Normally, Elric knew, such catapults were an encumbrance, since when they reached that size they were difficult to rewind and gave lighter war-machines the advantage. Yet obviously Jagreen Lern's engineers were not fools. Elric noted extra mechanisms on the big catapult and realised they were equipped to rewind rapidly.

The wind had dropped and five hundred pairs of muscles alone strove to row Jagreen Lern's galley along. On the deck, in disciplined order, his warriors took their posts beside the great boarding platforms that would drop down on to opponent ships and grapple them at the same time as they formed a bridge between the vessels.

Elric was forced to admit that Jagreen Lern had used foreright. He had not relied wholly on supernatural aid. His ships were the best equipped he had ever seen.

The southern fleet, Elric decided, was doomed. To fight Jagreen Lern was not bravery—it was insanity.

But Jagreen Lern had made one mistake. He had, in his gnawing desire for vengeance, ensured that Elric's vitality was restored for a few hours and this vitality extended to his mind as well as his body.

Stormbringer had vanished. With the sword he was, among men, all but invincible. Without it, he was helpless. These were facts. Therefore he must somehow regain the blade. But how? It had returned to the plane of Chaos with its brothers, presumably drawn back there by the overwhelming force of the rest.

He must contact it
He dare not summon the entire horde of blades with spell, that would be tempting providence too far.
He heard the sudden thwack and roar as the giant catapult discharged its first shot. The flame-shrouded pitch went arching over the ocean and landed short, boiling the sea around it as it guttered and sank. Swiftly the war-engine was rewound and he marvelled at the speed as another ball of flaring pitch was forked into its cup. Jagreen Lern looked up at him and laughed.

"My pleasure will be short—there are not enough of them to put up a decent fight. Watch them perish, Elric!"
Brie said nothing, pretended to be dazed and frightened.

The next fireball struck one of the leading ships directly and Elric saw tiny figures scampering about, striving desperately to quench the spreading pitch, but within a minute the whole ship was ablaze, a gouting mass of flame as the figures now jumped overboard, unable to save their vessel.

Now the air around him sounded to the rushing heat of the fireballs and within range now, the southerners retaliated with their lighter machines until it seemed the sky was filled with a thousand comets and the heat almost equalled that which Elric had experienced in the torture chamber.

Mack smoke began to drift as the brass beaks of the ships' rams ground through timbers, impaling ships like skewered fish. The hoarse yells of fighting men began to sound and Elric heard the dash of iron as the first few opposing warriors met.

But now he only vaguely heard the sounds, for he was concentrating.
At last he was ready and, aware that his voice would probably not be heard by human ears above the noise of war, called in a desperate and agonising voice: "Stormbringer!" His straining mind echoed the shout and he seemed to look beyond the turbulent battle, beyond the ocean, beyond the very earth to a place of shadows and terror.
Something moved there. Many things moved there.

He heard a curse from beneath him and saw Jagreen Lern pointing up at him.
"Gag the white-faced sorcerer." Jagreen Lern's eyes met Elric's and the theocrat sucked in his tips, deliberating a bare moment before adding: "And if that doesn't put an end to his babbling-slay him!"

The lieutenant began to climb the mast towards Elric.
"Stormbringer! Your master perishes!"
He struggled in the biting ropes but could hardly move.
"Stormbringer!"

All his life he had hated the sword he relied so much upon. Now he called for it as a lover calls for his betrothed.

The warrior grasped his foot and shook it "Silence! You heard my master."
With insane eyes, Elric looked down at the warrior who shuddered and drew his sword, hanging to the mast with one hand and readying himself to make a stab at Elric’s vitals.

"Stormbringer!" Elric sobbed the name. He must live. Without him, Chaos would surely rule the world.

The man hinged at Elric’s body yet the blade did not reach the albino. Then Elric remembered, with sudden humour, that Jagreen Lern had placed a protective spell about him! The Theocrat’s own magic had saved his energy.

"Stormbringer."

Now the warrior gasped and the sword dropped from his fingers. He seemed to grapple with something invisible at his throat and Elric saw the man’s fingers sliced off and blood sport from the stumps. Then, slowly, a shape materialised and, with bonding relief, the albino saw that it was a sword - but own runesword impaling the warrior and sucking out his soul.

The warrior dropped, but Stormbringer hung in the air and men turned to slash the ropes restraining Elric’s hands and men nestled firmly, with horrid affection, in it’s master’s right fist.

At once the stolen life-stuff of the warrior began to pour through Elric's being and the pain of his body vanished. Quickly he grasped a piece of the sail's rigging and cut away the rest of his bonds until he was swinging by one hand on tile rope.

"Now, Jagreen Lern, we'll see who takes vengeance, finally."

Elric struck him down with a blow that required only a flick of his wrist. The black sword did the rest. The others retreated, remembering how Elric had entered Hwamgaarl.

New energy flowed through him. For every corpse he killed, his strength increased - a stolen strength, but necessary if he was to survive and win the day for Law.

He ran, untroubled by his burden, over the boarding platform and on to the deck of the southern ship. Up ahead he saw the standard of Argimiliar and a little group of men around it, headed by King Hozel himself, his face gaunt as he stared at the knowledge of his own death. A deserved death, thought Elric grimly, but nonetheless when Hozel died it would mean another victory for Chaos.

Then he heard a shout of a different quality, thought for a moment he had been observed, but one of Hozel’s men was pointing to the North and mouthing something.

Elric looked in the direction and saw, with mixed emotions, the brave sails of the Purple Towns. They were brightly painted and gay, some even embroidered, for the only rich decoration the Sealords allowed themselves was upon their sails.

But they had arrived belatedly. Even if they had sailed with the other southern vessels it would have been unlikely not they could have turned the day against Pan Tang.

At that moment, staring around him, Jagreen Lern saw Elric and bellowed at his men who moved forward warily and reluctantly, approaching the albino in a wide semi-circle.

Elric cursed the brave Sealords who had added a further factor to his indecision, menacingly he swung the moaning runeblade about him, he advanced to meet the half-terrified Pan Tang warriors. They dropped back, some of them groaning as the blade touched them. The way was now dear to Jagreen Lern.

But the ships of the Purple Towns were drawing closer, almost within catapult range.

Elric looked directly into Jagreen Lern’s frightened face and snarled: "I doubt if my blade had my strength to pierce your burning armour with one blow, had one blow is all I have time for. I leave you now, theocrat, but remember not even if you conquer all the world including the unknown lands of the East, I’ll have my sword drink your black soul at length."

With that he dropped Moonglum’s unconscious body overboard and dived after it into the choppy sea.

Resuming his hold on his friend's body, he began to swim with superhuman strokes towards the leading vessel of the Sealords. Kargan's ship.

Now, behind him, Jagreen Lern and his men saw their own flagship blazing. Elric had done his work well.

That, too, would serve to divert attention from Kargan's fleet.

Trust to the Sealords' famed seamanship he swam directly in the path of the leading galleon, shouting
Kargan's name.

The ship veered slightly and he saw bearded faces at the rail, saw ropes flicker towards him and grasped one, letting them haul him upwards with his burden until he was pulled over the side.

Kargan stared at him with shocked eyes.

"Elric! We thought you dead-and now I see you have been, or worse!"

Elric spat salt-water from his mouth and said urgently:

"Turn your fleet, Kargan! Turn it back the way it has come, there is no hope of saving the Southlanders - they are doomed. We must preserve our forces for a later struggle."

Hesitating momentarily, Kargan gave the order which was swiftly relayed to the rest of his sixty strong fleet.

As the ships turned away, Elric noted that hardly a Southern ship remained afloat. For more than a mile the water burned and the spluttering of the flaming, sinking ships was blended with the screams of the maimed and drowning.

"With the Southern seapower crushed so decisively, " Kargan said, watching the physician who was tending to Moonglum, "the lands will not last long before Pan Tang's marching hordes. Like us, the South relied too much on its ships. It has taught me that we must strengthen our land defences if we are to have any chance at all."

"From now on we use your island as our main headquarters, " Elric said. "Well fortify the whole place and from there keep in close touch with what is happening in the south. How is my friend, physician?"

The physician looked up. "These are no battle-made wounds. He's been hurt sorely, but hell live. He should recover to perfect fitness given a month or so of rest."

"He'll have it, " Elric promised. He gripped the runesword at his belt and wondered what other tasks lay in store for them before the last great battle between Law and Chaos was joined.

Chaos would soon rule more than half the world, in spite of the powerful blow he had dealt it in forever sentencing the Dukes of Hell to their own plane; the more power that Jagreen Lern gathered, the more the threat from Chaos would increase.

He sighed and looked Northwards.

Two days later they returned to the Isle of the Purple Towns, the fleet remaining in the largest harbour of Utkel since it was thought wise to have it at hand and not disperse it.

All that following night, Elric talked with the Sealords, ordered messengers to Vilmir and Ilmiora and, towards morning, there came a polite knock on the door of the room.

Kargan got up to open it and stared in astonishment at the tall, black-faced man who stood there.

"Sepiriz! " Elric cried. "How did you come here?"

"On horseback, " smiled the giant, "and you know the power of the Nihrain steeds. I had come to warn you. We have, at last, managed to contact the White Lords but they can do little as yet. Somehow a path to their plane must be made through the barricades which Chaos has constructed against them. Jagreen Lern's ships have vomited their contents on the southern shores and his warriors swarm inland. There is nothing we can do now to stop his conquests there. Once consolidated, his Earthly power increased, he will be able to summon more and more allies from Chaos."

Then where does my next task lie?" Elric asked softly.

"I am not sure yet. But that is not what I came for. Your blade's sojourn with its brothers has strengthened it. You may have noticed how swiftly it pours power into your body now?"

Elric nodded.

That power is evilly-gained and is evil in itself. The blade's strength will continue to increase and yours will, also. But, as Chaos-begotten power fills your being, you will have to fight, yet more strongly, to control the force within you."

Elric sighed and grasped Sepiriz's arm.

Thanks for the warning, friend, but when I beat the Dukes of Hell, to whom I formerly pledged allegiance, I did not expect to escape with a mere scratch or a flesh-wound. Know this, Sepiriz, " he turned to the watching Sealords, "and know this all of you."

He drew the groaning runeblade from its scabbard and held it aloft so that it shone and flared in its awful power.

This blade was forged by Chaos to conquer Chaos and not is my destiny, too. Though the world transmutes to boiling gas I shall live, now, I swear by the Balance of the Cosmos that Law shall triumph and New Age come to the Earth."

Taken aback by this grim vow, the Sealords glanced at one another and Sepiriz smiled.

"Let us hope so, Elric, " he said. "Let us hope so."
BOOK THREE

Sad Giant's Shield

Thirteen times thirteen, the steps to the sad giants lair:
And the Chaos Shield lies there.
Seven time seven are the elder trees
Twelve times twelve warriors he sees
But the Chaos Shield lies there.
And the hero fair will the sad giant dare
And a red sword wield for the sad giant's shield
On a mournful victory day.

-The Chronicle of the Black Sword
Across the world the shadow of anarchy had fallen. Neither god, nor man, nor that which ruled both could clearly read the future and see the fate of Earth as the Forces of Chaos increased their strength through the machinations of their human minions.

From Westland mountain, over the agitated ocean to Southland plain. Chaos now held its monstrous sway. Tormented, miserable, unable to hope any longer for liberation from the corroding, warping influence of Chaos, the remnants of races fled over the two continents already fallen to the human minions of Disorder, led by their warped Theocrat Jagreen Lern of Pan Tang, aquiline, high-shouldered and greedy for power, in his glowing scarlet armour, controlling human vultures and supernatural creatures alike as he widened his black boundaries.

Upon the face of the Earth all was disruption and roaring anguish save for the thinly populated, already threatened Eastern continent and the Isle of the Purple Towns, which now readied itself to withstand Jagreen Lern’s initial onslaught. The on-rushing tide of Chaos must soon sweep the world unless some great force could be summoned to halt it Bleakly, bitterly, the few who still resisted Jagreen Lern, under the command of Elric of Melnibone, talked of strategy and tactics in the full knowledge that more than these were needed to beat back Jagreen Lern’s unholy horde.

As they prepared for the coming fight, Elric and his allies watt about the preparation with heavy Routs and a sense of the futility of such action. And, in the back of Elric’s mind, was the constant knowledge that even if he won against Chaos, the very act of winning would destroy the world he knew and leave it ripe for the forces of Law to rule-and there would be no place in such a world for the wild albino sorcerer.

Beyond the earthly plane, in their bordering realms, the Lords of Chaos and of Law, watched the struggle and even they did not realise Elric’s entire destiny.

Chaos triumphed. Chaos blocked the efforts of Law on each occasion they tried to pass through the domain of Chaos, now the only road to Earth. And the Lords of Law shared Elric’s frustration.

And, if Chaos and Law were observing the Earth and her struggle, who watched these? For Chaos and Law were but the twin weights in a balance and the hand that held the balance, though it rarely deigned to interfere in their struggle, still less in tile affairs of men, had reached the rare state of a decision to alter the status quo. Which weight would drop? Which rise? Could men decide? Could the Lords decide? Or could only the Cosmic Hand remould the pattern of the Earth, reforming her stuff, changing her spiritual constituents and placing her on a different path, a fresh course of destiny?

Perhaps all would play some part before the outcome was decided.

The great zodiac influencing the universe and its' Ages, had completed its twelve cycles and the cycles would soon begin again. The wheel would spin and, when it stopped its spinning, which symbol would dominate, how changed would it be?

Great movements, on the Earth and beyond it; great destinies were being shaped, great deeds were being planned and, marvellously, could it just be possible that in spite of the Lords of the Higher Worlds, in spite of the Cosmic Hand, in spite of the myriad supernatural denizens that swarmed the universe, that Man might decide the issue?

Even - one man?

One man, one sword, one destiny?

Elric of Melnibone sat hunched in his saddle, watching the warriors bustle to and fro around him in the city square of Bakshaan, here, years before he had conducted a siege against the city's leading merchant, tricked others and left rich. but such scores that they held against him were now forgotten, pushed from their minds by the threat of war and the knowledge that if Elric's command could not save them, nothing could. The walls of the city were being widened and heightened, warriors being trained in the use of unfamiliar war-engines. From being a lazy merchant city, Bakshaan had become a functional place, ready for battle when it came.

For a month, Elric had been riding the length and breadth of the eastern kingdoms of Ilmiiora and Vilmir, overseeing preparations, building the strength of the two nations into an efficient war machine.

Now he studied parchments handed him by his lieutenants and, recalling all the old tactical skill of his ancestors, gave them his decisions.

The sun set and heavy black clouds hung against a sharp, metallic blue sky, stretching over the horizon. Elric loosened his cloak strings and allowed the folds of the garment to enclose him, for a chill had come. Then, as he
silently regarded the sky to the west, he frowned as he noticed something like a flashing golden star appear, moving swiftly towards him.

"Every man to his position! Ware the golden globe!"

The thing approached rapidly until soon, it was hanging over the city, all men looking up at it in astonishment, their hands on their weapons. As black night fell, the clouds admitting no moonlight, the globe began to fall towards the spires of Bakshaan, a strange luminescence pulsing from it. Elric tugged Stormbringer from its scabbard and black fire nickered along the blade as it gave out a low moaning sound. The globe touched the cobbles of the city-square-broke into a million fragments that glowed for a moment before vanishing.

Elric laughed in relief, resheathing Stormbringer as he saw who now stood in the place of the golden globe.

"Sepiriz, my friend. You choose strange means of transport to carry you from the Gorge of Nihrain."

The tall, black-faced seer smiled, his white pointed steed pranced. "I have so few carriages of that type, that I must only use them when pressed. I come with news for you, much news."

"I hope it is good, for we have enough had to last us forever."

"It is mixed. Where can we converse in private?"

"My headquarters are in yonder mansion, " Elric pointed at a richly decorated house on the far side of the square.

Inside, Elric poured yellow wine for his guest Kelos the merchant, whose house this was, had not accepted the requisitioning altogether willingly and, partly because of this, Elric maliciously made free with all Kelos's best

Sepiriz took the goblet and sipped the strong wine.

"Have you succeeded in contacting the White Lords yet, Sepiriz?" Elric asked.

"We have."

"Thank the gods. Are they willing to give their aid to us?"

"They have always been so willing-but they have not yet made a sufficient breach in the protection that Chaos has set up around the planet. However, the fact that I have at last managed to contact them is a better sign than any we've had these past months."

"So-the news is good." Elric said cheerfully.

"Not altogether. Jagreen Lern's fleet has set sail again and they head towards the eastern continent, with thousands of ships-and supernatural allies, too."

"It was only what I expected, Sepiriz. My work's done here, anyway, I'll ride for the Isle of the Purple Towns at once, for I must lead the fleet against Jagreen Lern."

"Your chances of winning will be all but non-existent, Elric." Sepiriz warned him gravely. "Have you heard of the Shysof Hell?"

"I've heard of them-do they not sail the depths of the sea, taking on board dead mariners as crews?"

"They do-they're things of Chaos and far larger than even the largest mortal warship. You'd never withstand them, even if you did not have the Theocrat fleet to fight as well."

"I'm aware the fight will be hard, Sepiriz - but what else can we do? I have a weapon against Chaos in my blade here. 'Not enough, not bodkin-you still have no protection against Chaos. That is what I have to tell you about-a personal armament for yourself to help you in your struggle, though you'll have to win it from its present possessor."

"Who possesses it?"

"A giant who broods in eternal misery in a great castle on the edge of the world, beyond the Signing Desert. His name is Mordaga who was once a god but is now made mortal for sins he committed against his fellow gods long ages ago."

"Mortal? Yet he has lived so long?"

"Aye. Mordaga is mortal-though his life-span is considerably longer than an ordinary man's. He is obsessed with the knowledge that he must one day die. This is what saddens him."

"And the weapon?"

"Not a weapon exactly - but a shield. A shield with a purpose-one that Mordaga had made for himself when he raised a rebellion in the domain of the gods and sought to make himself greatest of the gods and even wrest the Eternal Balance from the One Who Holds It. For this he was banished to Earth and informed that he would one day die slain by a mortal blade. The shield, as you might guess, is proof against the workings of Chaos."

"How does it do this?" Elric asked curiously.

"The chaotic forces, if powerful enough, can disrupt any defence made of lawful matter; no construction based on the principles of order can withstand for long the ravages of beer chaos, as we know."

"Stormbringer has shown you not the only weapon effective against Chaos is something of Chaos-manufacture. The same can be said for the Chaos Shield. This itself is chaotic in nature and therefore there is nothing organised in
it on which the random forces can act and destroy. It meets Chaos with Chaos, and so the hostile powers are 
subverted."

"I see. If I had only had such a shield of late, things might have gone better for us all"

"I could not tell you of it. As I have mentioned, I am merely the servant of Fate and cannot act unless it is 
sanctioned by my masters. Perhaps as I have guessed they are willing to see Chaos sweep the world before it is 
defeated—if it is ever defeated—so that it can completely change the nature of our planet before the new cycle begins. 
Change it will—but whether it will be ruled in the future primarily by Law or Chaos—that is in your hands, Elric! "

"I'm becoming used to the burden my friend. How would I recognise this shield?"

"By the eight-arrowed Sign of Chaos which radiates from its boss. It is a heavy, round shield, made as a buckler 
for a giant. But, with the vitality you receive from that runesword there, you will have the strength to carry it, have 
no fear. But first you must have the courage to win it from its current holder, Mordaga is aware of the prophecy, told 
him by his fellow gods before they cast him forth."

"Are you, too, aware of it?"

"I am. In our language it forms a simple rhyme:

"Mordaga's pride; Mordaga's doom,
Mordaga's fate shall be
To die as men when slain by men,
Four men of destiny."

"Four men? Who are the other three?"

"Those you will know of when the time comes for you to seek the Chaos Shield. Which will you do? Go to the 
Purple Towns—or will you go to find the shield?"

"I wish that I had the time to embark on a quest of that kind, but I have not. I must go to rally my men, shield or 
no."

"You will be defeated."

"We shall see, Sepiriz."

"Very well, Elric. Since so little of your destiny is in your own hands, we should allow you to take Just one 
decision at times, " Sepiriz smiled sympathetically.

"Fate is kind", " Elric commented ironically. He rose from his seal "I’ll begin the Journey straightway, for there's 
no time to lose."
Two

With his milk-white hair streaming behind him and his red eyes blazing with purpose, Elric lashed his stallion through the cold darkness of the night, through a disturbed land which awaited Jagreen Lern's attack in trepidation, for it could mean not only their deaths, but the drawing of their souls into the servitude of Chaos.

Already the standards of a dozen Western and Southern monarchs fluttered with Jagreen Lern's as the kings of the conquered lands chose his command rather than death-and placed their peoples under his dominance so that they became marching, blank-faced creatures with enslaved souls, their wives and children dead, tormented or feeding the bloodwashed altars of Pan Tang where the priests send up invocations to the Chaos Lords, and, ever-willing to further their power on Earth, the Lords answered with support.

And not only the entities themselves, but the stuff of their own weird cosmos was entering the Earth, so that where their power was, the land heaved like the sea, or the sea flowed like lava, mountains changed shape and trees sprouted ghastly blossoms never seen on Earth before.

Wherever Jagreen Lern conquered, the warping influence of Chaos was manifest. The very spirits of nature were tortured into becoming what they should not be-air, fire, water and earth, all became unstable, for Jagreen Lern and his allies were tampering not only with the lives and souls of men, but the very constituents of the planet itself. And there were none of sufficient power to punish them for these crimes. None.

With this knowledge within him, Elric's progress was swift and wild, as he strove to reach the Isle of the Purple Towns before his pitifully inadequate fleet sailed to do battle with Chaos.

Two days later he arrived in the port of Uhaio, at the tip of the smallest of the three Vilmirian peninsulas, and took ship at once to the Isle of the Purple Towns, where he disembarked and rode into the interior towards the ancient fortress Ma-ha-kil-agra which had withstood every siege ever made against it and was regarded as the most impregnable construction in the whole of the lands still free from Chaos. Its name was in an older language than any known to those who lived in the current Age of the Young Kingdoms. Only Elric knew what the name signified. The fortress had been there long before the present races came to dominance, even before Elric's ancestors had begun their conquerings. Ma-ha-kil-agra-me Fort of Evening, where long ago, a lonely race had come to die.

As he arrived in the courtyard, Moonglum, the Eastlander, came rushing from the entrance of a tower.

"Elric! We have been awaiting your arrival, for time grows scarce before we must embark against the enemy. We have sent out ship-borne spies to estimate the size and power of Jagreen Lern's fleet. Only four returned and all were useless insane. The fifth has Just come back, but .""

"But what?"

"See for yourself. He has been-altered, Elric."

"Altered! Altered! Let me see him. Take me to him." Elric nodded surly to the other captains who had come out to greet him. He passed them and followed behind Moonglum through the stone corridors of the fortress, lit badly by spluttering rushes.

Leading Elric to an antechamber, Moonglum stopped outside, running his fingers through his thick, red hair. "He is therein. Would you care to interview him alone? I'd rather not set eyes on him again! "

"Very well, " Elric opened the door, wondering how this spy would be changed. Sitting at the plain wooden table, was the remains of a man. It looked up. As Moonglum had warned him-it had been altered.

Elric felt pity for the man, but he was not nauseated or horrified like Moonglum, for in his sorcery-working he had seen far worse creatures. It was as if the whole of one side of the spy's body had become at one stage viscous, had flowed, and men coiled in a random shape. Side of head, shoulder, arm, torso, leg, all were replaced by streamers of flesh like rat's tails, lumps of matter like swollen boils, weirdly mottled. The spy spread his good band and some of the streamer seemed to jerk and wave in unison.

Elric spoke quietly. "What magic wrought his drastic change?"

A kind of Chuckle came from the lopsided face. "I entered the Realm of Chaos, lord. And Chaos did this, it changed me as you see. The boundaries are being extended. I did not know it. I was inside before I realised what had happened. The area of Chaos is being widened! " He leant forward, his shaking voice almost screaming. "With it sail the massed fleets of Jagreen Lern-great waves of warships, squadrons of invasion craft, thousands of transports, shun mounting great war engines, fire-ships-ships of all kinds, bearing a multitude of standards-the kings of the south left live have sworn loyally to Jagreen Lern and he has used all their resources and his own to marshal this sea-horde! As he sails, he extends the area of Chaos, so whereas his sailing is dower than normal, when he reaches us here-Chaos will be with him. I saw such ships not could be of no earthly contriving-the size of castles-each one seeming to be a dazzling combination of all colours! "

"So he has managed to bring more supernatural allies to his standard, " Elric roused. "Those are the Ships of
"Hell, Sepiriz mentioned..."

"Aye-and even if we beat the natural craft, " the messenger said, hysterically, "we could not beat born the ships of Chaos and the stuff of Chaos which boils around them and did to me what you observe! It boils, it warps, it changes constantly. That is all I know, save that Jagreen Lern and unhuman allies are unharmed by it as I was harmed. When his change began to take place in my body, I fled to the Dragon Up of Melnibone, which seems to have withstood the process and is the only safe land in all the waters of the world. My body-healed-swiftly, and I chanced another sailing to bring me here."

"You were courageous, " Elric said hollowly. "You will be well rewarded, I promise."

"I want only one reward, my lord."

"What is that?"

"Death. I can no longer live with the horror of my body burrowing the horror in my brains! "

"I will see to it, " Elric promised. He remained brooding for a few seconds before nodding farewell to the spy and leaving the room.

Moonglum met him outside.

"It looks blade for us, Elric." he said softly.

Elric sighed. "Aye-perhaps I should have gone to seek the Chaos Shield first."

"What's that?"

Elric explained all Sepiriz had told him.

"We could do with such a defence, " Moonglum agreed. "But there it is - the priority is tomorrow's sailing. Your captains await you in the conference chamber."

"I will see them in a short while, " Elric promised. "First I wish to go to my own room to collect my thoughts. Tell them I'll join them when that's done."

When he reached his room, Elric locked the door behind him, still thinking of the spy's information. He knew that without supernatural aid no ordinary fleet, no matter how large or how courageously manned, could possibly withstand Jagreen Lern. And the fact was that he had only a comparatively small fleet, no supernatural entities for allies, no means of combating the disrupting chaotic forces. If only he had the Chaos Shield beside him now... But it was useless to regret a decision of the kind he'd made. If he sought the shield now, he couldn't fight the battle in any case.

For weeks he had consulted the grimoires that, in the form of scrolls, tablets, books and sheets of precious metals engraved with ancient symbols, littered his room. The Elementals had helped him in the past, but, so disrupted were they by Chaos, that they were weak for the most part.

He unstrapped his hell-sword and filing it on the bed of tumbled silks and furs. Wryly he thought back to earlier times when he had given in to despair and how those incidents which had engendered the mood seemed merely gay escapades in comparison to the task which now weighed on his mind. Though weary, he chose not to draw Stormbringer's stolen energy into himself, for the feeling that was so close to ecstasy was leavened by the guilt-the guilt which had possessed him since a child when he had first realised that the expression on his remote father's face had not been one of love, but of disappointment that he should have spawned a deficient weakling-a pale albino, good for nothing, without the aid of drugs or sorcery.

Elric sighed and went to the window to stare out over the low hills and beyond them to the sea. He spoke aloud, perhaps subconsciously, hoping that the release of the words would relieve some of the tension within him.

"I do not care for this responsibility, " he said. "When I fought the Dead God he spoke of both gods and men as shadow-things, playing puppet-parts before the true history of Earth began and men found their fate in their own hands. Then Sepiriz tells me I must turn against Chaos and help destroy the whole nature of the world I know or history might never begin again, and Fate's great purpose would be thwarted. Therefore I am the one who must be split and tempered to fulfill my destiny-I must know no peace of mind, must fight men and gods and the stuff of Chaos without surcease, must bring about the death of this age so that, in some far dawn-age, men who know little of sorcery or the Lords of the Higher Worlds, may move about a world where the major forces of Chaos can no longer enter, where justice may actually exist as a reality, and not as a mere concept in the minds of philosophers."

He rubbed his red eyes with his fingers.

"So fate makes Elric a martyr that Law might rule the world. It gives him a sword of ugly evil that destroys friends and enemies alike and sucks their soul-stuff out to feed him the strength he needs. It binds me to evil and to Chaos, in order that I may destroy evil and Chaos-but it does not make me some senseless dolt easily convinced and a willing sacrifice. No, it makes me Elric of Melnibone and floods me with a mighty misery..."

"My lord speaks aloud to himself-and his thoughts are gloomy. Speak them to me, instead, so that I might help you bear them, Elric."

Recognising the soft voice, but astonished nonetheless. Ellie turned quickly towards the source and saw his
wife, Zarozinia standing there, her arms outstretched and a look of deep sympathy upon her young face.

He took a step towards her before stopping and saying angrily: "When did you come here? Why? I told you to remain in your father's palace at Karlaak until this business is done, if ever."

"If ever..." She repeated, dropping her arms to her sides with a little shrug. Though scarcely more than a girl, with her full red lips and long black hair, she bore herself as it princess must and seemed more than her age.

"Ask not that question, " he said cynically. "It is not one we ask ourselves here. But answer mine: How did you come here and why?" He knew what her reply would be, but he spoke only to emphasise his anger which in turn was a result of his horror that she should have come so close to danger, danger which he had already rescued her from once.

"I came with my cousin Opluk's two thousand, " she said, fitting her head defiantly, "when he joined the defenders of Uhaio. I came to be near my husband at a time when he may need my comforting. The gods know I've had little opportunity to discover if he does!"

Elric paced the room in agitation. "As I love you, Zarozinia, believe that I would be in Karlaak now with you had I any excuse at all. But I have not-you know my role, my destiny, my doom. You bring sorrow with your presence, not help. If this business has a satisfactory end, then we'll meet again, in joy-not in misery as we now must! " He crossed to her and took her in his arms. "Oh, Zarozinia, we should never have met, never have married. We can only hurt one another at this time. Our happiness was so brief..."

"If you would be hurt by me, then hurt you shall be, " she said softly, "but if you would be comforted, then I am hero to comfort my lord."

He relented with a sigh. "These are loving words, my dear-but they are not spoken in loving times. I have put love aside for the nonce. Try to do likewise and thus well both dispense with added complication."

Without anger, she drew slowly away from him and with a slight smile that had something of irony in it, pointed to the bed, where Stormbringer lay.

"I see your other mistress still shares your bed, " she said. "And now you need never try to dismiss her again, for that black Lord of Nihrain has given you an excuse to forever keep her by your side. Destiny-is that the word? Destiny! Ah, the deeds men have done in Destiny's name. And what is destiny, Brie, can you answer?"

He shook his head. "Since you ask the question in malice, I'll not make the attempt to answer it."

She cried suddenly: "Oh, Elric! I - have travelled for many days to see you, thinking you would welcome me. And now we speak in anger!"

"Fear! " he said urgently. "It is fear, not anger. I fear for you as I fear for the fate of the world! See me to my ship in the morning and then make speed back to Karlaak. I beg you"

"If you wish it."

She walked back into the small chamber which joined the main one.
"We talk only of defeat! " roared Kargan of the Purple Towns, beating upon the table with his fist. His beard seemed to bristle with rage.

Dawn had found all but a few of the captain' retiring through weariness. Kargan' Moonglum, Elric's cousin Dyvim Slonn and moon-faced Dralab of Tarkesh. remained in the chamber, pondering tactics.

Elric answered him calmly: "We talk of defeat, Kargan, because we must be prepared for that eventuality. It seems likely, does it not? We must, if defeat seems imminent, flee our enemies, conserving our force for another attack on Jagreen Lern. We shall not have the forces to fight another major battle, so we must use our better knowledge of currents, winds and terrain to fight him from ambush on sea or land. Thus we can perhaps demoralise his warriors and take considerably more of them than they can of us."

"Aye-I see the logic," Kargan rumbled unwillingly, evidently disturbed by this talk for, if the major battle was lost, then lost also would be the Isle of the Purple Towns, bastion against Chaos for the Ilminly nations of Vumir and Ilmiora.

Moonglum shifted his position, granting slightly. "And if they drive us back, men back we must go, beading rather than breaking, and returning from other directions to attack and confuse them. Ifs in my mind that well have to move more rapidly than we'll be able to, since we'd be tired and with few provisions..." He grinned faintly. "Ah, forgive me for my pessimism. Ill-placed, I fear."

"No," Brie said. "We must face all this or be caught unawares. You are right. And to allow for ordered retreat, I have already sent detachments to the Signing Desert and the Weeping Waste to bury large quantities of food and such dungs as extra arrows, lances and so forth. If we are forced back as far as the barrens, we'll likely fare better than Jagreen Lern, assuming that it takes him time to extend the area of Chaos and that his allies from the Higher Worlds are not overwhelmingly powerful."

"You spoke of realism..." said Dyvim Slonn, pursing his curving lips and raising a slanting eyebrow.

"Aye - but some things cannot be faced or considered-for if we are totally engulfed by Chaos at the outset, then well have no need of plans. So we plan for the other eventuality, you see."

Kargan let out his breath and rose from the table. There's no more to discuss," he said. "All to bed. We must be ready to sail with the noon tide tomorrow."

They all gave signs of assent and chairs scraped as they pushed them back and left the chamber.

Bereft of human occupants, the chamber was silent save for the sputtering of the lamps and the rustle of the maps and, papers as they were stirred by a warm wind.

It was late in the morning when Elric arose and found Zarozinia already up and dressed in a skirt and bodice of doth-of-gold with a long black-trimmed cloak of silver flowing from her shoulders and spreading to the floor.

He washed, shaved and ate the dish of herb-flavoured fruit she handed him.

"Why have you arrayed yourself in such finery?" he asked.

"To bid you goodbye from the harbour," she said. "If you spoke truth last night, then you'd best be dressed in funeral red." he smiled and then, relenting, clasped her to him. He gripped her tightly, desperately, before standing back from her and taking her chin in his hand raised her face to stare down into it "In these tragic times," he said, "there's little room for love-play and kind words. Love must be deep and strong, manifesting itself in our actions. Seek no courtly words from me, Zarozinia, but remember earlier nights when the only turbulence was our pulse-beats blending."

He was clad, himself, in Melnibonean war regalia, with a breastplate of shiny black metal, a high-collared jerkin of black velvet, black feather breeks covered to the knee by his boots, also of black leather. Over his back was pushed a cloak of deep red, and on one thin, white finger, was the Ring of Kings, the single rare actorious stone set in silver.

His long white hair hung loose down to his shoulders, kept from his eyes by a bronze circlet in which were set other precious charm stones of peryx, mio and golden otredos. Stormbringer was sheathed at his left hip and an ebony handled poignard dangled at his right. Upon the table, among the open books, a tapering black helm, engraved with old runes, lay, its crown gradually rising into a spike, standing almost two feet from the base. At this base, dominating the eye-slits, was a tiny replica of a spread-winged dragon, with a gaping snout, a reminder that, as when as being Emperors of the Bright Empire, Elric's ancestors were Dragon Masters over all that remained of the dragon kind. Brie, himself, was chief master-though now only his cousin Dyvim Slorm knew the dragon speech and spells, the rest having perished in various ways since the Sack of Imrryr years before when Elric, turned renegade, had led the attack upon the Dreaming City.

Now he picked up the helm and fitted it over his head so that it covered the top half of his face, only his red
eyes gleaming from its shadows. He refrained from pulling the side wings about his lower face but for the meantime, left them sweeping back from the bottom of the helmet.

Noting her silence, he said, with a heart already heavy, "Come, my love, let's to the harbour to astound these undercivillised allies of ours with our elegance. Have no fear not I shall live to survive this day's battle-for Fate has not finished with me yet and protects me as a mother would her cub-so that I might witness further misery until such a day when its over for all time."

Together, they left the Fort of Evening, riding on magical Nihrain horses, down to the harbour where the other Sealords and captains were already assembled beneath the bright sun.

All were dressed in their finest martial glory, though none could notch Elric. Old racial memories were awakened in many when they saw him and they were troubled, fearing him without knowing why, for their ancestors had had great cause to fear the Bright Emperors in the days when Melnibone ruled the world and a man accoutered as Elric commanded a Imrryrian eldritch warriors. Now a bare handful of Imrryrians greeted him as he rode along the quayside, noting the ships riding at anchor with their coloured banners and heraldic devices lifting proudly in the breeze.

Dyvim Slonn was equipped in a close-fitting dragon helm, its protecting pieces fashioned to represent the entire head of a dragon, scaled in red and green and silver. His armour was lacquered yellow, though the rest of his dress was black, like Elric's. At his side was Stormbringer's sister-sword Mournblade.

As Elric rode up to the group, Dyvim Slonn turned his heavily armoured head towards the open sea. There was little inkling of encroaching Chaos on the calm water or in the dear sky.

"At least well have good weather on our way to meet Jagreen Lern, " Dyvim Slorm said.

"A small mercy." Elric smiled faintly. "Is there any more news of their numbers?"

"Before the spy who returned yesterday died he said there 'were at least four thousand warships, ten thousand transports-and perhaps twenty of the Chaos ships. They'll be the ones to watch since we've no idea what powers they have."

Elric nodded. Their own fleet comprised some five thousand warships, many equipped with catapults and other heavy war-engines. The transports, though they turned the odds, in numbers, to a far superior figure, would be slow, unwieldy, and of not much use in a pitched sea-battle. Also, if the battle were won, they could be dealt with later, for they would obviously follow in the rear of Jagreen Lern's warned So, for all Jagreen Lern's numerical strength, there would be a good chance of winning a sea-fight under ordinary conditions. The disturbing factor was the presence of the supernatural ships. The spy's description had been vague. Elric needed more objective information-information he would be unlikely to receive now, until the fleets joined in battle.

In his shirt was tucked the beast-hide manuscript of an extraordinarily strong invocation used in summoning the Sea King. He had already attempted to use it, without success, but hoped that on open sea his chances would be better, particularly since the Sea King would be angered at the disruption Jagreen Lern and his occult allies were causing in the balance of nature. Once before, long ago, the Sea King had aided him and had, Elric recalled, predicted that Elric would ammonium again.

Kargan, in the thick, but light sea-armour of his people which gave him the appearance of it hairy-faced armadillo, pointed as several small boats detached themselves from the fleet and sailed towards the quay.

"Here come the boats to take us to our ships, my lords! "

The gathered captains stirred, all of them with serious expressions, seeming, each and every one, to be pondering some personal problem, staring into the depths of their own hearts-perhaps trying to reach the fear which lay there; trying to reach it and tear it out and fling it from them. They all had more than the usual trepidation experienced when facing a fight-for, like Brie, they could not guess what the Chaos ships were capable of.

They were a desperate company, understanding that something less palatable than death might await them beyond the horizon.

Elric squeezed Zarozinia's arm.

"Goodbye."

"Farewell, Brie—may whatever benevolent gods Acre are left on the Earth protect you."

"Save your prayers for my companions, " he said quietly, "for they will be less able than I to face what lies out there."

Moonglum called to him and Zarozinia: "Give her a kiss, Eric, and come to the boat. Tell her we’ll be back with victory tidings."

Elric would never have admitted such familiarity, not even with his kinsman Dyvun Slonn, from anyone but Moonglum. But he took it in good part saying softly to her: "There, you see, little Moonglum is confident—and he's usually is one with warnings of ominous portent!"

She said nothing, but kissed him lightly on the mouth, grasped his hand for a moment and then watched him as
he strode down the quay and clambered into the boat which Moonglum and Rargan were steadying for him.

The oars splashed and bore the captains towards the flagship, Timber-tearer, Elric standing in the bow staring ahead, looking back only once when the boat drew alongside the ship and he began to climb the rope ladder up to the deck, his black helm bobbing.

Bracing himself on the deck, Brie watched the backs of the warrior-rowers as they bent to the oars, supplementing the light wind which filled the great purple sail, making it curve out in a graceful billow.

The Isle of the Purple Towns was now out of sight and green, glinting water was all that was visible around the fleet, which stretched behind the flagship, its furthest ships tiny shapes in the distance.

Already the fleet was re-forming into the five squadrons which would comprise its final battle-order. Each squadron was under the command of an experienced Sealord, from the Purple Towns, for most of the other captains were landsmen who, though quick to learn, had little experience of sea tactics.

Moonglum came stumbling along the swaying deck to stand beside his friend.

"How did you sleep last night?" he asked Elric.

"Well enough, save for a few nightmares."

"Ah, then you shared something with us all. Sleep was hard won for everyone, and when it came it was troubled. Visions of monsters and demons crowded my dreams."

Elric nodded slightly, but paying little attention to Moonglum. The elements of chaos in their own beings were evidently awakening in response to the approach of the Chaos horde itself. He hoped they would be strong enough to withstand the actuality as they had survived their dreams.

"Disturbance to forward!"

It was the look-out's cry, baffled and perturbed. Elric cupped his hands around his mouth and tilted his head back.

"What sort of disturbance?"

"It's like nothing I've ever seen, my lord-I can't describe it"

Elric turned to Moonglum. "Relay the order through the fleet-slow the pace to one drum-beat in four, squadron commanders stand by to receive final battle orders." He strode towards the mast and began to climb up it towards the lookout's post. He climbed until he was high above the deck. The look-out swung out of his cradle, since there was room only for one.

"It's the enemy, my lord?" he said, as Elric clambered into his place. Elric stared hard towards the horizon, making out a kind of dazzling blackness that from time to time sent up sprawling gouts of stuff into the air where it hung for some moments, before sinking back into the main mass.

Smokey, hard to define, it crept gradually nearer, crawling over the sea towards them.

"It's the enemy," said Elric quietly.

He remained for some while in the look-out's cradle, studying the chaos-stuff as it filing itself about in the distance like some amorphous monster in its death-agonies. But these were not death-agonies-not for Chaos at any rate.

From this vantage point, Elric also had a dear view of the fleet as it formed itself into its respective squadrons, making up a black wedge nearly a mile across at its longest point and nearly two miles deep. His own ship was a short distance in front of the rest, well in sight of the squadron commanders. Brie shouted down to Kargan, whom he saw passing the mast: "Stand by to move ahead, Kargan!"

The Sealord nodded without pausing in his stride. He was folly aware of the battle-plan, as they all were for they had discussed it long enough. The leading squadron, under the command of Elric, was comprised of their heaviest warships which would smash into the centre of the enemy fleet and seek to break its order, aiming particularly at the ship of Jagreen Lern. If Jagreen Lern could be slain or captured, their victory would be more likely.

Now the dark stuff was closer and Elric could just make out the sails of the first vessels, spread out one behind the other. Then, as they came even closer, he was aware not to each side of this leading formation were great glinting shapes that dwarfed even the huge battlecraft of Jagreen Lern.

"The Chaos Ships."

Elric recognised them, now, from his own knowledge of occult lore.

These were the ships said normally to sail the deeps of the oceans, taking on drowned sailors as crews, captured by creatures that had never been human. It was a fleet from the deepest, gloomiest parts of the vast underwater domain which had, since the beginning of time, been disputed territory-disputed between water-elementals under their king Straasha and the Lords of Chaos, who claimed the sea-depths as their main territory on Earth by right Legends said that at one tithe Chaos had ruled the sea and Law the land. This, perhaps, explained the fear of the sea that many human beings had, and the pull the sea had for others.
But the fact was that, although the elementals had succeeded. In winning the shallower portions of the sea, the Chaos Lords had retained the deeper parts by means of this, their fleet of the dead. The ships themselves were not of earthly manufacture, neither were their captains originally from earth, but their crews had once been human, and were now indestructible in any ordinary sense.

As they approached, Elric was soon in no doubt that they were, indeed, those ships.

The Sign of Chaos flashed on their sails, eight amber arrows radiating from a central hub—signifying the boast of Chaos, that it contained all possibilities whereas Law was supposed, in time, to destroy possibility and result in eternal stagnation. The sign of Law was a single arrow pointing upwards, symbolising direction and control.

Elric knew that in reality. Chaos was the real harbinger of stagnation, for though it changed constantly, it never progressed. But, in his heart, he felt a yearning for this state, for he had many loyalties to the Lords of Chaos in the past and his own folk of Melnibone had worked, since their inception, to further the aims of Chaos.

But now Chaos must make war on Chaos; Elric must turn against those he had once been loyal to, using weapons forged by chaotic forces to defeat those selfsame forces in this time of change.

He clambered from the cradle and began to ship down the mast, leaping the last few feet to land on the deck as Dyvim Slorm came up. Quickly he told his kinsman what he had seen.

Dyvim Slorm was astounded. "But the fleet of the dead never comes to the surface—save for..." his eyes widened.

Elric shrugged. "That's the legend—the fleet of the dead will rise from the depths when the final struggle comes, when Chaos shall be divided against itself, when Law shall be weak and mankind shall choose sides in the battle that will result in a new Earth dominated either by total Chaos or by almost-total Law. When Sepiriz told us this was the case, I felt a response. Since then, in studying my manuscripts, I have been fully reminded."

"Is this, then, the final battle?"

"It might be, " he said. "It is certain to be one of the last when it will be decided for all time whether Law or Chaos shall rule here."

"If we're defeated, then Chaos will undoubtedly rule."

"Perhaps—but remember that the struggle need not be decided by battles alone."

"So Sepiriz said, but if we're defeated this day, well have little chance to discover the truth of that." Dyvim Slorm gripped Mournblade's hilt. "Someone must wield these blades—these destiny swords—when the time conies for the deciding duel. Our allies diminish, Elric."

"Aye. But I've a hope that we can summon a few others. Straasha, King of the Water Elementals, has ever fought against the death fleet—and he is brother to Graoll and Misha, the Wind Lords. Perhaps through Straasha, I can summon his unearthly kin. In this way we will be better notched, at least."

"I know only a fragment of the spell for summoning the Water King. " Dyvim Slorm said. "I know the whole rune. I had best make haste to meditate upon it, for our fleets will clash in two hours or less and then I'll have no time for the summoning of spirits but will have to keep tight hold on my own less sothe Chaos creature releases it."

Elric moved towards the prow of the ship, and, leaning over, stared into the ocean depths, turning his mind inward and contemplating the strange and ancient knowledge which lay there. He became almost hypnotised as he lost contact with his own personality and began to identify with the swirling ocean below.

Involuntarily, old words began to form in his throat and his lips began to move in the rune which his ancestors had known when they and all the elementals of the Earth had been allies and sworn to aid one another long ago in the dawn of the Bright Empire, more than ten thousand years before.

Waters of the sea, thou gave us birth
And were our milk and mother both
In days when skies were overcast
You who were first shall be the last.

Sea-rulers, fathers of our blood,
Thine aid is sought, thine aid is sought,
Your salt is blood, our blood your salt,
Your blood the blood of Man.

Straasha, eternal king, eternal sea
Thine aid is sought by me;
For enemies of thine and mine
Seek to defeat our destiny, and drain away our sea.

The spoken rune was merely a vocalisation of the actual invocation which was produced mentally and went
plunging into the depths, through the dark green corridors of the sea until it finally found Straasha in his domain of curving, coral-coloured, womb-like constructions which were only partially in the natural sea and partially in the plane where the dementals spent a large part of their immortal existence. Straasha knew of the Ships of Hell rising to the surface and had been pleased that his domain was now cleared of them, but Elric’s summons awakened his memory and he remembered the folk of Melnibone upon whom all the elementals had once looked with a sense of comradeship; he remembered the ancient invocation, and felt bound to answer it, though he knew his people were badly, weakened by the effect Chaos had had in other parts of the world. Not only humans had suffered; the elemental spirits of nature had been sorely pressed as well.

But he stirred so that water and the stuff of his other plane were both disturbed. He summoned some of his followers and began to glide upwards into the domain of the Air.

Semi-conscious now, Elric knew that his invocation had bet with success. Sprawled in the prow, he waited.

At last the waters heaved and broke and a great green figure, with turquoise beard and hair, pale green skin that seemed made of the sea itself, and a voice that was like a rushing tide.

"Once more Straasha answers thy summons, mortal. Our destinies are bound together. How may I aid thee, and, in aiding thee, aid myself?"

"In the throat-torturing speech of the elemental, Elric answered, telling the sea king of the forthcoming battle and what it implied.

"So at long last it has come to pass! I fear I cannot aid you Elric, for my folk are already suffering terribly from the deprecations of our mutual enemy. We shall attempt to aid you if we can. That's all I promise."

The sea king sank back into the waters and Elric watched him depart with a feeling of acute disappointment. It was with a brooding mind that he left the prow and went to the main cabin to tell his captains the news.

They received it with mixed feelings, for only Dyvim Slonn was used to dealing with supernaturals. Moonglum had always been dubious of Elric's powers to control his wild, elemental friends, while Kargan growled that Straasha may have been an ally of Elric's folk but had been more of an enemy to his. The four of them, however, could plan with slightly more optimism and face the coming ordeal with better confidence.
Four

The fleet of Jagreen Lern bore towards them and in its wake, the boiling stuff of Chaos hovered.
Elric gave the command and the rowers hauled at their curs, sending Timber-tearer rushing towards the enemy. So far his elemental allies had not appeared, but he could not afford to wait for them.
As Timber-tearer rode the foaming waves, Elric hauled his sword from its scabbard, brought the side wings of his helmet round to cover his face and cried the age-old ululating warshout of Melnibone, a shout full of joyous evil. Stormbringer's eerie voice joined with his, giving vent to a thrumming song, anticipating the blood and the souls it would soon feast upon.
Jagreen Lern's flagship now lay behind three rows of man-o-war and behind that the ships of death.

Timber-tearer's iron ram ripped into the first enemy ship and the rowers leaned on their oars, backing away and turning to pierce another ship below the water line. Showers of arrows sprayed from the holed ship and clattered on deck and armour. Several rowers went down.

Elric and his three companions directed their men from the main deck and suddenly they saw the streaking balls of green fire come curving out of the sky.
"Prepare to quench fires! " Kargan yelled and the group of men already primed for this leapt for the tubs containing a special brew, which Elric had told them how to make earlier. This was spread on decks and splashed on canvas and, when the fire-balls landed, they were swiftly put out by the stuff.
"Don't engage unless forced to, " Elric called to the seamen, "keep aiming for the flagship. If we take that our advantage will be good! "
"Where are your allies, Elric?" Kargan asked sardonically, shuddering a little as he saw the Chaos stuff in the distance suddenly move and erupt tendrils of black matter into the sky.
"They'll come, never fear, " Elric answered, but he was unsure.
Now they were in the thick of the enemy fleet, the ships of their squadron followed behind. The war-engines of their own fleet sent up a constant barrage of fire and heavy stones.

Only a handful of Bine's craft broke through the enemy's first rank and reached the open sea, sailing towards Jagreen Lern's flagship.

As they were observed, the enemy ships sailed to protect the flagship and the scintillating ships of death, moving with fantastic speed for their size, surrounded the Theocrat's vessel.

Moonglum shook his head in astonishment "How can things of that size support themselves on the water?" he said to Elric.

Elric said: "It's unlikely that they actually do." As then ship manoeuvred into its new position, he stared at the huge craft, twenty of them, dwarfing everything else on the sea. They seemed covered with a kind of scintillating wetness which flashed all the colours of the spectrum so that their outlines were hard to see and the shadowy figures moving about on their gigantic decks could not easily be observed. Whisps of dark stuff began to drift across the scene, close to the water, and Dyvim Slonn, from the lower deck, pointed and shouted:
"See! Chaos comes. Where is Straasha and his folk?"
Elric shook his head, perturbed. He had expected aid by now.
"We cannot wait. We must attack! " Kargan's voice was pitched higher than usual.
A mood of bitter recklessness came upon Elric then he smiled. "Come then. Let's do so! "
Speedily the squadron cours ed towards like disturbing ships of death.
Moonglum muttered: "We are going to our doom, Elric. No man would willingly get close to those ships. Only the dead are drawn to them, and they do not go with joy! "

But Elric ignored his friend.

A strange silence seemed to come upon the waters so that the sound of the splashing oars was sharp. The death fleet waited for them, impassively, as if they did not need to prepare for battle.

He tightened his grip on Stormbringer. The blade seemed to respond to the pounding of his pulse-beat, moving in his hand with each thud of his heart as if linked to it by veins and arteries.

Now they were so close to the Chaos ships that they could make out better the figures crowding the great decks. Horribly, Elric thought he recognised some of the gaunt faces of the dead and, involuntarily, he called to the sea-folk's king.
"Straasha! "

The waters heaved, foamed and seemed to be attempting to rise but then subsided again. Straasha heard-but he was finding it difficult to fight against the forces of Chaos.
"Straasha."

It was no good, the waters hardly moved.

A mood of wild despair came over Elric. He screamed to Kargan: "We cannot wait for aid. Swing the ship round the Chaos fleet and we'll attempt to reach Jagreen Lern's flagship from the rear."

Under Kargan's expert direction, the ship swung to avoid the Ships of Hell in a wide semi-circle. Spray cascaded against Elric's face, flooding the decks. He could hardly see through it as they cleared the Chaos ships which had now engaged other craft and were altering the nature of their timbers so that they fell apart and the unfortunate crews were drowned or warped into alien shapes.

To his ears came the miserable cries of the defeated and the triumphantly surging thunder of the Chaos Fleet's music as it pushed forward to destroy the eastern ships.

Timber-tearer was rocking badly and was hard to control, but at last they were around the hell fleet and bearing down on Jagreen Lern's vessel from the rear.

Elric, having but recently been a prisoner upon it, recognized it at once. Now they nearly struck the Theocrat's vessel with their ram, but were swept off-course and had to manoeuvre again. Arrows rose from the enemy's decks and thudded and ratted on their own. They retaliated as, riding a huge wave, they slid alongside the flagship and flung out grappling irons. A few held, dragging them towards the Theocrat's vessel as the men of Pan Tang strove to cut the grappling ropes. More ropes followed and then a boarding platform fell from its harness and landed squarely on Jagreen Lern's deck. Another followed it.

Elric ran for the nearest platform. Kargan behind him, and they led a body of warriors over it, searching for Jagreen Lern.

Stormbringer took a dozen lives and a dozen souls before Elric had gained the main-deck. There a resplendent commander stood, surrounded by a group of officers. But it was not Jagreen Lern. Elric clambered up the gangway, slicing through a warrior's waist as the man sought to block his path. He yelled at the group: "Where's your cursed leader? Where's Jagreen Lern?"

The commander's face was pale for he had seen in the past what Elric and his hell-blade could do.

"He's not here, Elric, I swear."

"What? Am I to be thwarted again? I know you are lying! " Elric advanced on the group who backed away, their swords ready.

"Our theocrat does not need to protect himself by means of lies, doom-fostered one! " sneered a young officer, braver than the rest.

"Perhaps not, " cried Elric with a wild laugh as he rushed towards him swinging Stormbringer in a shrieking arc, "but at least I'll have your life before I put the truth of your words to the test. My sword and I need revitalising - and your soul should make an appetiser before I take Jagreen Lern's! "

The man put up his blade to block Stormbringer's swing. The runesword cut through the metal with a triumphant cry, swung back again and plunged itself into the officer's side. He gasped, but remained standing with his hands clenched.

"No! " he groaned. "Oh, not my soul! No! " His eyes widened, tears streamed from them and madness came into them for a second before Stormbringer satiated itself and Elric drew it out, replenished. He had no sympathy for the man. "Your soul would have gone to the depths of hell in any case, " he said lightly. "But now I've put it to some use at least"

Two other officers scrambled over the rail, seeking to escape their comrade's fate.

Elric hacked at the hand of one so that he fell, screaming, to the deck, his hand still grasping the rail. The other he skewered in the bowels and, as Stormbringer sucked out his soul, he hung there, pleading incoherently, in an effort to avert the inevitable.

So much vitality flowed into Elric now, that as he rushed at the remaining group around the commander, he seemed almost to fly over the deck and rip into them, slicing away Umbs as if they were stalks of Sowers, until he encountered the commander himself.

The commander said softly, weakly: "I surrender. Do not take my soul"

"Where is Jagreen Lern?"

The commander pointed into the distance, where the Chaos fleet could be seen creating havoc amongst the eastern ships. "There! He sails with Lord Pyaray of Chaos whose fleet that is. You cannot reach him there for any man not protected or not already dead - would turn to flowing, liquid flesh once he neared the fleet"

"That cursed hellspawn still cheats me, " Elric spat "Here's payment for your information!"

Without mercy for one of those who had wasted and eaten slaves two continents, Elric struck his blade through the ornate armour and, delicately, with all the old malevolence of his sorcerer ancestors, tickled the man's heart before finishing him.
He looked around for Kargan, but could not see him. Then he saw that the Chaos fleet had turned back! At first he thought it was because Straasha had at last brought aid, but then he saw that the remnants of his fleet were fleeing.

Jagreen Lern was victorious. Their plans, their formations their courage-none of these had been capable of withstanding the horrible warpings of Chaos.

And now the dreadful fleet was bearing down on the two flagships, locked together by their grapples. There was no chance of cutting one of them free before the fleet arrived.

Elric yelled to Dyviro Slorm and Moonglum whom he saw naming towards him from the other end of the deck.

"Over the side! Over the side for your lives-and swim as far as you can away from here, the Chaos fleet comes!"

They looked at him, startled, teen realised the truth of his words. Other men of both sides were already leaping into the Moody water. Elric sheathed his sword and dived. The left was cold, for all the warm blood in it, and he gasped as he swam in the direction of Moonglum’s red head, which he could see ahead, and, dose to it, Dyvim Slorn's honey coloured hair.

He turned once and saw the very timbers of the two ships begin to melt, to twist and curl in strange patterns as the Ships of Hell arrived. He felt very relieved he had not been aboard.

He reached his two friends.

"A short-term measure this," said Moonglum, spitting water from his mouth. "What now, Elric? Shall we strike for the Purple Towns?" Moonglum's capacity for facetiousness had not, it seemed, been limited by witnessing the defeat of their fleet and the advance of Chaos. The Isle was too far away.

Then, to their left they saw the water froth and form itself into what was to Elric a familiar shape.

"Straasha!"

I could not aid thee, I could not aid thee. Though I tried, my ancient enemy was too strong for me. Forgive me. In recompense let me take you and your friends back with me to my own land and save you, at least from Chaos.

"But we cannot breathe beneath the sea!"

"You will not need to."

"Very well."

Trusting to the elemental’s words, they allowed themselves to be dragged beneath the waters and down into the cool, green depths of the sea, deeper and deeper until no sunlight filtered there and all was wet darkness and they lived, though at normal times the pressure would have crushed them.

They seemed to travel for miles through the mysterious underwater grottoes until at last they came to a place of coral coloured rounded constructions that seemed to drift Slowly in a sluggish current Brie knew it by a description in one of his grimoires. The domain of Straasha the Sea King.

The elemental bore them to the largest construction and one section of it seemed to fade away to admit teem. They moved now through twisting corridors of a delicate pink texture, slightly shadowed, no longer in water. They were now on the plane of the elemental folk. In a huge circular cave, they came to rest.

With a peculiar rushing sound, the Sea King walked to a large throne of milky jade and sat upon it, his green head on his green fist.

"Elric, once again I regret I was unable, after all, to aid you. All I can do now is have some of my folk carry you back to your own land when you have rested here for a while. We are all, it seems, helpless against this new strength which Chaos has of late."

Elric nodded. "Nothing can stand against its warping influence-unless it is the Chaos Shield." Straasha straightened his back. "The Chaos Shield. Ah, yes. It belongs to an exiled god, does it not? But his castle is virtually impregnable."

"Why is that?"

"It lies upon the topmost crag of a tall and lonely mountain, reached by one hundred and thirty-nine steps. Lining these steps are forty-nine ancient elder trees, and of these you would have to be specially wary. Also he has a guard of one hundred and forty-four warriors."

"Of the warriors I would certainly be wary. But why the elders?"

"Each elder contains the soul of one of Mordaga's followers who was punished thus. They are malevolent trees-every ready to take the life of anyone that comes into their domain."

"A hard task, to get that shield for myself," Elric mused. "But get it I must, for without it Fate's purpose would be forever thwarted-and with it I might have vengeance on the one who commands the Chaos Fleet-and Jagreen Lern who sails with him."

"Slay Pyaray, Lord of the Fleet of Hell, and, lacking his direction, the fleet itself would perish. His life-force is contained in a blue crystal set in the top of his head and striking at that with a special weapon is the only means of
"Thanks for that information," Elric said gratefully. "For when the time comes, I shall need it."

"What do you plan to do, Elric?" Dyvim Slonn asked.

"Put all else aside for the moment and see the sad giant's shield. I must-for if I do not have it, every battle fought will be a repetition of the one we have just lost."

"I will come with you, Elric," Moonglum promised.

"I also," said Dyvim Storm.

"We shall require a fourth if we are to carry out the prophecy," Elric said. "I wonder what became of Kargan."

Moonglum looked at the ground. "Did you not notice?"

"Notice what?"

"On board Jagreen Lern’s flagship when you were hewing about you in an effort to reach the main deck. Did you not know, then, what you had done-or rather what your cursed sword did?"

Elric felt suddenly exhausted. "No. Did—did it—kill him?"

"Aye."

"Gods!" He wheeled and paced the chamber, slapping his fist in his palm. "Still this hell-made blade exacts its tribute for the service it gives me. Still it drinks the souls of friends. Tis a wonder you two are still with me!"

"I agree it's extraordinary," Moonglum said feelingly.

"I grieve for Kargan. He was a good friend."

"Elric." Moonglum said urgently. "You know that Kargan's death was not your responsibility. It was fated."

"Aye, but why must I always be the executioner of fate? I hesitate to list the names of the good friends and useful allies whose souls my sword has stolen. I hate it enough that it must suck souls out to give me my vitality—but that it should be most partial to my friends, that is what I cannot bear. I've half a mind to venture into the heart of Chaos and mere sacrifice us both! The guilt is indirectly mine, for if I was not so weak I must bear such a blade, many of those who have befriended the might he alive now."

"Yet the blade's major purpose seems a noble one," Moonglum said in a baffled voice. "Oh, I fail to understand an this-paradox, paradox upon paradox. Are the gods mad or are they so subtle we cannot fathom the workings of their minds?"

"It's hard enough at times like these to remember any greater purpose," Dyvim Storm agreed. "We are pressed so sorely, that we haven't a moment for thought, but must fight the next battle and the next, forgetting often why it is we fight."

"Is the purpose, indeed, greater and not lesser," Elric smiled bitterly. "If we are the toys of the gods-are not perhaps the gods themselves mere children?"

"These questions are of no present importance," said Straasha from his throne.

"And at least," Moonglum told Elric. "Future generations will thank Stormbringer if so she fulfills her destiny."

"If Sepiriz is right," Elric said. "Future generations will know nothing of any of us-blades or men!"

"Perhaps not consciously—but in the depths of their souls they will remember us. Our deeds will be spoken of as belonging to heroes with other names, that is all."

"That the world forgets me is all I ask," Elric sighed.

As if growing impatient with this fruitless discussion, the Sea King rose from his throne and said: "Come, I will make certain that you are transported to land, if you have no objection to travelling back in the same manner as you came here."

"None," said Elric.
Five

They staggered wearily on to the beach of the Isle of the Purple Towns and Elric turned back to address the Sea King, who remained in the shallows.

"Again I thank you for saving us, Lord of the Sea," he said respectfully. "And thanks also for telling me more of the sad giant's shield. By this action you have perhaps, given us the opportunity to make certain that Chaos will be swept away from the ocean-and the land, also."

"Aahh", the Sea King nodded, "yet even if you are successful and the seats unspoiled, it will mean the passing of us both, will it not?"

"True."

"Then let it be so, for I at least am weary of my long existence. But come-now I must return to my folk and hope to withstand Chaos for-a little longer. Farewell!"

And the Sea King sank into the waves again and vanished.

When they eventually reached the Fortress of Evening, heralds ran out to assist them.

"How went the battle? Where is the fleet?" one asked Moonglum.

"Have the survivors not yet returned?"

"Survivors? Then...?"

"We were defeated," Elric said hollowly. "Is my wife still here?"

"No, she left soon after the fleet sailed, riding for Karlaak."

"Good. At least we shall have time to erect new defences against Chaos before they reach that far. Now, we must have food and wine. We must devise a fresh plan of battle."

"Battle, my lord? With what shall we fight?"

"We shall see," Elric said, "we shall see."

Later, they watched as the battered remnants of the fleet began to sail into the harbour. Moonglum counted despairingly.

"Too few." he said. "This is a black day." From behind them in the courtyard a trumpet sounded.

"An arrival from the mainland," Dyvim Storm said.

They strode together down to the courtyard, in time to see a scarlet-clad archer dismounting from his horse. His near fleshless face might have been carved from bone. He stooped with weariness.

Elric was surprised. "Rackhir! You command the Ilmioran coast Why are you here?"

"We were driven back. The Theocrat launched not one fleet but two. The other came in from the Pale Sea and took us by surprise. Our defences were crushed. Chaos swept in and we were forced to flee. The enemy has established itself less than a hundred miles from Bakshaan and marches across country-if march is the word, rather it flows. Presumably it expects to meet up with the army the Theocrat intends to land here."

"Aahh, we are surely defeated..." Moonglum's voice was little more than a sigh.

"We must have that shield, Elric," Dyvim Storm said. Elric frowned, his heart sinking. "Any further steps we take against Chaos will be doomed unless we have its protection. You, Rackhir, will be the fourth man in the prophecy."

"What prophecy?"

"I'll explain later. Are you fit enough to ride back with us now?"

"Give me two hours to sleep and then I will be."

"Good. Two hours. Make your preparations, my friends, for we go to claim the sad giant's shield!"

It was not until three days later that they met the first survivors, many of them with bodies twisted by Chaos, straggling along a white road that lead towards Jadmar, a city still free.

Of them, they learned that half Ilmiora, parts of Vilmir and the tiny independent kingdom of Org, had all fallen. Chaos was closing in, its shadow spreading more and more swiftly as its conquests increased.

It was with relief that Elric and his companions finally reached Karlaak to find it so far not under attack. But reports placed the armies of Chaos less than two hundred miles away and marching in that direction.

Zarozinia greeted Elric with trouble-tinged joy. "There were rumours you were dead-killed to the sea battle."

Elric clasped her to him.

"I cannot stay long," he said, "I have a mission beyond the Signing Desert."

"I know."

"You know? How?"

"Sepiriz was here. He left a gift in our stables for yon. Four Nihrain horses."

"A useful gift. They may carry us far more swiftly than any other beasts. But will that be swift enough? I hesitate to leave you here with Chaos encroaching at such a rate."
"You must leave me, Elric. If all seems lost here, we shall flee into the Weeping Waste. Even Jagreen Lern can have scant interest in the barrens."

"Promise me that you will."

"I promise."

Feeling a little more relieved, Elric took her by the hand. "I spent the most restful period of my life in this palace," he said. "Let me spend this last night with you and perhaps we shall find a little of the old peace we once had-before I ride on to the sad giant's lair."

So they made love, but when they slept, their dreams were so full of dark portent that each wakened the other with their groans so that they lay side by side, clinging to one another until the dawn, when Elric rose, kissed her lightly, clasped her hand and then went to the stables where he found his friends waiting-around a fourth figure. It was Sepiriz.

"Sepiriz, thanks for your gift. They will probably make the difference between our being too late or not," Elric said sincerely. "But why are you here now?"

"Because I can perform another small service before your main journey begins," said the black seer. "All of you save Moonglum have weapons endowed with some special power. Elric and Dyvim Slonn have their runeblades, Rackhir, the Arrows of Law, which the sorcerer Lamsar gave him at the time of the Siege of Tanelorn-but Moonglum's weapon has nothing save the skill of its bearer."

"I think I prefer it thus," retorted Moonglum. "I've seen what a charmed blade can take from a man."

"I can give you nothing so strong-nor so evil-as Stormbringer," Sepiriz said. "But I have a charm for your sword, a slight one that my contact with the White Lords has enabled me to use. Give me your sword, Moonglum."

A trifle unwillingly, Moonglum unsheathed his curved steel made and banded it to the Nihrain who took a small engraving tool from his robe and, whispering a rune, scratched several symbols on the sword near its hilt then he gave it back to the Eastlander.

"There. Now the sword has the blessing of Law and you will find it more able to withstand Law's enemies."

Elric said impatiently. "We must ride now, Sepiriz, for time grows desperately short."

"Ride, men. But be wary for patrolling bands of Jagreen Lern's warriors. I do not think they will be anywhere along your route when you journey there—but watch for them coming back."

They mounted the magical Nihrain steeds which had it, helped Elric more than once, and rode away from Karlaak by the Weeping Waste. Rode away perhaps for ever.

In a short while they had entered the Weeping Waste, for thus was the quickest route to the Signing Desert. Rackhir alone knew this country well, and he guided them. The Nihrain steeds, treading the ground of their own strange plane, seemed literally to fly for it could be observed that their hooves did not touch the damp grasses of the Weeping Waste. They moved at incredible speed and Rackir, until he became used to the pace, gripped his reins tightly.

In this place of eternal rainfall, the land ahead was difficult to see, and the drizzle spread down their faces and into their eyes as they peered through it, trying to make out the high mountain range, which ran along the edge of the Weeping Waste, separating it from the Signing Desert. Then at last, after a journey of a day, they could observe the high crags with their tops lost in cloud and soon, thanks to the marvellous speed of the Nihrain stallions, they were riding through the deep gorges and the rain ceased until, on the evening of the second day, the breeze became warm and finally harsh and hot as they left the mountains and felt the famous rays of the sun blazing down on them, knowing they had come to the edge of the Signing Desert. This wind coughed constantly over the barren sand and rocks, its continuous Signing giving the desert its name.

They protected their faces, particularly their eyes, with their hoods as best they could, for the stinging sand was ever present.

Resting only for a few hours at a time, Rackhir directing them, they allowed the horses to carry them at ten times the speed of ordinary steeds, further and further into the depths of the vast desert.

They spoke little, for it was difficult to be heard over the Signing wind, and each man became sunk into himself, dwelling on personal thoughts.

Brie had long since fallen into what was virtually a mindless trance, letting the horse carry him over the desert. He had fought against his own churning thoughts and emotions, finding it hard, as he often did, to retain any objective impression of his predicament. His past had been too troubled, his background too morbid for him to do much now to see clearly.

Always he had been a slave to his melancholic emotions, his physical failings and to the very blood flowing in his veins. He saw life not as a consistent pattern, but as a series of random events. He had fought all his life to assemble his thoughts and, if necessary, accept the chaotic nature of minds, learn to live with it but, except in moments of extreme personal crisis, had rarely managed to think coherently for any length of time.
because of his outlawed life, his albinoism, his very reliance on his runesword for strength, obsessed with the knowledge of his own doom.

What was thought, he asked himself, what was emotion? What was control and was it worth achieving? Better, maybe, to live by instinct than to theorise and be wrong; better to remain the puppet of the gods, letting them move you this way and that at their pleasure than to seek control of your own fate, dash with the will of the Lords of the Higher Worlds and perish for your pains.

So he considered as he rode into the searing lash of the wind, already striving against natural hazard. And what was the difference between an earthly hazard and the hazard of uncontrolled thought and emotion? Both held something of the same qualities.

But his race, though they had ruled the world for ten thousand years, had lived under the dominance of a different star. They had been neither true men nor true members of the ancient races who had come before men. They were an intermediary type and Elric was half-consciously aware of this; aware that he was the last of an inbred line who had, without effort, used Chaos-given sorcery as others used their earthly dolls for convenience. His race had been of Chaos, having no need of self-control or the self-restrictions of the new races who had emerged with the Age of the Young Kingdoms, and even these, according to the seer Sepiriz, were not the true men who would one day walk an Earth where order - and progress might become the rule and Chaos rarely exert Influence - if Brie triumphed, destroying the world he knew. This thought added to his gloom, for he had no destiny but death, no purpose save what fate willed. Why fight against if, why bother to sharpen his wits or put his mind in order when this was little more than a sacrifice on the altar of destiny? He breathed deeply of the hot dry air and expelled it from his stinging lungs, spitting out the clogging sand which had managed to enter his mouth and nostrils.

Dyvim Slonn shared something of Elric's mood, though his feelings were not so strong. He had a more ordered life than had Elric, though they were of the same blood. Whereas Elric had questioned the custom of his folk, even renounced king affair that he might explore the new lands of the Young Kingdoms and compare their way of life with his own, Dyvim Slorm had never indulged in such questioning. He had suffered bitterness when through Elric's renegade activities, the Dreaming City of Imrryr, last stronghold of the old race of Melnibone, had been razed; shock, too, of a kind, when he saw what remained of the Imrryrians had been forced out late the world, also, to make their living as mercenaries of most they considered upstart kings of lowly and contemptible peoples. Dyvim Slorm, who had never questioned, did not question now, though he was disturbed.

Moonglum was less self-absorbed. Since the time, many years before, when he and Elric had met and fought against the Dharzi together, he had felt a peculiar sympathy, even empathy, with his friend. When Elric sank into such moods as the one he was in now, Moonglum felt tormented only because he could not help him. Many times he had sought the means of pulling Elric out of his gloomy depression, but these days he had learned that it was impossible. By nature cheerful and optimistic, even he felt dominated by the doom which was on them.

Rackhir, too, who was of a calmer and more philosophical frame of mind than his fellows, did not feel capable of fully grasping the implications of their mission. He had thought to spend the rest of his days in contemplation and meditation in the peaceful city of Tanelorn, which exerted a strange calming influence on all who lived there. But this call to aid in the fight against Chaos had been impossible to ignore and he had unwillingly strapped on his quiver of Arrows of Law and taken up his bow again to ride from Tanelorn with a small party of those who wished to accompany him and offer their services to Elric.

Peering through the sand-filled air he saw something looming ahead - a single mountain rising from the wastes of the desert, as if placed there by means other than natural.

He called, pointing: "Elric! There! That must be Mordaga's castle!"

Elric roused himself and let his eyes follow Rackhir's pointing hand. "Aye," he sighed. "We are there. Let us pause now and rest, recuperating our strength before we ride the final distance."

They reined in their steeds and dismounted, easing their aching limbs and stretching their legs to allow the blood to flow freely again.

They raised their tent against the wind-blown sand and ate their meal in a mood of companionship, created by the knowledge that after they reached the mountain, they might never see one another alive again.
The steps wound up around the mountain. High above they could see the gleam of masonry and, just where the steps curved and disappeared for the first time, they saw an elder tree. It looked like an ordinary tree, but it became a symbol for them—there was their initial antagonist. How would it fight? What influence would it exert on them?

Elric placed a booted foot on the first step. It was high, built for the feet of a giant.

He began to climb, the other three following behind him.

Now, as he reached the tenth step, he unsheathed Stormbringer, felt it quiver and send energy into him. The climbing instantly became easier.

As he came close to the tree, he heard it rustle, saw that there was an agitation in its branches. Yes, it was certainly sentient.

He was only a few steps from the tree when he heard Dyvim Slorm shout: "Gods! The leaves—look at the leaves!"

The green leaves, their veins seeming to throb in the sunlight, were beginning to detach themselves from the branches and drift purposefully towards the group.

One settled on Elric's bare hand. He attempted to brush it off, but it clung. Others began to settle on different parts of his body. They were coming in a green wave now, and he felt a peculiar stinging sensation in his hand. With a curse he peeled it off, and to his horror saw that tiny pin-pricks of blood were left where it had been. His body twitched in nausea and he ripped the rest from his face, slashing at others with his crooning runesword. As they were touched by the blade, so they shrivelled, but they were swiftly replaced.

He knew, instinctively, that they were sucking not only blood from his veins, but the soul-force from his being; he was weakening slightly already.

Behind him, his companions were experiencing the same with yells of terror.

These leaves were being directed and he knew where the direction came from—the tree itself. He clambered up the remaining steps, fighting off the leaves which swarmed like locusts around him. With grim intention he began hacking at the trunk which gave out an angry groaning and the branches sought to reach him. He slashed them away and then plunged Stormbringer deep into the tree. Sods of earth spattered upwards as the roots threshed. The tree screamed and began to heel over towards him as if, in death, it sought to kill him also. He wrenched at Stormbringer, which sucked greedily at the half-sentient tree's life-stuff, failed to tug the sword out, and leapt aside as the tree crashed down over the steps, barely missing him. One branch slashed his face and drew blood. He gasped and staggered, feeling the life draining from him.

As he stumbled towards the fallen tree, he saw that the wood was suddenly dead and the remaining leaves had shrivelled.

"Quickly," he gasped as the three came up, "Shift this thing. My sword's beneath and without it I'm dead!"

Swiftly they set to work and rolled the peculiarly light tree over so that Elric could weakly grasp the hilt of Stormbringer still imbedded therein.

As he did so he almost screamed, experiencing a sensation of tremendous force. Energy filled him, pulsed through him so that he felt like a god himself.

He laughed as if possessed by a demon and the others looked at him in astonishment.

"Come, my friends, follow me. I can deal with a million such trees now!"

He leapt up the steps as another shoal of leaves came towards him. Ignoring their bites, he went straight for the elder itself and, as if part of the sword, aimed for its centre. Again this tree screamed.

"Dyvim Slorm!" he shouted, drunk on its life-force. "Do an I do-let your sword drink a few such souls and we're invincible!"

"Such power is scarcely palatable," Rackhir said, brushing dead leaves from his body as Elric withdrew his sword again and ran towards the next. The elders grew thicker here and they bent their branches to reach him, looming over him, the branches like fingers seeking to pluck him apart.

Dyvim Slorm, a trifle less spontaneously, imitated Elric's method of despatching the tree-creatures and soon he too became filled with the stolen souls of the demons imprisoned within the elders and his wild shout joined Elric's as, like fiendish woodsmen, they attacked again and again, each victory lending them more strength so that Moonglum and Rackhir looked at one another with wonder and a trace of fear to see such a terrible change come over their friends.

But there was no denying that their methods were effective against the elders. Soon they looked back at a waste of fallen, blackened trees spreading down the mountain-side.

All the old unholy fervour of the dead kings of Melnibone was in the faces of the two kinsmen as they sang old
battlesongs, their twin blades joining in the harmony to send up a disturbing melody of doom and malevolence!

His lips parted to reveal his white teeth, his red eyes Mazing with dreadful fire, his milk-white hair streaming in the burning wind, Elric flung up his sword to the sky and turned to confront his companions.

"Now, friends, see how the ancient ones of Melnibone conquered man and demon to rule the world for ten thousand years!"

Moonglum thought that he merited the nick-name of Wolf gained in the west long since. All the chaos-force that was now within him had gained complete control over everything else. He realised that Elric was no longer split in his loyalties, there was no conflict in him now. His ancestors' Mood dominated him and he appeared as they must have ages since when all other races of mankind fled before them, fearing their magnificence, their malice and their evil. Dyvim Slorm seemed equally as possessed and Moonglum sent up a heartfelt prayer to whatever kindly gods remained in the universe that Elric was his ally and not his enemy.

They were close to the top now, Elric and his cousin springing ahead with superhuman bounds. The steps terminated at the mouth of a gloomy tunnel and into the darkness rushed the pair, laughing and calling to one another.

Less speedily, Moonglum and Rackhir followed, the Red Archer nocking an arrow to his bow.

Elric peered into the gloom, his head swimming with the power that seemed to burst from every pore of his body. He heard the clatter of armoured feet coming towards him, and, as they approached, he realised that these warriors were but human. Though nearly a hundred and fifty, they did not daunt him. As the first group rushed at him, he blocked blows easily and struck them down, each soul taken making only a fraction's difference to the vitality already in him. Shoulder to shoulder stood the kinsmen, butchering the soldiers like so many children. It was dreadful to the eyes of Moonglum and Rackhir, as they came up to witness the flood of blood which soon made the tunnel slippery. The stench of death in the close confines became too much as Elric and Dyvim Slorm moved past the first of the fallen and carried the attack to the rest.

Rackhir groaned. "Though they are enemies and the servants of those we fight, I cannot bear to witness such slaughter. We are not needed here, friend Moonglum. These are demons waging war, not men!"

"Aye," sighed Moonglum as they broke out into sunlight again and saw the castle ahead, the remaining warriors reassembling as Elric and Dyvim Slorm advanced menacingly, with malevolent joy, towards them.

The air rang with the sounds of shouting and steel dashing. Rackhir aimed an arrow at one of the warriors and launched it to take the man in the left eye. "I'll see that a few of them get a cleaner death," he muttered nocking another arrow to the string.

As Elric and his kinsman disappeared into the enemy ranks, others, sensing perhaps that Rackhir and Moonglum were less of a danger, rushed at the two.

Moonglum found himself engaging three warriors and discovered that his sword seemed extraordinarily light and gave off a sweet, clear tone as it met the warriors' weapons, turning them aside speedily. The sword supplied him with no energy, but it did not blunt as it might have and the heavier swords could not force it down so easily.

Rackhir had expended all his arrows in what had virtually been an act of mercy. He engaged the enemy with his sword and killed two, taking Moonglum's third opponent from behind with an upward thrust into the man's side and through to his heart.

Then they went with little stomach into the main fray and found that already the turf was littered with a great many corpses.

Rackhir cried to Elric: "Stop! Elric - let us finish these. You have no need to take their souls. We can kill them with more natural methods!" But Elric laughed and carried on his work.

As Elric finished another warrior and there were no others in the immediate area, Rackhir seized him by the arm. "Elric-"

Stormbringer turned in Elric's hand, howling its satiated glee, and clove down at Rackhir.

Seeing his fate, Rackhir sobbed and sought to avoid the mow. But it landed in his shoulder blade and sheared down to his breast-bone.

"Elric!" he cried. "Not my soul, too!" And so died the hero Rackhir the Red Archer, famous in the Eastlands, cloven by a treacherous blade. By the friend whose life he had saved, long ago when they had first met near the city of Ameeron.

Then came realisation. Elric tried to tug the sword away but it was too late. Again he had involuntarily slain one close to him while in the power of his runesword.

"Oh, Rackhir!" he cried, kneeling beside the body and taking it in his arms. The stolen energy still pulsed in him, but his great grief no longer gave it the same control over him. Tears streamed down Elric's tortured face and a great, racking groan came from him.
"Once more." he muttered, "once more. Will it never cease?"

Beyond him, his two remaining companions stood on the opposite sides of the field of the slain. Dyvim Slorm had done with slaying, but only because there were none left to kill. He was gasping, staring around him half in bewilderment. Moonglum stared at Elric with horrified eyes which yet held a gleam of sympathy for his friend, for he knew well Elric's doom and knew that the life of one close to Elric was the price Stormbringer demanded for supplying the albino with his vitality.

"Rackhir! No gentler hero was there, no man more desirous of peace and order than you! " Elric raised himself to his feet and turned to look at the huge castle of granite and milestone, which stood in enigmatic silence as if awaiting his next action. On the battlements of the topmost turret he could make out a figure which could only be a giant.

"I swear by your stolen soul, Rackhir, that what you wished to come to pass shall come to pass, though I, a thing of Chaos, achieve that Law will triumph and Chaos will be driven back! Sinned with sword and shield of Chaos forging I shall do battle with every fiend of hell if needs he. Chaos was the indirect cause of your death. And Chaos will be punished for it. But first, we must take the shield."

Dyvim Slorm, not realising quite what had happened, shouted in exultation to be unhuman: "Elric - let's visit the sad giant now! "

But Moonglum, coming up to gaze down on the ruined body of Rackhir, murmured: "Aye, Chaos is the cause, Elric. I'll join in your vengeance with a will so long as, " he shuddered, "I'm spared from the attentions of your hell-blade."

Together, three abreast, they marched through the open portal of Mordaga's castle and were distinctly in a rich and barbariously furnished hall.

"Mordaga! " Elric cried. "We have come to fulfill a prophecy! We await you."

They waited impatiently, until at last, a bulky figure came through a great arch at the end of the vast hall.

Mordaga was as tall as two men, but his back was slightly stooped. He had long, curling black hair and was in deep blue smock, belted at the waist. Upon his great feet were simple leather sandals. His black eyes were full of a sorrow such as Moonglum had only seen before in Elric's eyes.

Upon the sad giant's arm was a round shield which bear upon it the eight amber arrows of Chaos. It was of a silvery green colour and very beautiful. He had no other weapons.

"I know the prophecy, " he said in a voice that was like a lonely, roaring wind. "But still I must seek to avert it. Will you take the shield and leave me in peace, human? I do not want death."

Elric felt a kind of empathy for sad Mordaga and he knew something of what the fallen god must feel at his moment

"The prophecy says death, " he said softly.

"Take the shield." Mordaga lifted it off his mighty arm and held it towards Elric. "Take the shield and change fate this once."

Elric nodded. "I will."

With a tremendous sigh, the giant deposited the Chaos Shield upon the floor.

"For thousands of years I have lived in the shadow of that prophecy, " he said, straightening his back. "Now, though I die in old age, I shall die in peace and, though I once did not think so, I shall welcome such a death after all his time, I think."

"You may not die thus, with your shield's protection gone, " Elric warned him, "for Chaos comes and will engulf you as it will engulf everything unless I can stop it. But at least, it seems, you'll be in a more philosophic frame of mind to meet it."

"Farewell and I thank you, " said the giant turning and he plodded back towards the entrance through which he had come.

As Mordaga disappeared, Moonglum dashed forward on fleet feet and followed him through the entrance before either Elric or Dyvim Slorm could cry out or stop him. Then they heard a single shriek that seemed to echo away into eternity, a crash which shook the hall and then the foot fall returning. Moonglum reappeared in the entrance, a bloody sword in his hand.

Unable to understand this uncharacteristic action, Elric was silent merely staring at the Eastlander as he approached down the hall.

"It was murder," said Moonglum simply. "I admit it, I took him in the back before he was aware of it. It was a good, quick death and he died whilst happy. Moreover it was a better death than any his minions tried to mete to us. It was murder, but it was necessary murder in my eyes."

"Why" said Elric, still mystified.

Grimly, Moonglum continued: "He had to perish as fate decreed. We are servants of fate, now, Elric, and to
divert it, in any small way is to hamper its aims. But more than that it was the beginning of my own vengeance taking. If Mordaga had not surrounded himself with such a host, Rackhir would not have died."

Elric shook his head. "Blame me for that, Moonglum. The giant should not have perished for my own sword's crime."

"Someone had to perish," said Moonglum steadfastly, "and since the prophecy contained Mordaga's death, he was the one. Who else, here, could I kill, Elric?"

Elric turned away. "I wish it were I," he sighed. He looked down at the great, round shield with its shifting amber arrows and its mysterious silver-green colour. He picked it up easily enough and placed it on his arm. It virtually covered his body from chin to ankles.

"Come, let's make haste and leave this place of death and misery. The lands of Umiora and Vumir await our aid-if they have not already wholly fallen to Chaos!"

It was in the mountains separating the Signing Desert from the Weeping Waste, that they first learned of the fate of the last of the Young Kingdoms. They came upon a party of six tired warriors led by Lord Voashoon, Zarozinia's father.

"What has happened?" Elric asked anxiously. "Where is Zarozinia?"

"Our continent has fallen to Chaos, Elric. As for Zarozinia, I know not if she's lost, fled or captured."

"Did you not seek for her?" Elric said accusingly.

The old man shrugged. "My son, I have looked upon so much horror these past days not I am now bereft of emotion. I care for nothing but a quick release from all this. The day of mankind is over on the Earth. Go no further than here, for even the Weeping Waste is beginning to change before the crawling tide of Chaos. It is hopeless."

"Hopeless! No! We still live-perhaps Zarozinia still lives. Did you hear nothing of her fate?"

"Only a rumour that Jagreen Lern had taken her aboard the leading Chaos ship."

"She is on the seas, perhaps?"

"No-those cursed craft sail land as well as sea, if it can be told apart these days. It was they who attacked Karlaak, with a vast horde of mounted men and infantry following behind. Confusion prevails - you'll find nothing but your death back there, my son."

"We shall see. I have some protection against Chaos at long last, plus my sword and my Nihrain steed." He turned in the saddle to address his companions. "Well, friends, will you stay here with Lord Voashoon or accompany me into the heart of Chaos?"

"Well come with you," Moonglum said quietly, speaking for them both. "We've followed you until now and our fates are linked with yours in any case. We can do nought else."

"Good. Farewell, Lord Voashoon. If you would do a service, ride over the Weeping Waste to Eahmir and the Unknown Kingdoms where Moonglum's homeland lies. Tell them what to expect, though they're probably beyond rescue now."

"I will try," said Voashoon wearily, "and hope to arrive there before Chaos."

Then Elric and his companions were off, riding towards the massed hordes of Chaos-three men against the unleashed forces of darkness. Three foolhardy men who had pursued their course so faithfully that it was inconceivable for them to flee now. The last acts must be played out whether howling night or calm day followed.

The first signs of Chaos were soon apparent as they saw the place where lush grassland once had been. It was now a yellow morass of molten rode that, though cool, rolled about with a purposeful air. The Nihrain horses, since they did not actually gallop on the plane of Earth at all, crossed it with comparative ease and here the Chaos Shield was first shown to work, for as they passed the yellow liquid rock changed and became grass again for a short time.

They met once a shambling thing that still had limbs of sorts and a mourn that could speak. From this poor creature they learned that Karlaak was no more, that it had been churned into broiling nothingness and where it had been the forces of Chaos, both human and supernatural, had set up their camp, their work done. The thing also spoke of something that was of particular interest to Elric. Rumour was that the Dragon Isle of Melnibone was the only place where Chaos had been unable to exert its influence.

"If, when our business is done, we can reach Melnibone," Elric said to his friends as they rode on, "we might be able to abide until such a time that the White Lords can help us. Also there are dragons slumbering in the caves-and these would be useful against Jagreen Lern if we could waken them."

"What use is it to fight them now?" Dyvim Slorm said defeatedly. "Jagreen Lern has won, Elric. We have not fulfilled our destiny. Our role is over and Chaos rules."

"Does it? But we have yet to fight it and test its strength against ours. Let us decide then what the outcome has been."

Slorm looked dubious, but he said nothing.

And then, at last, they came to the camp of Chaos.
No mortal nightmare could encompass such a terrible vision. The towering Ships of Hell dominated the place as they observed it from a distance, utterly horrified by the sight. Shooting flames of all colours seemed to flicker everywhere over the camp, fiends mingled with the men, the evilly beautiful Dukes of Hell conferred with the gaunt-faced kings who had allied themselves to Jagreen Lern and perhaps now regretted it. Every so often the ground heaved and erupted and any human beings unfortunate enough to be in the area were either engulfed and totally transformed, or else had their bodies warped in indescribable ways. The noise was a dreadful blending of human voices and roaring Chaos sounds, devil's wailing laughter and, quite often, the tortured shout of a human soul who had perhaps relented his choice of loyalty and now suffered madness. The stench was disgusting, of corruption, of blood and of evil. The Ships of Hell moved slowly about through the horde which stretched for miles, dotted with great pavilions of kings, their silk banners fluttering; hollow pride compared to the might of Chaos. Many of the human beings could scarcely be told from the Chaos creatures, their forms were so changed under the influence of Chaos.

Elric muttered to his friends as they sat in their saddles watching. "It is obvious that the warping influence of Chaos grows even stronger among the human ranks. This will continue until even Jagreen Lern and the traitor kings will lose every semblance of humanity and become just a fraction of the churning stuff of Chaos. This will mean the end of the human race—mankind will pass away for ever, taken into the maw of Chaos.

"You look upon the last of mankind, my friends, save for ourselves. Soon it will be indistinguishable from anything else. All this unstable earth is beneath the heel of the Lords of Chaos, and they are gradually absorbing it into their realm, into their own plane. They will first remould and then steal the earth altogether; it will become just another lump of clay for them to mould into whatever grotesque shapes take their fancy."

"And we seek to stop that," Moonglum said hopelessly. "We cannot, Elric!"

"We must continue to strive, until we are conquered. I remember that Straasha the Sea King, said, if Lord Pyaray, commander of the Ships of Hell, is slain, the ships themselves will no longer be able to exist. I have a mind to put that to the test. Also, I have not forgotten that my wife may be prisoner aboard his ship, or that Jagreen Lern is there. I have three good reasons for venturing there."

"No, Elric! It would be more than suicide."
"I do not ask you to accompany me."
"If you go, we shall come, but I like it not."

"No - if one man cannot succeed, neither can three. I shall go alone. Wait here for me. If I do not return, then try to get to Melnibone."

"But Elric!" Moonglum cried and then watched as, his Chaos Shield pulsing, Elric spurred the Nihrain steed towards the camp.

Protected against the Influence of Chaos, Elric was sighted by a detachment of warriors as he neared the ship which was his destination. They recognised him and rode towards him shouting.

He laughed in their faces, half-maddened by the sights, smells and sounds around him.

"Just the fodder my blade needs before we banquet on yonder ship!" he cried as he slashed off the first man's head as if it were a buttercup.

Secure behind his great round shield, he hewed about him with a will. Since Stormbringer had slain the gods imprisoned in the elder trees, the vitality which the sword passed into him was almost without limit, yet every soul that Elric stole from Jagreen Lern's Warriors was another fraction of vengeance reaped. Against men, he was invincible. He split one heavily armoured warrior from bead to crutch, sheared through the saddle and smashed the horse's backbone apart.

Then the remaining warriors dropped back suddenly and Elric felt his body tingle with peculiar sensations, knew he was in the area of influence exerted by the Chaos ship and knew also that he was being protected against it by his shield. He was now partially out of his own earthly plane and existed between his world and the world of Chaos. He dismounted from his Nihrain steed and ordered it to wait for him. There were ropes trailing from the huge sides of the Ship and Elric saw with horror that other figures were climbing up them - and he recognised several as men he had known in Karlaak.

Even now the Chaos ship was still recruiting its crew from the ranks of the dead!

He joined the ghastly ranks and swarmed with them up the tides of the great gleaming ship, grateful at least for the cover they gave him.

He reached the ship's rail and hauled himself over it, spitting bile from his throat as he entered a peculiar region of darkness and came to the first of a series of decks that rose like steps to the topmost one where he could see the occupants—a manlike figure and something like a huge, blood-red octopus. The first was probably Jagreen Lern. The second was obviously Pyaray, for this, Elric knew, was the guise he took when he manifested himself on Earth.

Contrasting with the ships seen from the distance, once aboard Elric became conscious of the dark, shadowy
nature of the light filled with moving threads, a network of dark reds, blues, yellows, greens and purples which, as he moved through it, gave and re-formed itself behind him.

He was constantly being blundered against by the moving cadavers and he made a point of not looking at their faces, too closely, for he had already recognised several of the sea-raiders whom he had abandoned years before, during the escape from Imryr.

Slowly he was gaining the top deck, noting that so far, both Jagreen Lern and Lord Pyaray seemed unaware of his presence. Presumably they considered themselves entirely free from any kind of attack now they had conquered all the known world. He grinned maliciously to himself as he continued climbing, gripping the shield tightly, knowing that if once he lost hold of it, his body would become transformed either into some shambling alien shape or else flow away altogether to become absorbed into the Chaos stuff.

By now Elric had forgotten everything but his main object which was to kill Lord Pyaray. He must gain the top-most deck and deal first with the Lord of Chaos. Then he would kill Jagreen Lern and, if she were really there, rescue Zarozinia and bear her to safety.

Up the dark decks, through the nets of strange colours, Elric went, his milk white hair flowing behind him in contrast to the moody darkness around him.

As he came to the last deck but one, he felt a gentle touch on his shoulder and looking in that direction saw, with heart-lurching horror, that one of Pyaray's blood-red tentacles had found him. He stumbled back, pulling up his shield.

The tentacle tip touched the shield and rebounded suddenly, the entire tentacle shrivelling. From above, where the Chaos Lord’s main bulk was, there came a terrible screaming and roaring.

"What's this? What's this? What's this?"

Elric shouted in impudent triumph at seeing his shield work with such effect: "'Tis Elric of Melnibone, great lord. Come to destroy thee! "

Another tentacle dropped towards him, seeking to curl around the shield and seize him. Then another followed it and another. Elric hacked at one, severed its sensitive tip, saw another touch the shield, recoil and shrivel and then avoided the third in order to run round the deck and ascend, as swiftly as he could, the ladder leading to the deck above. Here he saw Jagreen Lern, his eyes wide. The Theocrat was clad in his familiar scarlet armour. On his arm was his buckler and in the same hand an axe, while his right hand held a broadsword. He glanced down at these weapons, obviously aware of their inadequacy against Elric's.

"You later, Theocrat, " Elric promised grimly.

"You're a fool, Elric! You're doomed now' whatever you do! "

It was probably true, but he did not care.

"Aside, upstart, " Elric said as, his shield up, he moved warily towards the many-teotacled Lord of Chaos.

"You are the killer of many cousins of mine, Elric, " the creature said in a low voice. "And you've banished several Dukes of Chaos to their own domain so that they cannot reach Earth again. For that you must pay. But I at least do not underestimate you, as, in likelihood, they did." A tentacle reared above him and tried to come down from over the shield's rim and seize his throat. He took a step backwards and blocked the attempt with the shield.

Then a whole web of tentacles began to come from all sides, each one curling around the shield, knowing its touch to be death. He skipped aside, avoiding them with difficulty, slicing about him with Stormbringer.

As he fought, he remembered Straasha's last message: "Strike for the crystal a-top his head. There is his life and his soul." Elric saw the blue radiating crystal which he had originally taken to be one of Lord Pyaray's several eyes.

He moved in towards the roots of the tentacles, leaving his back badly unprotected, but there was nothing else for it. As he did so, a huge maw gaped in the thing's head and tentacles began to draw him towards it. He extended his shield towards the maw and had the satisfaction of seeing yellow jelly-like stuff spurt from it as the Lord of Chaos screamed in pain.

He got his foot on one tentacle stump and clambered up the slippery hide of the Chaos Lord, every time his shield touched him creating some sort of wound so that Lord Pyaray began to thresh about dreadfully. Then he stood above the glowing soul-crystal. For an instant he paused, then plunged Stormbringer point-first into the crystal!

There came a mighty throbbing from the heart of the entity's body. It gave vent to a monstrous shriek sad then Elric yelled as Stormbringer took the soul of a Lord of Hell and channelled this surging vitality through to him. It was too much. He was hurled backwards.

He lost his footing on the slippery back, stumbled off the deck itself and fell to another nearly a hundred feet below. He landed with bone-cracking force, but, thanks to the stolen vitality, was completely unharmed. He got up, ready to clamber towards Jagreen Lern.

The Theocrat’s anxious face peered down at him and he yelled: "You'll find a present for you in yonder cabin, Elric! "
Torn between pursuing the Theocrat and investigating the Cabin, Elric turned and opened the door. From inside came a dreadful sobbing.

"Zarozinia! " he cried. He ducked into the dark place and there he saw her.

Her lovely body was dreadfully changed so that it now resembled the body of a white worm. Only her head, the same beautiful head, was left.

Horrified he almost dropped his shield.

"Did Jagreen Lern do this?"

"He and his ally." The head nodded.

Sickened, Elric could hardly bear to look at her. "Another great score that must be paid," he muttered.

And then the worm-body had threshed and impaled itself on his sword. "There! " the head cried. "Take my soul into you. Elric, for I am useless to myself and you, now! Carry my soul with yours and we shall be forever together."

He tried to withdraw the thirsty runeblade, but it was impossible. And, unlike any other sensation he had ever received from it, this was almost gentle, warm and pleasant, his wife's soul flowed into his and he wept as it did so.

"Oh, Zarozinia," he sobbed. "Oh, my love!"

So she died, her soul blending with his as, years before, the soul of his first love, Cymoril, had been taken. He did not look at the dreadful worm-body, did not glance at her face, but walked slowly from the cabin.

But now it appeared that the deck was disintegrating, flowing apart Jagreen Lern had evidently made good his escape and Elric in his present mood, did not feel ready to pursue him. Sword and shield both aiding him in their ways, he leapt from the ship to the pulsating ground and ran for the Nihrain steed.

Then, the tears still flowing down his white face, he rode, leaving the Ships of Hell breaking apart behind him. At least these would threaten the world no more and a blow had been struck against Chaos. Now only the horde itself remained to be dealt with—and the dealing would not be so easy.

He rejoined his friends in silence, said nothing to them and led the way over the shaking earth towards Melnibone, island of his ancestors, where the last stand against Chaos would be made, the last battle fought and his destiny completed.

And in his mind as he rode, he seemed to hear Zarozinia's youthful voice whispering comforting words as, still sobbing, he galloped away from the camp of Chaos.
BOOK FOUR

Doomed Lord's Passing

For the mind of Man alone is free to explore the lofty vastness of the cosmic infinite, to transcend ordinary consciousness, to roam the secret corridors of the brain where past and future melt into one... And universe and individual are tinted, the one mirrored in the other, and each contains the other.

-The Chronicle of the Black Sword
One

The dreaming city no longer dreamed in splendour. The tat: tend towers of Imrryr were blackened husks, tumbled rags of masonry standing sharp and dark against a sullen sky. Once, Elric's vengeance had brought fire to the city, and the fire had brought ruin.

Streaks of cloud, like sooty smoke, whispered across the pulsing mm so that the shouting, red-stained waters beyond Imrryr were soiled by shadow, and they seemed to become quieter as if bushe by the black scan that rode across their ominous turbulence.

Upon a confusion of fallen masonry, a man stood watching the waves. A tall man' broad-shouldered, slender at hip, a man with slanting brows, pointed, lobeless ears, high cheekbones and crimson, moody eyes In a dead white ascetic face. He was dressed in black, quilted doublet and heavy cloak, both high-collared, emphasising the pallor of his albino kin. The wind, erratic and warm, played with his cloak, fingered it and passed mindlessly on to howl through the broken towers.

Elric heard the howling and his memory was filled by the sweet, the malicious and melancholy melodies of old Melnibone. He remembered, too, the other music his ancestors had created when they had elegantly tortured their slaves, choosing them for the pitch of their screams and forming them into the instruments of unholy symphonies. Lost in this nostalgia for a while, he found something dose to forgetfulness and he wished that he had never doubted The code of Melnibone, wished that he had accepted it without question and thus left his mind unsundered. Bitterly, he smiled.

A figure appeared below him and climbed the tumbled stones to stand by his side. He was a small, red-haired man with a wide mouth and eyes that had once been bright and amused.

"You look to the East, Elric." Moonglum murmured. "You look back towards something irremediable."

Elric put his long-fingered hand on his friend"s shoulder. "Where else is there to look, Moonglum, when the world lies beneath the heel of Chaos? What would you have me do? Look forward to days of hope and laughter, to an old age lived in peace, with children playing around my feet?" He laughed softly. It was not a laugh that Moonglum liked to hear.

"Sepiriz spoke of help from the White Lords. It must come soon. We must wait patiently." Moonglum turned to squint into the glowering and motionless sun and then, his face set in an introspective look, cast his eyes down to the rubble on which he stood.

Elric was silent for a moment, watching the waves. Then he shrugged. "Why complain? It does me no good. I cannot act on my own volition. Whatever fate is before its cannot be changed. I pray that the men who follow us will make use of their ability to control their own destinies. I have no such ability." He touched his jaw bone with his fingers and then looked at the hand, noting nails, knuckles, muscles and veins standing out on the pale skin. He ran this hand through the silky strands of his white hair, drew a long breath and let it out in a sigh. "Logic! The world cries for logic. I have none, yet here I am, formed as a man with mind, heart and vitals, yet formed by a chance coming together of certain elements. The world needs logic. Yet all the logic in the world is worm as much as one lucky guess. Men take pains to weave a web of careful thoughts-yet others thoughtlessly weave a random pattern and achieve the same result. So much for the thoughts of the sage."

"Ah," Moonglum winked with attempted levity, "thus speaks the wild adventurer, the cynic. But we are not all wild and cynical, Elric. Other men tread other paths-and reach other conclusions than yours."

"I tread one that's pre-ordained. Come, lets to the Dragon Caves and see what Dyvim Slorm has done to rouse our reptilian friends."

They stumbled together down the ruins and walked the shattered canyons that had once been the lovely streets of Immyr. out of the city and along a grassy track not wound through the gorse, disturbing a flock of large ravens that fled into the air, cawing, all save one, the king, who balanced himself on a bush, his cloak of ruffled feathers drawn up in dignity, his black eyes regarding them with wary contempt.

Down through sharp rocks to the gaping entrance of the Dragon Caves, down the steep steps into torch-Ht darkness with its damp warmth and smell of scaly reptilian bodies. Into the first cave where the great recumbent forms of the sleeping dragons lay, their folded leathery wings rising into the shadows, their green and black scales glowing faintly, their clawed feet folded and their slender snouts curled back, even in sleep, to display the long, ivory teeth that seemed like so many white stalactites. Their dilating red nostrils groaned in torpid slumber. The smell of their hides and their breath was unmistakable, rousing in Moonglum some memory inherited from his ancestors, some shadowy impression of a time when these dragons and their masters swept across a world they ruled, their inflammable venom dripping from their fangs and heedlessly setting fire to the countryside across which they flew. Elric, used to it, hardly noticed the smell, but passed on through the first cave and the second until he
found Dyvim Slorm, striding about with a torch in one hand and a scroll in the other, swearing to himself.

He looked up as he heard their booted feet approach. He spread out his arms and shouted, his voice echoing through the caverns, "Nothing! Not a stir, not an eyelid flickering! There is no way of rousing them. They'll not wake until they have slept their necessary number of years. Oh, that we had not used them on the last two occasions, for we have greater need of them today!"

"Neither you nor I had the knowledge we have now. Regret is useless since it can achieve nothing." Elric stared around him at the huge, shadowy forms. Here, slightly apart from the rest, lay the leader-dragon, one he recognised and felt affection for: Flamefang, the eldest, who was five thousand years old and still young for a dragon. But Flamefang, like the rest, slept on.

He went up to the beast and stroked its metal-like scales, ran his hand down the ivory smoothness of its great front fangs, felt its warm breath on his body and smiled. Beside him, on his hip, he heard Stormbringer murmur. He patted the blade. "Here's one soul you cannot have. The dragons are indestructible. They will survive, even though all the world collapses into nothing."

Dyvim Slorm said from another part of the cavern: "I can't think of further action to take for the meantime, Brie. Let's go back to the tower of D'a'rputna and refresh ourselves."

Elric nodded assent and, together, the three men returned through the caverns and ascended the steps into the sunlight.

"So," Dyvim Slorm remarked, "still no nightfall. The sun has remained in that position for thirteen days, ever since we left the Camp of Chaos and made our perilous way to Melnibone. How much power must Chaos wield if it can top the sun in its course?"

"Chaos might not have done this for all we know," Moonglum pointed out. "Though it's likely, of course, that if did. Time has stopped. Time waits… But waits for what? More confusion, further disorder? Or the influence of the great balance which will restore order and take vengeance against those forces who have gone against its will? Or does Time wait for us - three mortal men adrift, cut off from what is happening to all other men, waiting on Time as it waits on us?"

"Perhaps the sun waits on us," Brie agreed. "For is it not our destiny to prepare the world for its fresh course? It makes me feel a little more than a mere pawn if that's the case. What if we do nothing? Will the sun remain where it is forever?"

They paused in their progress for a moment and stood staring up at the pulsating red disc which flooded the streets with scarlet light, at the black clouds which fled across the sky before it. Where were the clouds going? Where did they come from? They seemed instilled with purpose. It was possible that they were not even clouds at all, but spirits of Chaos bent on dark errands.

Elric grunted to himself, aware of the uselessness of such speculation. He led the way back to the tower of D'a'rputna where years before he had sought his love, his cousin Cymoril, and later lost her to the ravening thirst of the blade by his side.

The tower had survived the flames, though the colours that had once adorned it were blackened by fire. Here he left his friends and went to his own room to fling himself, fully clad upon the soft Melnibonean bed and, almost immediately, fall asleep.
Elric slept and Elric dreamed and, though he was aware of the unreality of his visions, Ilis attempts to rouse himself to wakefulness were entirely futile. Soon he ceased trying and merely let his dream form itself and draw him into its bright landscapes...

He saw Imrryr as it faw been many centuries ago. Imrryr, the sathe city he had known before he led the raid on it and caused its destruction. The same, yet with a different, brighter appearance as if it were newly-built. As well, the colours of the surrounding countryside were richer, the sun darker orange, the sky deep blue and sultry. Since then, he realised, the very tints of the world had faded with the planet's ageing...

People and beasts moved in the shining streets; tall, eldritch Melniboneans, men and women walking with grace, like proud tigers; hard-faced slaves with hopeless, stoic eyes, long-legged horses of a type now extinct, small mastodons drawing gaudy cars. Clearly on the breeze came the mysterious scents of the place, the muted sounds of activity-all hushed, for the Melniboneans hated noise as much as they loved harmony. Heavy silk banners flapped from the scintillating towers of Milestone, jade, ivory, crystal and polished red granite. And Elric moved in his sleep and ached to be there amongst his own ancestors, the golden folk who had dominated the old world.

Monstrous galleys passed through the water-maze which led to Imrryr's inner harbour, bringing the best of the world's booty, tax gathered from all parts of the Bright Empire, and across the azure sky lazy dragons flapped their way towards the caves where thousands of the beasts were stabled, unlike the present where scarcely a hundred remained. In the tallest tower-the Tower of B'all'nezbett, the Tower of Kings-his ancestors had studied sorcerous lore, conducted their malicious experiments, indulged their sensuous appetites-not decadently as men of the Young Kingdoms might behave, but according to their native instincts.

Elric knew that he looked upon the ghost of a now-dead city. And he seemed to pass beyond the Tower's gleaming walls and see his emperor-ancestors indulging in drug-sharpened conversation, lazily sadistic, sporting with demon women, torturing, investigating the peculiar metabolism and psychology of the enslaved races, delving into mystic lore, absorbing a knowledge which few men of the later period could experience without falling insane.

But it was clear that this must either be his dream or vision of a nether world which the dead of all ages inhabited, for here were emperors of many different generations. Elric knew them from their portraits: Black-ringleted Rondar IV, twelfth emperor; sharp-eyed, imperious Elric I, eightieth emperor; horror burdened Kahan VII, three-hundred-and-twenty-ninth emperor. A dozen or more of the mightiest and wisest of his four-hundred-and-twenty-seven ancestors, including Terhali, the Green Empress, who had ruled the Bright Empire from the year 8406 after its foundation until 90°. Her longevity and green-tinged skin and hair had marked her out. She had been a powerful sorceress, even by Melnibonean standards. She was also reputed the daughter of a union between Emperor Iuntric X and a demon.

Elric, who saw all these as if from a darkened corner of the great main chamber, observed the shimmering door of black crystal open and a newcomer enter. He started and again attempted to wake himself, without success. The man was his father, Sadric the eighty-sixth, a tall man with heavy lidded eyes and a misery in him. He passed through the throng as if it did not exist. He walked directly towards Elric and stopped two paces from him. He stood looking at him, the eyes peering upwards from beneath the heavy lids and prominent brow. He was a gaunt-faced man who had been disappointed in his albino son. He had a sharp, long nose, sweeping cheekbones and a slight stoop because of his unusual height. He fingered the thin, red velvet of his robe with his delicate, beringed hands. Then he spoke in a clear whisper which, Elric remembered, it had always been his habit to employ.

"My son, are you, too dead? I thought I'd been here but a fleeting moment and yet I see you changed in years and with a burden on you that time and fate have placed there. How did you die? In reckless combat on some upstart's foreign blade? Or in this very tower in your ivory bed? And what of Imrryr now? Does she fare well or ill, dreaming in her decline of past splendour? The line continues, as it must - I will not ask you if that part of your trust remained. In the tallest tower-the Tower of B'all'nezbett, the Tower of Kings-his ancestors had studied sorcerous lore, conducted their malicious experiments, indulged their sensuous appetites-not decadently as men of the Young Kingdoms might behave, but according to their native instincts.

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"Father."

The old man raised a hand that was almost transparent with age. "There is another question I must ask of you. One that has troubled all who spend their immortality in this shade of a city. Some of us have noticed that the city itself fades at times and its colours dim, quivering as if about to vanish. Companions of ours have passed even beyond death and, perhaps, I shudder to contemplate it, into non-existence. Even here, in the timeless region of death, unprecedented changes manifest themselves and, those of us who've dared ask the question and also give its answer, fear that some tumultuous event has taken place in the world of the living. Some event which, so great is it, that even here we are affected and our souls' extinction threatened. A legend says that until the Dreaming City dies, we ghosts may inhabit its earlier glory. Is that the news you bear to us? Is this your message? For I note on clearer
observation that your body lives still and his is merely your astral body, released for a while to wander the realms of the dead."

"Father-" but already the vision was fading; already he was withdrawing back down the bellowing corridors of the cosmos, through planes of existence unknown to living men, away, away...

"Father!" he called, and his own voice echoed, but there was none there to make reply. And in some sense at least he was glad, for how could he answer the poor spirit and reveal to him the truth of his guesses, admit the crimes he himself was guilty of against his ancestral city, against the very blood of his forefathers? All was mist and groaning sorrow as his echoes boomed into his ears, seeming to take on their own independence and warp the word into weirder words: "F-a-a-ath-e-er-r-r... A-a-a-a-v-a-a-a... A-a-a-a-ah-a-a-a-a... R-a-a-a... D-a-ra-va-ar-a-a-a...!"

Still, though he strove with all his being, he could not rouse himself from slumber, but felt his spirit drawn through other regions of smoky indeterminacy, through patterns of colour beyond his earthly spectrum, beyond his mind's conception.

A huge face began to take form in the mist. "Sepiriz!" Elric recognised the face of his mentor. But the black Nihrainian, disembodied, did not appear to hear him. "Sepiriz - are you dead?"

The face faded, then reappeared almost at once upon the rest of the man's tall frame.

"Elric. I have discovered you at last, robbed in your astral body, I see. Thank Fate, for I thought I had failed to summon you. Now we must make haste. A breach has been made in the defences of Chaos and we go to confer with the Lords of Law!"

"Where are we?"

"Nowhere as yet. We travel to the Higher Worlds. Come, hurry, I'll be your guide."

Down, down, through pits of softest wool not engulfed and comforted; through canyons that were cut between blazing mountains of light which utterly dwarfed them, through caverns of infinite blackness wherein their bodies shone and Elric knew that the dark nothingness went away in all directions for ever.

And then they seemed to stand upon a horizonless plateau, perfectly flat with occasional green and blue geometric constructions rising from it. The iridescent air was alive with shimmering patterns of energy, weaving intricate shapes that seemed very formal. And there, too, were things in human form-things which had assumed such shape for the benefit of the men who now encountered them.

The White Lords of the Higher Worlds, enemies of Chaos, were marvellously beautiful, with bodies of such symmetry that they could not be earthly. Only Law could create such perfection, and Elric thought, such perfection defeated progress. That the twin forces complemented one another was now plainer than ever before, and for either to gain complete ascendancy over the other meant entropy or stagnation for the cosmos. Even though Law might dominate the earth, Chaos must be present, and vice versa, the Lords of Law were accoutred for war. They had made this apparent in their choice of earth-like garb. Fine metals and silks-or their like on this plane-gleamed on their perfect bodies. Slender weapons were at their sides and their overpoweringly beautiful faces seemed to glow with purpose. The tallest stepped forward.

"So, Sepiriz, you have brought the one whose destiny it is to aid us. Greetings, Elric of Melnibone. Though spawn of Chaos you be, we have cause to welcome you. Do you recognise me? The one whom your earthly mythology calls Donblas the Justice Maker."

Immobile, Elric said: "I remember you, Lord Donblas. You are misnamed, I fear, for justice is nowhere present in the world."

"You speak of your realm as if it were all realms." Donblas smiled without rancour, though it appeared that he was unused to such impudence from a mortal. Elric remained insouciant. His ancestors had been opposed to Donblas and all his brethren, and it was still hard to consider the White Lord an ally. "I see now how you have managed to defy our opponents," Lord Donblas continued with approval. "And I grant you that justice cannot be found on earth at this time. But I am named the Justice Maker and have still the will to make it when conditions change on your plane."

Elric did not look directly at Donblas, for the sight of his beauty was disturbing. "Then let's to work, my lord, and change the world as soon we may. Let's bring the novelty of justice to our sobbing realm."

"Haste, mortal, is impossible here!" It was another White Lord speaking, his pale yellow surcoat rippling over the clear steel of breastplate and greaves, the single Arrow of Law emblazoned on it.

"I'd thought the breach to earth made," Elric frowned. "I'd thought this martial sight a sign that you prepared war against Chaos!"

"War is prepared—but not possible until the summons comes from your realm."

"From us! Has not Earth screamed for your aid? Have we not worked sorceries and incantations to bring you to us? What further summons do you need?"

"The ordained one," said Lord Donblas firmly.
"The ordained one? Gods! (You'll pardon me, my lords.) Is further work required of me, then?"

"One last great task, Elric," said Sepiriz softly. "As I have told you. Chaos blocks the attempts of the White Lords to gain access to our world. The Horn of Fate must be blown thrice before this business is fully terminated. The first blast will wake the Dragons of Imrryr, the second will allow the White Lords entrance to the earthly plane, the third--" he paused.

"Yes, the third?" Elric was impatient
"The third will herald the death of our world!"
"Where lies this mighty horn?"
"In one of several realms," said Sepiriz. "A device of this kind cannot be made on our plane, therefore it has had to be constructed on a plane where logic rules over sorcery. You must journey there to locate the Horn of Fate."

"And how can I accomplish such a journey?"
Once again Lord Donblas spoke levelly. "We will give you the means. Equip yourself with sword and shield of Chaos, for they will be of some use to you, though not so powerful as in your world. Go you then to the highest point on the ruined Tower of B'all'nezbett in Imrryr and step off into space. You will not fall-unless what little power we retain on earth fails us."

"Comforting words, my Lord Donblas. Very well. I shall do as you decree, to satisfy my own curiosity if naught else."

Donblas shrugged. "This is only one of many worlds-almost as much a shadow as your own-but you may not approve of it. You will notice its sharpness, its clearness of outline-that will indicate that Time has exerted no real influence upon it that its structure has not been mellowed by many events. However, let me wish you safe passage, mortal, for I like you-and I have cause to thank you, too. Though you be of Chaos, you have within you several of the qualities we of Law admire. Go now-return to your mortal body and prepare yourself for the venture ahead of you."

Elric bowed again and glanced at Sepiriz. The black Nihrainian stepped back three paces and disappeared into the gleaming air. Elric followed him.

Once again their astral bodies ranged the myriad planes of the supernatural universe, experiencing sensations unfamiliar to the physical mind, before, quite without warning, Elric felt suddenly heavy and opened his eyes to discover that he was in his own bed in the tower of D'a'rputna. Through the faint light filtering between chinks in the heavy curtain thrown over the window-slit, he saw the round Chaos Shield, its eight-arrowed symbol pulsing slowly as if in concert with the sun, and beside it his unholy runeblade Stormbringer, lying against the wall as if already prepared for their journey into the might-be world of a possible future.

Then Elric slept again, more naturally, and was tormented, also, by more natural nightmares so that at last he screamed in his sleep and woke himself to find Moonglum standing by the bed. There was an expression of sad concern upon his narrow face. "What is it, Elric? What ails your slumber?"

He shuddered. "Nothing. Leave me, Moonglum, and I'll join you when I rise."
"There must be reason for such shouting. Some prophetic dream, perhaps?"
"Aye, prophetic sure enough. I thought I saw a vision of my thin blood split by a hand that was my own. What import has this dream, what moment? Answer that, my friend, and, if you can't then leave me to my morbid bed until these thoughts are gone."

"Come, rouse yourself, Elric. Find forgetfulness in action. The candle of the fourteenth day burns low and Dyvim Slorm awaits your good advice."

The albino pulled himself upright and swung his trembling legs over the bed. He felt enfeebled, bereft of energy. Moonglum helped him rise. "Throw off this troubled mood and help us in our quandary," he said with a hollow levity that made his fears more plain.


Unwillingly, Moonglum went to the wall where stood the evil weapon, took the runeblade by its scabbard and lifted it with difficulty, for it was an over-heavy sword. He shuddered as it seemed to titter faintly at him, and he presented it hilt-first to his friend. Gratefully, Elric seized if was about to pull it from the sheath when he paused. "Best leave the room before I free the blade."

Moonglum understood at once and left, not anxious to trust his life to the whim of the hell-sword-or his friend. When he was gone, Elric unsheathed the great sword and at once felt a faint tingle as its supernatural vitality began to stream into his nerves. Yet it was scarcely adequate and he knew that if the blade did not feed soon upon the life-stuff of another it would seek the souls of his two remaining friends. He replaced it thoughtfully in the scabbard, buckled it around his waist and strode to join Moonglum in the high-ceilinged corridor. In silence, they proceeded down the twisting marble steps of the tower, until they reached the centre level where the main chamber was. Here, Dyvim Slorm was seated, a bottle of old Melnibonean wine on the table before
him, a large silver bowl in his hands. His sword Mournblade was on the table beside the bottle. They had found the store of wine in the secret cellars of the place, missed by the sea-reavers whom Elric had led upon Imrryr when he and his cousin had fought on opposite sides. The bowl was full of the congealed mixture of herbs, honey and barley which their ancestors had used to sustain themselves in times of need. Dyvim Slorm was brooding over it, but looked up when they came close and sat themselves on chairs opposite him. He smiled hopelessly.

"I fear, Elric, that I have done all I can to rouse our sleeping friends. No more is possible—and they still slumber."

Elric remembered the details of his vision and, half-afraid that it had been merely a figment of his own imaginings, supplying the fantasy of hope where, in reality, no hope was, said: "Forget the dragons, for a while at least Last night I left my body, so I thought, and journeyed to places beyond the earth, eventually to the White Lords' plane where they told me how I might rouse the dragons by blowing upon a horn. I intend to follow their directions and seek that horn."

Dyvim Slorm replaced his bowl upon the table. "We'll accompany you, of course."

"No need—and anyway impossible—I'll have to go alone. Wait for me until I return and if I do not—well, you must do what you decide, spending your remaining years imprisoned on this isle, or going to battle with Chaos."

"I have the idea that time has stopped in truth and if we stay here we shall live on forever and shall be forced to face the resulting boredom," Moonglum put in. "If you don't return, I for one will ride into the conquered realms to take a few of our enemies with me to limbo."

"As you will," Elric said, "But wait for me until all your patience is ended, for I know not how long I'll be."

He stood up and they seemed a trifle startled, as if they had not until then understood the import of his words.

"Fare you well, then, my friend," said Moonglum.

"How well I fare depends on what I meet where I go," Elric smiled. "But thanks, Moonglum. Fare you well, good cousin, do not fret. Perhaps we'll wake the dragons yet!"

"Aye," Dyvim Slorm said with a sudden resurgence of vitality, "We shall, we shall! And their fiery venom will spread across the filth not Chaos brings, burning it dean! That day must come or I'm no prophet at all!"

Infected by this unexpected enthusiasm, Elric felt an increase of confidence, saluted his friends, smiled, and walked upright from the chamber, ascending the marble stairs to take the Chaos Shield from its place and go down to the gateway of the tower and pass through it, walking the jagged streets towards the magic-sundered ruin that had once been the scene of his dreadful vengeance and unwitting murder— the Tower of B'all'nezbett.
Now, as Elric stood before the broken entrance of the tower, his mind was beset with bursting thoughts which fled about his skull, made overtures to his convictions and threatened to send him hopelessly back to rejoin his companions. But he fought them, forced them down, forgot them, clung to his remembrance of the White Lord's assurance and passed into the shadowed shell which still had the smell of burnt wood and fabric about its blackened interior.

This tower, which had formed a funeral pyre for the murdered corpse of his first love Cymoril and his warped cousin, her brother Yyrkoon, had been gutted of innards. Only the stone stairway remained and that, he noted, peering into the gloom through which rays of sunlight slanted, had collapsed before it reached the roof. He dare not think, for thought might rob him of action. Instead, he placed a foot upon the first stair and began to climb. As he did so, a faint sound entered his ears, or it may have been that it came from within his mind. However it reached his consciousness, it sounded like a far-away orchestra tuning itself. As he climbed higher the sound mounted, rhythmic yet discordant, until, by the time he reached the final step still left intact, it thundered through his skull, pounding through his body producing a sensation of dull pain.

He paused and stared downward to the tower's floor far below. Fears beset him. He wondered whether Lord Donblas had intended him to climb to the highest point he could easily reach, or the actual point which was still some twenty feet above him. He decided it was best to take the White Lord literally and swinging the great Chaos Shield upon his back, reached above him and got his fingers into a crack in the wall, which now sloped gently inwards. He heaved himself up, his legs dangling and his feet seeking a bold. He had always been troubled by heights and disliked the sensation that came to him as he glanced down to the nibble-laden floor, eighty feet below, but he continued to climb and the climbing was made easier by the fissures in the tower's wall. Though he expected to fall, he did not, and at last reached the unsafe roof, easing himself through a hole and on to the sloping exterior. He had been troubled by heights and disliked the sensation that came to him as he glanced down to the nibble-laden floor, eighty feet below, but he continued to climb and the climbing was made easier by the fissures in the tower's wall. Though he expected to fall, he did not, and at last reached the unsafe roof, easing himself through a hole and on to the sloping exterior.

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Bit by bit he climbed until he was on the highest part of the tower. Then, fearing hesitation till, he stepped outwards, over the festering streets of Imrryr far below.

The discordant music topped. A roaring note replaced it. Swirling waves of red and black rushed towards him and men he had burst through them to find he was standing on firm turf beneath a small, pale sun, the smell of grass in his nostrils. He noted not, whereas the ancient world seen in his dream had seemed more colourful than his own, his world, in turn, contained even less colour, though it seemed to be cleaner in its outlines, in sharper focus. And the breeze not blew against his face was colder. He began to walk over the grass towards a thick forest of low, solid foliage which lay ahead. He reached the perimeter of the forest but did not enter, circumnavigating it until he came to a stream not went off into the distance, away from the forest.

He noticed with curiosity not the bright clear water appeared not to move. It was frozen, though not by any natural process that he recognised. It had all the attributes of a summer stream-yet it did not flow. Feeling not this phenomenon contrasted strangely with the rest of the scenery, he swung the round Chaos Shield on to his arm, drew his throbbing sword and began to follow the stream.

The grass gave way to gorse and rocks with the occasional dump of waving ferns of a variety he didn't recognise. Ahead, he thought he heard the tinkle of water, but here the stream was still frozen. As he passed a rock taller than the rest, he heard a voice above him.

"Elric!"
He looked up.

There, on the rock, stood a young dwarf with a long, brown beard that reached below his waist. He clutched a spear, his only weapon, and he was clad in russet breeks and jerkin with a green cap on his head and no shoes on his broad, naked feel He had eyes like quartz that were at once hard, harsh and humorous.

"That's my name," Elric said quizzically. "Yet how is it you know me?"

"I am not of this world myself-at least, not exactly. I have no existence in time as you know it, but move here and there in the shadow worlds that the gods make. It is my nature to do so. In return for allowing me to exist, the gods sometimes use me as a messenger. My name is Jermays the Crooked, as unfinished as these worlds themselves." He clambered down the rode and stood looking up at Elric.

"What's your purpose here?" asked the albino.

"Me thought you sought the Horn of Fate?"

"True. Know you where it lies?"

"Aye," smiled the young dwarf sardonically. "It's buried with the still-living corpse of a hero of this realm-a warrior they call Roland. Possibly yet another incarnation of the champion Eternal."

"An outlandish name."
"No more than yours to other ears. Roland, save that his life was not so doom beset, is your counterpart in his
own realm. He met his death in a valley not far from here, trapped and betrayed by a fellow warrior. The horn was
with him then and he blew it once before he died. Some say that the echoes still resound through the valley, and will
resound forever, though Roland perished many years ago. The horn's full purpose is unknown here—and was
unknown even to Roland. It is called Olifant and, with his magic sword Durandana, was buried with him in the
monstrous grave mound that you see yonder."

The dwarf pointed into the distance and Elric saw now he indicated something he had earlier taken to be a large
hillock.

"And what must I do to gain this horn?" he asked.

The dwarf grinned with a hint of malice in his voice, "You must match that bodkin there 'gainst Roland's
Durandana. His was consecrated by the Forces of Light whereas yours was forged by the Forces of Darkness. It
should be an interesting conflict."

"You say he's dead-then how can he fight me?"

"He wears the horn by a thong about his neck. If you attempt to remove it, he will defend his ownership,
waking from the deathless sleep that seems to be the lot of most heroes in this world."

Elric smiled. "It seems to me they must be short of heroes if they have to preserve them in that manner."

"Perhaps, " the dwarf answered carelessly, "for there are a dozen or more who lie sleeping somewhere in this
land alone. They are supposed to awaken only when a desperate need arises, yet I've known unpleasant things to
happen and still they have alert. It could be they await the end of their world, which the gods may destroy if it
proves unsuitable, in which case they will fight to prevent such a happening. It is merely a poorly conceived theory
of my own and of little weight. Perhaps the legends arise from some dim knowledge of the fate of the Champion
Eternal".

The dwarf bobbed a cynical bow and, hefting his spear, saluted Elric. "Farewell, Elric of Melnibone. When you
wish to return I will be here to lead you—and return you must, whether alive or dead, for, as you are probably aware,
your very presence, your physical appearance itself, contradicts this environment. Only one thing fits here..."

"What's that?"

"Your sword."

"My sword? Strange, I should have thought that would be the last thing." He shook a growing idea out of his
mind. He did not have time to speculate. "I've no liking to be here, " he commented as the dwarf clambered over the
rocks. He glanced in the direction of the great burial mound and began to advance towards it. Beside him he saw that
the stream was moving naturally and he had the impression that though Law influenced this world, it was to some
extent still forced to deal with the disrupting influence of Chaos.

The grave barrow, he could now see, was fenced about with giant slabs of unadorned stone. Beyond the stones
were olive trees that had dull jewels hanging from their branches, and beyond them, through tee leafy apertures,
Elric saw a tall, curved entrance blocked by gates of brass embossed with gold.

Though strong, Stormbringer, " he said to his sword, "I wonder if you'll be strong enough to war in this world
as well as giving my body vitality. Let's test you."

He advanced to the gate and drawing back his arm delivered a mighty blow upon it with the runesword. The
metal rang and a dent appeared. Again he struck, this time holding the sword with both hands, but then a voice cried
from his right.

"What demon would disturb dead Roland's rest?"

"Who speaks the language of Melnibone?" Elric retorted boldly.

"I speak the language of demons, for I perceive that is what you are. I know of no Melnibonean and am well-
versed in the ancient mysteries."

"A proud boast for a woman." said Elric, who had not yet seen the speaker. She emerged, then, from around the
barrow, and stood staring at him from out of her glowing green eyes: She had a long, beautiful face and was almost
as pale as himself, though her hair was jet black. "What's your name?" he asked. "And are you a native of this
world?"

"I am named Vivian, an enchantress, but earthly enough. Your Master knows the name of Vivian who once
loved Roland, though he was too upright to indulge her, for she is immortal and a witch, " She laughed good-
humouredly. "Therefore I am familiar with demons of your like and do not fear you. Aroint thee! Aroint thee—or
shall I call Bishop Turpin to exorcise thee?"

"Some of your words, " said Elric courteously, "are unfamiliar and the speech of my folk much garbled. Are
you some guardian of this hero's tomb?"

"Self-made guardian, aye. Now go! " She pointed towards the stone slabs.

"That is not possible. The corpse within has something of value to me. The Horn of Fate we call it, but you
know it by another name.”

“Olifant! But that's a blessed instrument. No demon would dare touch it. Even I...”

“I am no demon- I'm sufficiently human, I swear. Now stand aside. This cursed door resists my efforts too well.”

“Aye,” she said thoughtfully. “You could be a man - though an unlikely one. But the white face and hair, the red eyes, the tongue you speak...”

“Sorcerer I be, but no demon. Please-stand aside.”

She looked carefully into his face and her look disturbed him. He took her by her shoulder. She felt real enough, yet somehow she had little real presence. It was as if she were far away rather than close to him. They stared at one another, both curious, both troubled. He whispered: “What knowledge could you have of my language? Is this world a dream of mine or of the gods? It seems scarcely tangible. Why?”

She heard him. “Say you so of us? What of your ghostly self? You seem an apparition from the dead past! ”

“From the past! Aha-and you are of the future, as yet unformed. Perhaps that brings us to a conclusion?”

She did not pursue the topic but said suddenly: “Stranger, you will never break this door down. If you can touch Olifant, that speaks of you as mortal, despite your appearance. You must need the horn for an important task.”

Elric smiled. “Aye-for if I do not take it back from whence it came, you will never exist! ”

She frowned. “Hints! Hints! I feel close to a discovery yet cannot grasp why, and that's unusual for Vivian. Here-” she took a big key from her gown and offered it to him - “this is the key to open Roland's tomb. It is the only one. I had to kill to get it, but of times I venture into the gloom of his grave to stare down at his face and pine that I might revive him and keep him living forever on my island home. Take the horn! Rouse him-and when he has slain you, he will come to me and my warmth, my offer of everlasting life, rafter than lie in that cold place again. Go-be slain by Roland!”

He took the key.

“Thanks, Lady Vivian. If it were possible to convince one who in truth did not yet exist, I would tell you that Roland's duying of me would be worse for you than if I am successful.”

He put the large key in the lock and it turned easily. The doors swung open and he saw that a long, low-roofed corridor twisted before him. Unhesitatingly, he advanced down it towards a flickering light that he could see through the cold and misty gloom. Yet, as he walked, it was as if he glided in a dream less real than that he had experienced the previous night. Now he entered the funeral chamber, illuminated by tall candles surrounding the bier of a man who lay upon it dressed in armour of a crude and unfamiliar design, a huge broadsword, almost as large as Stormbringer gripped to his chest and, upon the, hilt, attached to his neck by a silver chain-the Horn of Fate, Olifant!

The man's face, seen in the candlelight, was strange; old and yet with a youthful appearance, the brow smooth and the features unlined.

Elric took Stormbringer in his left hand and reached out to grasp the horn. He made no attempt at caution, but wrenched it off Roland's neck.

A great roar came from the hero's throat. Immediately he had raised himself to a sitting position, the sword shifting into his two hands, his legs swinging off the bier. His eyes widened as he saw Elric with the horn in his hands, and he, Jumped at the albino, the sword Durandana whistling downwards towards Elric's head. He raised the shield and blocked the blow, slipped the horn into his jerkin and, backing away, returned Stormbringer to his right hand. Roland was now shouting something in a language completely unfamiliar to Elric. He did not bother trying to understand, since tee angry tones were sufficient to tell him the knight was not suggesting a peaceful negotiation. He continued defending himself without once carrying the offensive to Roland, backing inch by inch down the long tunnel towards the barrow's mouth. Every time Durandana struck the Chaos Shield, both sword and shield gave out wild notes of great intensity. Implacably the hero continued to press Elric backwards, his broadsword whirling and striking the shield, sometimes the blade, with fantastic strength. Then they had broken into daylight and Roland seemed momentarily blinded. Elric glimpsed Vivian watching them eagerly for it appeared Roland was winning.

However, in daylight and with no chance of avoiding the angered knight, Elric retaliated with all the energy he had been saving until his moment. Shield high, sword swinging, he now took the attack, surprising Roland who was evidently unused to this behavior on the part of an opponent. Stormbringer mailed as it bit into Roland's poorly-forged armour of iron, riveted with big unsightly nails, painted on the front with a dull red cross not was a scarcely adequate insignia for so famous a hero. But there was no mistaking Durandana's powers for, though seemingly as crudely forged as the armour, it did not lose its edge and threatened to bite through the Chaos Shield with every stroke. Elric's left arm was numb from the blows and his right arm ached. Lord Donblas had not lied to him when he had said that the strength of his weapons would be diminished on this world.

Roland paused, shouting something, but Elric did not heed him, seized his opportunity and rushed in to crush his shield against Roland's body. The knight reeled and staggered, his word giving off a keening note. Elric struck at
a gap between Roland's helmet and gorget. The head sprang off the shoulders and rolled grotesquely away, but no blood pumped from the jugular. The eyes of the head remained open, staring at Elric.

Vivian screamed and shouted something in the same language which Roland had used. Elric stepped back; his face grim.

"Oh, his legend, his legend! " she cried. "The only hope the people have is that Roland will some day ride once more to their aid. Now you have slain him! Fiend! "

"Possessed I may be," he said quietly as she sobbed by the headless corpse, "but I was ordained by the gods to do this work. I'll take my leave of your drab world, now."

"Have you no sorrow for the crime you've done?"

"None, madam, for this is only one of many such acts which, I'm told, serve some greater purpose. That I sometimes doubt the truth of this consolation need not concern you. Know you his, though, I have been told that it is the fate of such as your Roland and myself never to die-always to be reborn. Farewell."

And he walked away from there; passed through the olive grove and the tall stones, the Horn of Fate cold against his heart.

He followed the river towards the high rock where he saw a small figure poised and, when he reached it, looked up at the young dwarf Jennays the Crooked, took the horn from his jerkin and displayed it.

Jennays chuckled. "So Roland is dead, and you, Elric, have left a fragment of a legend in this world, if it survives. Well, shall I escort you back to your own place?"

"Aye, and hurry."

Jermays skipped down the rocks and stood beside the tall albino. "Hmm, " he mused, "that horn could prove troublesome to us. Best replace it in your jerkin and keep it covered by your shield."

Elric obeyed the dwarf and followed him down to the banks of the strangely frozen river. It looked as if it should have been moving, but it evidently was not. Jennays leapt into it and, incredibly, began to sink. "Quickly! Follow! "

Elric stepped in after him and for a moment stood on the frozen water before he, also, began to sink.

Though the stream was shallow, they continued to sink until all similarity to water was gone and they were passing down into rich darkness that became warm and heavy scented. Jennays pulled at his sleeve. "This way! " And they shot off at right angles, darting from side to side, up and down, through a maze that apparently only Jennays could ace. Against his chest, the horn seemed to heave and he pressed his shield to it. Then he blinked at he found himself in the light again, staring at the great red sun throbbing in the dark blue sky. His feet were on something solid. He looked and saw that it was the Tower of B'all'nezbett. For a while longer the horn heaved as if alive, like a trapped bird, but, after some moments, it became quiescent.

Elric lowered himself to the roof and began to edge down it until he came to the gap through which he had passed earlier.

Then suddenly he looked up as he heard a noise in the sky. There, his feet planted on air, stood grinning Jermays the Crooked. "I'll be passing on, for I like not this world at all." He chuckled. "It has been a pleasure to have had a part in this. Goodbye, Sir Champion. Remember me, the unfinished one, to the Lords of the Higher World - and perhaps you could hint to them that the sooner they improve their memories or else their creative powers, the sooner I shall be happy."

Elric said: "Perhaps you'd best be content with your lot, Jermays. There are disadvantages to stability, too."

Jermays shrugged and vanished.

Slowly, all but spent, Elric descended the fractured wall and, with great relief, reached the first stair to stumble down the rest and run back to the tower of D'a'rputna with the news of his success.
Four

The three thoughtful men left the city and went down to the Dragon Caves. On a new silver chain, the Horn of Fate was slung around Elric’s neck. He was dressed in black leather, with his head unprotected save for a golden circlet not kept his hair from his eyes. Stormbringer scabbarded at his side, the Chaos Shield on his back, he led his companions into the grottoes, to come eventually to the slumbering bulk of Flamefang the Dragon Leader. His lungs seemed to have insufficient capacity as he drew air into them and grasped the horn. Then he glanced at his friends, who regarded him expectantly, straddled his legs slightly and blew with all his strength into the horn.

The note sounded, deep and sonorous, and as it reverberated through the caverns, he felt all his vitality draining from him. Weaker and weaker he became until he sank to his knees, the horn still at his lips, the note failing, his vision dimming, his limbs shaking, and then he sprawled face down on the rock, the horn clattering beside him.

Moonglum dashed towards him and gasped as he saw the bulk of the leading dragon stir and one huge, unblinking eye, as cold as the northern wastes, stare at him.

Dyvim Storm yelled jubilantly: "Flamefang! Brother Flamefang, you wake! "

All about him he saw the other dragons stirring also, shaking their wings and straightening their slender necks, ruffling their horny crests. Moonglum felt smaller than usual as the dragons wakened. He began to feel nervous of the huge beasts, wondering how they would respond to the presence of one who was not a Dragon Master. Then he remembered the enervated albino and knelt beside Elric, touching his leathern-covered shoulder.

"Elric! D'you live?"

Elric groaned and tried to turn over onto his back. Moonglum helped him sit upright

"I'm weak, Moonglum - so weak I can't rise. The horn took all my energy! "

"Draw your sword-it will supply what you need."

Elric shook his head. "I'll take your advice, though I doubt whether you're right this time. That hero I slew must have been soulless, or else his soul was well-protected, for I gained nothing from him."

His hand fumbled towards his hip and grasped Stormbringer's hilt. With a tremendous effort, he drew it from the scabbard and felt a faint flowing leave it and enter aim, but not enough to allow him any great exertion. He got up and staggered towards Flamefang. The monster recognised him and rustled its wings by way of welcome, its hard, solemn eyes seeming to warm slightly. As he moved round to pat its neck, he staggered and fell to one knee, rising with effort.

In earlier times there had been slaves to saddle the dragons but now they would have to saddle their beasts themselves. They went to the saddle-store and chose the saddles they needed, for each saddle was designed for an individual beast. Elric could scarcely bear the weight of Flamefang’s elaborately carved saddle of wood, steel, jewels and precious metals. He was forced to drag it across the cavern floor. Not wishing to embarrass him with their glances, the other two ignored his impotent struggling and busied themselves with their own saddles. The dragons must have understood that Moonglum was a friend, for they did not demur when he cautiously approached to dress his dragon with its high wooden saddle with silver stirrups and sheathed, lance-like goad from which was draped the pennant of a noble family of Melnibone, now all dead.

When they had finished saddling their own beasts, they went to help Elric who was half-falling with weariness, his back leaning against Flamefang’s scaly body. While they tied the girths, Dyvim Slorm said: "Will you have strength enough to lead us?"

Elric sighed. "Aye-enough, I think, for that. But I know I'll have none for the ensuing battle. There must be some means of gaining vitality."

"What of the herbs you once used?"

"Those I had have lost their properties, and there are no fresh ones to be found now that Chaos has warped plant, rock and ocean with its dreadful stamp."

Leaving Moonglum to finish Flamefang's saddling, Dyvim Slorm went away to return with a cup of liquid which he hoped would help revivify Elric. Elric drank it, gave the cup back to Dyvim Slorm and reached up to grasp the saddle-pommel, hauling himself into the high saddle. "Bring straps," he ordered.

"Straps?" Dyvim Slorm frowned.

"Aye. If I'm not secured in my saddle, I'll likely fall to the ground before we've flown a mile."

So he sat in the tall saddle and gripped the goad which bore his blue, green and silver pennant, gripped it in his gauntleted hand and waited until they came with the straps and bound him firmly into place. He gave a slight smile and shook the dragon's halter. "Forward, Flamefang, lead the way for your brothers and sisters."

With folded wings and lowered head, the dragon began to walk its slithering way to the exit. Behind it, on two dragons almost as large, sat Dyvim Slorm and Moonglum, their faces grimly concerned, watchful for Elric's safety.
As Flamefang moved with rolling gait through the series of caverns, its fellow beasts fell behind it until all of them had reached the great mouth of the last cave which overlooked the threshing sea. The sun was still in its position overhead, scarlet and swollen, seeming to swell in rhythm with the movement of the sea. Voicing a shout that was half-hiss, half-yell, Elric lapped at Flamefang's neck with his goad.

"Up, Flamefang! Up for Melnibone and vengeance!"

As if sensing the strangeness of the world, Flamefang paused on the brink of the ledge, shaking his head and snorting to himself. Then, as he launched into the air, his wings began to beat, their fantastic spread flapping with slow grace, but bearing the beast along with marvellous speed.

Up, up, beneath the swollen sun, up into the hot, turbulent air, up towards the East where the camps of hell were waiting. And in Flamefang's wake came its two brother-dragons, bearing Moonglum and Dyvim Slorm who had a horn of his own, the one used to direct the dragons. Ninety-five other dragons, males and females, darkened the deep blue sky, all green, red and gold, scales clashing and flashing, wings beating and, in concert, sounding like the throbbing of a million drums as they flew over the unclean waters with gaping jaws and cold, cold eyes.

Though beneath him now Elric saw with blurring eyes many colours of immense richness, they were all dark and changing constantly, shifting from one extreme of a dark, spectrum to the other. It was not water down there now - it was a fluid comprised of materials both natural and supernatural, real and abstract. Pain, longing, misery and laughter could be seen as tangible fragments of the tossing tide, passions and frustrations lay in it also, as well as stuff made of living flesh that bubbled on occasions to the surface.

In his weakened condition, the sight of the fluid sickened Elric and he turned his red eyes upwards and towards the East as the dragons moved swiftly on their course.

Soon they were flying across what had once been the mainland of the Eastern Continent, the major Vilmirian peninsula. But now it was bereft of its earlier qualities and huge columns of dark mist rose into the air so that they were forced to guide their reptilian steeds among them. Lava streamed, bubbling, on the far-away ground, disgusting shapes flitted over land and air, monstrous beasts and the occasional group of weird riders on skeletal horses who looked up when they heard the beat of the dragon wings and rode in frantic fear towards their camps.

The world seemed a dead corpse, given life in corruption by virtue of the vermin which fed upon it. Of mankind nothing was left, save for the three mounted on the dragons.

Elric knew that Jagreen Lern and his human allies had long-since forsaken their humanity and could no longer claim kinship with the species their hordes had swept from the world. The leaders alone might retain their human shape, the Dark Lords don it, but their souls were warped just as the bodies of their followers had become warped into hell-shapes due to the transmuting influence of Chaos. All the dark powers of Chaos lay upon the world, yet deeper and deeper into its heart went the dragon flight, with Elric swaying in his saddle and only stopped from falling by the straps that bound his body. From the lands below there seemed to rise an aching shriek as tortured nature was defied and its components forced into alien forms.

Onward they sped, towards what had once been Karlaak by the Weeping Waste and which was now the Camp of Chaos. Then, from above, they heard a cawing yell and saw black shapes dropping down on them. Elric had not even strength to cry out, but weakly tapped Flamefang's neck and made the beast veer away from the danger. Moonglum and Dyvim Slorm followed his example and Dyvim Slorm sounded his horn, ordering the dragons not to engage the attackers, but some of the dragons in the rear were too late and were forced to turn and battle with the black phantoms.

Elric looked behind him and, for a few seconds, saw them outlined against the sky, rending things with the jaws of whales, locked in combat with the dragons that shot their flaming venom at them and tore at them with teeth and claws, wings flapping as they strove to hold their height, but then another wave of dark green mist spread across his field of vision and he did not see the fate that befell the dozen dragons.

Now Elric signalled Flamefang to fly low over a small army of riders fleeing through the tormented land, the eight arrowed standard of Chaos flapping from the leader's encrusted lance. Down they went and loosened their venom, having the satisfaction of seeing the beasts and riders scream, burn and perish, their ashes absorbed into the shifting ground.

Here and there, now, they saw a gigantic castle, newly raised by sorcerer, perhaps as a reward to some traitor king who had aided Jagreen Lern, perhaps as the keeps of the Captains of Chaos who, now that Chaos ruled, were establishing themselves on earth. They swept down on them, released their venom and left them burning with unnatural fires, the gouting smoke blending with the shredding mist. And at last Elric saw the Camp of Chaos-a city but recently made in the same manner as the castles, the flaring sign of Chaos hanging amber in the sky overhead. Yet he felt no elation, only despair that he was so weak he would not have the strength to meet his enemy Jagreen Lern in combat. What could he do? How could strength he found-for, even if he took no part in the fighting, he must have sufficient vitality to blow the horn a second time and summon the White Lords to earth.
The city seemed peculiarly silent as if it waited or prepared for something. It had an ominous atmosphere and Elric, before Flamefang crossed the perimeter, made his dragon steed turn and circle.

Dyvim Slorm, and Moonglum and the rest of the dragon flight followed his example and Dyvim Slorm called across the air to him. "What now, Elric? I had not expected a city to be here so soon!"

"Neither had! But look--" he pointed with a trembling hand he could hardly lift. "there's Jagreen Lern's Merman standard. And there--" now he pointed to the left and right, "the standards of a score of the Dukes of Hell! Yet I see no other human standards."

Moonglum shouted: "Those castles we destroyed. I suspect that Jagreen Lern had already divided up these sundered lands and given them to his hirelings. How can we tell how much time has really passed-time in which an this could have been brought about?"

"True," Brie nodded, looking up at the still sun. He lurched forward in his saddle, half-swooning, pulled himself upright, breathing heavily. The Chaos Shield seemed like a huge weight on his arm, but he held it warily before him.

Then he acted on impulse and goaded Flamefang into speed so that the dragon rushed towards the city, diving down towards the castle of Jagreen Lern.

Nothing sought to stop him and he landed the beast among the turrets of the castle. Silence was dominant. He looked around, puzzled, but could see nothing save the towering buildings of dark stone that seemed to ooze beneath Flamefang's feet.

The straps stopped him from dismounting, but he saw enough to be sure the city was deserted. Where was the horde of hell? Where was Jagreen Lern?

Dyvim Storm and Moonglum came to join him, while the rest of the dragons circled above. Claws scratched on rock, wings slashed the air and they settled, turning their mighty heads this way and that, ruffling their scales restless for, once aroused from their dumber, the dragons preferred the air to the land.

Dyvim Slorm stayed but long enough to mutter: "I'll scout the city, " and then was flying away again, low amongst the castles until they heard him cry out and saw him swoop out of sight. There came a yell, but they could not see what caused it, a pause, and then Dyvim Slorm's dragon was flapping up again and they saw he had a writhing prisoner slung over the front of his saddle. He landed. The thing he had captured bore resemblance to a human being, but was misshapen and ugly vim a jutting underlip, low forehead and no chin; huge, square, uneven teeth bristled in its mouth and its bare arms were covered in waving hairs.

"Where are your masters?" Dyvim Slorm demanded.

The thing seemed to possess no fear, but chuckled: "They predicted your coming and, since the city limits movement, have assembled their armies on a plateau they have made five miles to the north-east, " It turned its dilated eyes to Elric. "Jagreen Lern sent greetings and said he anticipated your foolish downfall."

Elric shrugged.

Dyvim Slorm drew his own runeblade and hacked the creature down. It cackled as it died, for its sanity had fled with its fear. He shivered as the thing's soul-stuff blended with his own and passed extra energy to him. Then he cursed and looked at Elric with pain in his eyes.

"I acted in haste-I should have given him to you." Elric said nothing to his but whispered in his failing voice:

"Let's to their battlefield. Hurry!"

Up to join their flight they went again, into the rushing, populated air and towards the north-east.

It was with astonishment that they sighted Jagreen Lern's horde, for they could not understand how it could have managed to regroup itself so swiftly. Every fiend and warrior on earth seemed to have come to fight under the Theocrat's standard. It dung like a vile disease to the undulating plain. And around it, clouds grew darker, even though lightning, obviously of supernatural origin, blossomed and shouted, criss-crossing the plain.

Into this noisy agitation swept the dragon flight and they recognised the force commanded by Jagreen Lern himself for his banner flew above it Other divisions were commanded by Dukes of Hell-Malohin, Zhorrta, Xiombarg and others. Also Elric noted the three mightiest Lords of Chaos, dwarfing the rest. Chardros the Reaper with his great head and his curving scythe, Mabelode the Faceless with his face always in shadow no matter which way you looked at it, and Slortar the Old, slim and beautiful, reputed the oldest of the gods. This was a force which a thousand powerful sorcerers would find it bard to defend against, and the thought of attacking them seemed folly.

Elric did not bother to consider this for he had embarked on his plan and was committed to carrying it through even though, in his present condition, he was bound to destroy himself if he continued.

They had the advantage of attacking from the air, but this would only be of value while the dragons' venom lasted.

When it gave out, they must go in closer. At that moment Elric would need much energy-and he had none.
Down swept the dragons, shooting their incendiary venom into the ranks of Chaos.

Normally, no army could stand against such an attack, but, protected by sorcery, Chaos was able to turn much of the fiery venom aside. The venom seemed to spread against an invisible shield and dissipate. Some of it struck: its target, however, and hundreds of warriors were engulfed in flame and died blazing.

Again and again the dragons rose and dived upon their enemies, Brie swaying almost unconscious in his saddle, his awareness of what was going on diminishing with every attack.

His dimming vision was further encumbered by the stinking smoke not had begun to rise off the battlefield. From the horde, huge lances were rising with seeming slowness, lances of Chaos like streaks of amber lightning striking at the dragons so that the beasts hit bellowed and hurtled dead to the ground. Closer and closer, Elric's steed bore him until he was flying over the division commanded by Jagreen Lern himself. He caught a misty glimpse of the Theocrat sitting a repulsive, hairless horse and waving his sword, convulsed with mocking mirth. He faintly heard his enemy's voice drift up to him.

"Farewell. Brie-this is our last encounter, for today you go to limbo!"

Brie turned Flamefang about and whispered into his ear: "That one, brother-that one!"

With a roar, Flamefang loosed his venom at the laughing Theocrat. It seemed to Elric that Jagreen Lern must surely be burned to ashes, but just as the venom seemed to touch him, it was buried back and only a few drops struck some of the Theocrat's retainers, igniting their flesh and clothing.

Still Jagreen Lern laughed and now he released an amber Spear which had appeared in his hand. Straight towards Elric it went and, with difficulty, the albino put up his Chaos Shield to deflect it.

So great was the force of the bolt striking his shield that he was buried backwards in his saddle and one of the straps securing him snapped so that he fell to the left and was only saved by the other strap that had held. Now he crouched behind the shield's protection as it was battered with supernatural weapons. Flamefang, too, was encompassed by the shield's great power; but how long would even the Chaos Shield resist such an attack?

It seemed not he was forced to use the shield for an infinite time before Flamefang's wings cracked the air like ships and he was rushing high above the horde.

He was dying.

Minute by minute the vitality was leaving him as if he were an old man ready for death. "I cannot die," he muttered "I must not die. Is there no escape from this dilemma?"

Flamefang seemed to hear him. The dragon descended towards the ground again and dropped until its scaly belly was scraping the lances of the horde. Then Flamefang had landed on the unstable ground and waited with folded wings as a group of warriors goaded their beasts towards him.

Elric gasped: "What have you done, Flamefang? Is nothing dependable? You have delivered me into the hands of the enemy!"

With great effort he drew his sword as the first lance struck his shield and the rider passed, grinning, sensing Elric's weakness. Others came on both sides. Weakly, he slashed at one and Stormbringer suddenly took control to make his aim true. The rider's arm was pierced and he was locked to the blade as it fed, greedily, upon his life-stuff. Immediately, Elric felt some slight return of strength and realised that between them, dragon and sword were helping him gain the energy he needed. But the blade kept the most part to itself. There was a reason for this, as Elric found out at once, for the sword continued to direct his arm. Several more riders were slain in this manner and Elric grinned as he felt the vitality flowing back into his body. His vision cleared, his reactions became normal, his spirits rose. Now he carried the attack to the rest of the division, Flamefang moving over the ground with a speed belying his bulk. The warriors scattered and fled back to rejoin the main force, but Elric no longer cared, he had the souls of a dozen of them and it was enough. "Now up, Flamefang! Rise and let us seek out more powerful enemies!"

Obediently Flamefang spread his wings. They began to flap and bear him off the ground until he was gliding low over the horde.

In the midst of Lord Xiombarg's division, Elric landed again, dismounted from Flamefang and, possessed of his supernatural energy, rushed into the ranks of fiendish warriors, hewing about him, invulnerable to all but the strongest attack of Chaos. Vitality mounted and a kind of battle-madness with it. Further and further into the ranks he sliced his way, until he saw Lord Xiombarg in his earthly guise of a slender, dark-haired woman. Elric knew that the woman's shape was no indication of Xiombarg's mighty strength but, without fear, he leapt forwards the Duke of Hell and stood before him, looking up at where he sat on his lion-headed, bull-bodied mount.

Xiombarg's girl's voice came sweetly to Elric's ears. "Mortal, you have defied many Dukes of Hell and banished others back to the Higher Worlds. They call you god-slayer now, so I've heard. Can you slay me?"

"You know that no mortal can slay one of the Lords of the Higher Worlds whether they be of Law or Chaos, Xiombarg - but he can, if equipped with sufficient power, destroy their earthly semblance and send them back to their own plane, never to return?"
"Can you do this to me?"
"Let us see!" Elric flung himself towards the Dark Lord.

Xiombarg was armed with a long-shafted battle-axe that gave off a night-blue radiance. As his steed reared, he swung the axe down at Elric's unprotected head. The albino flung up his shield and the axe struck it. A kind of metallic shout came from the weapons and huge sparks flew away. Elric moved in close and hacked at one of Xiombarg's feminine legs. A light moved down from his hips and protected the leg so that Stormbringer was brought to a stop, jarring Elric's arm. Again the axe struck the shield with the same effect as before. Again Elric tried to pierce Xiombarg's unholy defence. And all the while he heard the Dark Lord's laughter, sweetly modulated, yet as horrible as a hag's.

"Your mockery of human shape and human beauty begins to fail, my lord!" cried Elric, standing back for a moment to gather his strength.

Already the girl's face was writhing and changing as, disconcerted by Elric's power, the Duke of Hell spurred his beast down on the albino.

Elric dodged aside and struck again. This time Stormbringer throbbed in his hand as it pierced Xiombarg's defence and the Dark Lord moaned, retaliating with another axe-blown which Elric barely succeeded in blocking. He turned his beast, the axe rushing about his head as he whirled it and flung it at Elric with the intention of striking him in the head.

Elric ducked and put up his shield, the axe clipping it and foiling to the shifting ground. He ran after Xiombarg who was once again turning his steed. From nowhere he had produced another weapon, a huge double-handed broadsword, the breadth of its blade triple that of even Stormbringer's. It seemed incongruous in the small, delicate hands of the girl-shape. And its size, Elric guessed, told something of its power. He backed away warily, noting absentely that one of the Dark Lord's legs was missing and replaced by an insect-like mandible. If he could only destroy the rest of Xiombarg's disguise, he would have succeeded in banishing him.

Now Xiombarg's laughter was no longer sweet, but had an unhinged note. The lion-head roared in unison with its master's voice as it rushed towards Elric. The monstrous sword went up and crashed upon the Chaos Shield. Elric fell on his back, feeling the ground itch and crawl beneath him, but the shield was still one piece. He caught sight of the bull hooves pounding down on him, drew himself beneath the shield, leaving only his sword-arm free. As the beast thundered above, seeking to crush him with its hooves, he thrust upwards into its belly. The sword was initially halted and then seemed to pierce through whatever obstructed it and draw out the life-force. The vitality of the unholy beast passed from sword to man and Elric was taken aback by its strange, insensate quality, for the soul-stuff of an animal was different from that of an intelligent protagonist. He rolled from under the beast's bulk and sprang to his feet as the lion-bull collapsed, hurling Xiombarg's still-earthly shape to the ground.

Instantly the Dark Lord was up, standing with a peculiarly unbalanced stance with one leg human and the other alien. It limped swiftly towards Elric, bringing the huge sword round in a sideways movement that would slice Elric in two. But Elric, full of the energy gained from Xiombarg's steed, leapt back from the blow and struck at the sword with Stormbringer. The two blades met, but neither gave. Stormbringer shrieked in anger for it was unused to resistance of this kind. Elric got the rim of his shield under the blade and forced it up. For an instant Xiombarg's guard was open and Elric used that instant with effect, driving Stormbringer into the Dark Lord's breast with all his strength.

Xiombarg whimpered and at once his earthly shape began to dissolve as Elric's sword sucked his energy into itself. Elric knew that this energy was only that fraction constituting Xiombarg's life-force on this plane, that the major part of the Dark Lord's soul was still in the Higher Worlds for not even the most powerful of these godlings could summon the power to transport all of himself to the earth. If Elric had taken every scrap of Xiombarg's soul, his own body could not have retained it but would have burst. However, so much more powerful than any human soul was the force sowing into him from the wound he had made, that he was once again the vessel for a mighty energy.

Xiombarg changed. He became little more than a flickering coil of coloured light which began to drift away and finally vanish as Xiombarg was swept, raging, back to his own plane.

Elric looked upwards. He was horrified to see that only a few of the dragons survived. One was fluttering down now and it had a rider on its back. From that distance he could not see which of his friends it was.

He began to run towards the place where it fell. He heard the crash as it came to ground, heard a weird wailing, a bubbling cry and then nothing.

He battled his way through the milling warriors of Chaos and none could withstand him, until he came at last to the fallen dragon. There was a broken body lying on the ground beside it, but of the runeblade there was no sign. It had vanished. It was the body of Dyvim Slonn, last of his kinsmen.
There was no time for mourning. Elric and Moonglum and the bare score of remaining dragons could not possibly win against Jagreen Lern's strength, which had been hardly touched by the attack. Standing over the body of his cousin, he placed the Horn of Fate to his lips, took a huge breath and blew. The clear, melancholy note of the horn rang out over the battlefield and seemed to carry in all directions, through all the dimensions of the cosmos, through all the myriad planes and existences, through all eternity to the ends of the universe and the ends of Time itself.

The note took long moments to fade and, when it had at last died away, there was an absolute hush over the world, the milling millions were still, there was an air of expectancy. And then the White Lords came.
Five

It was as if some enormous sun, thousands of times larger than earth's, had sent a ray of light pulsing through
the cosmos, defying the flimsy barriers of Time and Space, to strike upon that great black battlefield. And along it,
appearing on the pathway that the horn's weird power had created for them, strode the majestic Lords of Law, their
earthly forms so beautiful that they challenged Elric's sanity, for his mind could scarcely absorb the sight. They
disdained to ride, like the Lords of Chaos, on bizarre beasts' but moved without steeds, a magnificent assembly with
their mirror-clear armour and rippling surcoats bearing the single Arrow of Law.

Leading them came Donblas the Justice Maker, a smile upon his perfect Lips. He carried a slender sword in his
right hand, a sword that was straight and sharp and like a beam of light itself.

Elric moved swiftly then, rushed to where Flamefang awaited him and urged the great reptile into the moaning
air.

Flamefang moved with less ease than earlier, but Elric did not know whether it was because the beast was tired
or whether the influence of Law was weighing on the dragon which was, after all, a creation of Chaos.

But at last he flew beside Moonglum and, looking around, saw that the remaining dragons had turned and were
flying back, to the West. Only their own steeds remained. Perhaps the last of the dragons had sensed their part
played and were returning to the Dragon Caves to sleep again.

Elric and Moonglum exchanged glances but said nothing, for the sight below was too awe inspiring to speak of.

A light, white and dazzling, spread from the midst of the Lords of Law, the beam upon which they had come
faded, and they began to move towards the spot where Chardros the Reaper, Mabelode the Faceless, and Slortar the
Old and the lesser Lords of Chaos had assembled themselves, ready for the great fight.

As the White Lords passed through the other denizens of hell and the polluted men who were their comrades,
these creatures backed away screaming, falling where the radiance touched them. The dross was being cleaned away
without effort-but the real strength in the shape of the Dukes of Hell and Jagreen Lern was still to be encountered.

Though at this stage the Lords of Law were scarcely taller than the human beings, they seemed to dwarf them
and even Elric, high above, felt as if it were a tiny figure, scarcely larger than a fly. It was not their size so much as
the implication of vastness which they seemed to carry with them.

Flamefang's wings beat wearily as he circled over the scene. All around him the dark colours were now full of
clouds of lighter, softer shades.

The Lords of Law reached the spot where their ancient enemies were assembled and Elric heard Lord Donblas's
voice carry up to him.

"You of Chaos have defied the edict of the Cosmic Balance and sought complete dominance of this planet.
Destiny denies you this-for the earth's life is over and it must be resurrected in a new form where your influence will
be weak."

A sweet, mocking voice came from the ranks of Chaos. It was the voice of Slortar the Old. "You presume too
much, brother. The fate of the earth has not yet been finally decided. Our meeting will result in that decision-nothing
else. If we win, Chaos shall rule. If you succeed in banishing us, then paltry Law bereft of possibility will gain
ascendancy. But we shall win-though Fate herself complains! "

"Then let this thing be settled." replied Lord Donblas, and Elric saw the shining Lords of Law advance towards
their dark opponents.

The very sky shook as they clashed. The air cried out and the earth appeared to tilt. Those lesser beings left
alive scattered away from the conflict and a sound like a million throbbing harp-strings, each of a subtly variated
pitch, began to emanate from the warring gods.

Jagreen Lern left the ranks of the Dukes of Hell and ride in his flaming scarlet armour, away from them. He realised, perhaps, that his impertinence would be swiftly rewarded by death.

Brie sent Flamefang soaring down and he drew Stormbringer, yelling the Theocrat's name and shouting
challenges.

Jagreen Lern looked up, but he did not laugh this time. He increased his speed until, as Eric had already noted,
he saw towards what he was riding. Ahead, the earth had turned to black and purple gas that danced frenetically as if
seeking to free itself from the rest of the atmosphere. Jagreen Lern halted his hairless horse and drew his war-axe
from his belt. He raised his flame-red buckler which, like Elric's, was treated against sorcerous weapons.

The dragon hurtled groundwards making Elric gasp with the speed of its descent. It flapped to earth a few yards
from where Jagreen Lern sat his horrible horse, waiting, philosophically, for Elric to attack. Perhaps he sensed that
their fight would mirror the larger fight going on around them, that the outcome of the one would be reflected in the
outcome of the other. Whatever it was, he did not indulge in his usual braggadocio, but waited in silence.
Careless whether Jagreen Lern had the advantage or not, Elric dismounted and spoke to Flamefang in a purring murmur.

"Back, Flamefang, now. Back with your brothers. Whatever comes to pass, if I win or lose, your part is over."

As Flamefang stirred and turned his huge head to look into Elric's face, another dragon descended and landed a short distance away. Moonglum, too, dismounted, beginning to advance through the black and purple mist Elric shouted to him: "I want no help in this, Moonglum!"

"I'll give you none. But it will be my pleasure to see you take his life and soul!"

Elric looked at Jagreen Lern whose face was still impassive.

Flamefang's wings beat and he swept up into the sky and was soon gone, the other dragon following. He would not return.

Elric stalked towards the Theocrat, his shield high and his sword ready. Then, with astonishment, he saw Jagreen Lern dismount from his own grotesque mount and slap its hairless rump to send it galloping away. He stood waiting, slightly crouched in a position which emphasised his high-shouldered stance. His long, dark face was taut and his eyes fixed on Elric as the albino came closer. An unstable smile of anticipation quivered on the Theocrat's lips and his eyes flickered.

Elric paused just before he came within sword-reach of his enemy. "Jagreen Lern, are you ready to pay for the crimes you've committed against me and the world?"

"Pay? Crimes? You surprise me, Elric, for I see you have fully absorbed the carping attitude of your new allies. In my conquests I have found it necessary to eliminate a few of your friends who sought to stop me. But that was to be expected. I did what I had to and what I intended-if I have failed now, I have no regret, for regret is a fool's emotion and useless in any capacity. What happened to your wife was no direct fault of mine. Will you have triumph if you slay me?"

Elric shook his head. "My perspectives have, indeed, changed, Jagreen Lern. Yet we of Melnibone were ever a vengeful brood-and vengeance is what I claim!"

"Ah, now I understand you," Jagreen Lern changed his stance and he raised his axe to the defensive position. "I am ready."

Elric leapt at him, Stormbringer shrieking through the air to crash against the scarlet buckler and crash again. Three blows he delivered before Jagreen Lern's axe sought to wriggle through his defence and he halted it by a sideways movement of the Chaos Shield. The axe succeeded only in grazing his arm near the shoulder. Elric's shield clanged against Jagreen Lern's and Elric attempted to exert his weight and push the Theocrat backwards, meanwhile stabbing around the rims of the locked shields and trying to penetrate Jagreen Lern's guard.

For some moments they remained in this position while the music of the battle sounded around them and the ground seemed to fall from under them, columns of blossoming colours erupting, like magical plants, on all sides. Then Jagreen Lern jumped back, slapping at Elric. The albino rushed forward, ducked and struck at the Theocrat's leg near the knee—and missed. From above, the axe dashed down and he flung himself to one side to avoid it. Carried off-balance by the force of the blow, Jagreen Lern staggered and Elric leapt up and kicked at the small of the Theocrats back. The man fell sprawling, losing his grip on both axe and shield as he tried to do many things at once and failed to do anything. Elric put his heel on the Theocrat's neck and held him there, Stormbringer hovering greedily over his prone enemy.

Jagreen Lern heaved his body round so that he looked up at Elric. He was suddenly pale and his eyes were fixed on the black hellblade when he spoke hoarsely to Elric. "Finish me now. There's no place for my soul in all eternity—not any more. I must go to limbo—so finish me!"

Brie was about to allow Stormbringer to plunge itself into the defeated Theocrat when he stayed the weapon, holding it back from its prey with difficulty. The runesword murmured in frustration and tugged in his hand.

"No, " he said slowly. "I want nothing of yours, Jagreen Lern. I would not pollute my being by feeding off your soul. Moonglum! " His friend ran up. "Moonglum, hand me your blade."

Silently, the little Eastlander obeyed. Elric sheathed the resisting Stormbringer, saying to it: "There - that's the first time I've stopped you from feeding. What will you do now, I wonder?" Then he took Moonglum's blade and slashed it across Jagreen Lern's cheek, opening it up in a long, deep cut which began slowly to fill with blood.

The Theocrat screamed.

"No, Elric - kill me!"

With an absent smile, Elric slashed the other cheek. His bloody face contorted, Jagreen Lern shouted for death, but Elric continued to smile his vague, half-aware smile, and said softly: "You sought to imitate the Emperors of Melnibone, did you not? You mocked Elric of that line, you tortured him and you abducted his wife. You moulded her body into a hell-shape as you moulded the rest of the world. You slew Elric's friends and challenged him in your impertinence. But you are nothing—you are more of a pawn than Elric ever was. Now, little roan, know how the folk
of Melnibone toyed with such upstarts in the days when they ruled the world!"

Jagreen Lern took an hour to die and only then because Moonglum begged Elric to finish him swiftly. Elric handed Moonglum's tainted sword back to him after wiping it on a shred of fabric that had been part of the Theocrat's robe. He looked down at the mutilated body and stirred it with his foot, then he looked away to where the Lords of the Higher Worlds were embattled.

He was badly weakened from the fight and also from the energy he had been forced to exert to return the resisting Stormbringer to its sheath, but this was forgotten as he stared in wonder at the gigantic battle. Both the Lords of Law and those of Chaos had become huge and misty as their earthly mass diminished and they continued to fight in human shape. They were like half-real giants, fighting everywhere now-on the land and above it. Far away on the rim of the horizon, he saw Donblas the Justice Maker engaged with Chardros the Reaper, their outlines flickering and spreading, the slim sword daring and the great scythe sweeping.

Unable to participate, unsure which side was winning, Elric and Moonglum watched as the intensity of the battle increased and, with it, the slow dissolution of the gods' earthly manifestation. The fight was no longer merely on the earth but seemed to be raging throughout all the planes of the cosmos and, as if in unison with this transformation, the earth appeared to be losing its form, until Elric and Moonglum drifted in the mingled swirl of air, fire, earth and water.

The earth dissolved-yet still the Lords of the Higher Worlds battled over it. The stuff of the earth alone remained, but unformed. Its components were still in existence, but their new shape was undecided. The fight continued. The victors would have the privilege of re-forming the earth.
Six

At last, though Elric did not know how, the turbulent dart gave way to light, and there came a noise—a cosmic roar of hate and frustration—and he knew that the Lords of Chaos had been defeated and banished. The Lords of Law victorious, Fate's plan had been achieved, though it still required the last note of the horn to bring it to its required conclusion.

And Elric realised he did not have the strength left to blow the horn the third time.

About the two friends, the world was taking on a distinct shape again. They found they were standing on a rocky plain and in the distance were the slender peaks of new-formed mountains, purple against a mellow sky.

Then the earth began to move. Faster and faster it whirled, day giving way to night with incredible rapidity, and then it began to slow until the sun was again all but motionless in the sky, moving with something like its customary speed.

The change had taken place. Law ruled here now, yet the Lords of Law had departed without thanks.

And though Law ruled, it could not progress until the horn was blown for the last time.

"So it is over," Moonglum murmured. "All gone—Elwher, my birth-place, Karlaak by the Weeping Waste, Bakshaan, even the Dreaming City and the Isle of Melnibone. They no longer exist, they cannot be retrieved. And this is the new world formed by Law. It looks much the same as the old."

Elric, too, was filled with a sense of loss, knowing that all the places that were familiar to him, even the very continents were gone and replaced by different ones. It was like the loss of childhood and perhaps that was what it was—the passing of the earth's childhood.

He shrugged away the thought and smiled. "I'm supposed to blow the horn for the final time if the earth's new life is to begin. Yet I haven't the strength. Perhaps Fate is to be thwarted after all?"

Moonglum looked at him strangely. "I hope not, friend."

Elric sighed. "We are the last two left, Moonglum, you and I. It is fitting that even the mighty events that have taken place have not burned our friendship, have not separated us. You are the only friend whose company has not worn on me, the only one I have trusted."

Moonglum grinned a shadow of his old, cocky grin. "And where we've shared adventures, I've usually profited if you have not. The partnership has been complementary. I shall never know why I chose to share your destiny. Perhaps it was no doing of mine, but Fate's, for there is one final act of friendship I can perform..."

Elric was about to question Moonglum when a quiet voice came from behind him.

"I bear two messages. One of thanks from the Lords of Law—and another from a more powerful entity."

"Sepiriz! Elric turned to face his mentor. "Well, are you satisfied with my work?"

"Aye—greatly." Sepiriz's face was sad and he stared at Elric with a look of profound sympathy. "You have succeeded in everything but the last act which is to blow the Horn of Fate for the third time. Because of you the world shall know progression and its new people shall have the opportunity to advance by degrees to a new state of being."

"But what is the meaning of it all?" Elric said. "That I have never fully understood."

"Who can? Who can know why the Cosmic Balance exists, why Fate exists and the Lords of the Higher Worlds? Why there must always be a champion to fight such battles? There seems to be an infinity of space and time and possibilities. There may be an infinite number of beings, one above the other, who see the final purpose, though, in infinity, there can be no final purpose. Perhaps all is cyclic and this same event will occur again and again until the universe is run down and fades away as the world we knew has faded. Meaning, Elric? Do not seek that, for madness lies in such a course."

"No meaning, no pattern. Then why have I suffered all?"

"Perhaps even the gods seek meaning and pattern and this is merely one attempt to find it. Look—" he waved his hands to indicate the newly-formed earth. "All this is fresh and moulded by logic. Perhaps the logic will control the newcomers, perhaps a factor will occur to destroy that logic. The gods experiment, the Cosmic Balance guides the destiny of the earth, men struggle and credit the gods with knowing why they struggle—but do the gods know?"

"You disturb me further when I had hoped to be comforted." he sighed. "I have lost wife and world—and do not know why."

"I am sorry. I have come to wish you farewell, my friend. Do what you must."

"Aye. Shall I see you again?"

"No, for we are both truly dead. Our age has gone."

Sepiriz seemed to twist in the air and disappear. A cold silence remained.
At length Elric's thoughts were interrupted by Moonglum. "You must blow the horn, Elric. Whether it means nothing or much-you must blow it and finish this business forever!"

"How? I have scarcely enough strength to stand on my feet."

"I have decided what you must do. Slay me with Stormbringer. Take my soul and vitality into yourself-then you will have sufficient power to blow the last blast."

"Kill you, Moonglum! The only one left-my only true friend? You babble!"

"I mean it. You must, for there is nothing else to do. Further, we have no place here and must die soon at any rate. You told me how Zarozinia gave you her soul - well take mine, too!"

"I cannot."

Moonglum paced towards him and reached down to grip Stormbringer. Stormbringer hilt, pulling it half-way from the sheath.

"No, Moonglum!"

But now the sword sprang from the sheath on its own volition. Elric struck Moonglum's hand away and gripped the Hilt. He could not stop it. The sword rose up, dragging his arm with it, poised to deliver a blow.

Moonglum stood with his arms by his side, his face expressionless, though Elric thought he glimpsed a flicker of fear in the eyes. He struggled to control the blade, but knew it was impossible.

"Let it do its work, Elric."

The blade plunged forward and pierced Moonglum's heart. His blood sprang out and covered it. His eyes blurred and filled with horror. "Ah, no – I – had – not – expected this!"

Petrified, Elric could not tug the sword from his friend's heart. Moonglum's energy began to flow up its length and course into his body, yet, even when all the little Eastlander's vitality was absorbed, Elric remained staring at the small corpse until the tears flowed from his crimson eyes and a great sob racked him. Then the blade came free.

He flung it away from him and it did not clatter on the rocky ground but landed as a body might land. Then it seemed to move towards him and stop and he had the suspicion that it was watching him.

He took the horn and put it to his lips. He blew the blast to herald in the night of the new earth. The night that would precede the new dawn. And though the horn's note was triumphant, Elric was not. He stood full of infinite loneliness and infinite sorrow, his head tilted back as the sound rang on. And, when the note faded from triumph to a dying echo that expressed something of Elric's misery, a huge outline began to form in the sky above the earth, as if summoned by the horn.

It was the outline of a gigantic hand holding a balance and, as he watched, the balance began to right itself until each side was true.

And somehow this relieved Elric's sorrow as he released his grip on the Horn of Fate.

"There is something, at least, " he said, "and if it's an illusion, then it's a reassuring one."

He turned his head to one side and saw the blade leave the ground, sweep into the air and then rush down on him.

"Stormbringer! " he cried, and then the hellsword struck his chest, he felt the icy touch of the blade against his heart, reached out his fingers to clutch at it, felt his body constrict, felt it sucking his soul from the very depths of his being, felt his whole personality being drawn into the runesword. He knew, as his life faded to combine with the sword's, that it had always been his destiny to die in this manner. With the blade he had killed friends and lovers, stolen their souls to feed his ownwaning strength. It was as if the sword had always used him to this end, as if he was merely a manifestation of Stormbringer and was now being taken back into the body of the blade which had never been a true sword. And, as he died, he wept again, for he knew that the fraction of the sword's soul which was his would never know rest but was doomed to immortality, to eternal struggle.

Elric of Melnibone, last of the Bright Emperors, cried out, and then his body collapsed, a sprawled husk beside its comrade, and he lay beneath the mighty balance that still hung in the sky.

Then Stormbringer's shape began to change, writhing and curling above the body of the albino, finally to stand astraddle it.

The entity that was Stormbringer, last manifestation of Chaos which would remain with this new world as it grew, looked down on the corpse of Brie of Melnibone and smiled.

"Farewell, friend. I was a thousand times more evil than thou!"

And then it leapt from the Earth and went spearing upwards, its wild voice laughing mockery at the Cosmic Balance; filling the universe with its unholy joy.

THE END
of the Saga of Elric of Melnibone.
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